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Analysis of Ground Patterns with a Deep Neural Network to Improve Gamma/Hadron Discrimination

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ARTIFICIAL NEURAL NETWORKS



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Transformation

$$s = \sum w \cdot x \qquad \qquad f(s) = \frac{1}{1 + e^{-s}}$$

DEEP ARTIFICIAL NEURAL NETWORKS

- Artificial Neural Networks on steroids: with more layers
- E.g., a MLP with more than two hidden layers.



EVOLUTIONARY COMPUTATION



EVOLUTIONARY COMPUTATION



NEUROEVOLUTION

- Application of EC to optimise Artificial Neural Networks:
 - Topology;

- Learning strategy;
- Topology and learning strategy.

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NEUROEVOLUTION

- Application of EC to optimise Artificial Neural Networks:
 - Topology;

- Learning strategy;
- Topology and learning strategy.
- The population encodes ANNs;
- The fitness measures the performance of each individual in the problem at hand.



GAMMA/HADRON SHOWERS GROUND IMPACT PATTERNS

Gamma







DATA





DATA



45



CONVOLUTIONAL NEURAL NETWORKS



Gamma-ray Workshop 13

CONVOLUTIONAL NEURAL NETWORKS



Conv 1: Edge+Blob

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Conv 3: Texture

Conv 5: Object Parts

Fc8: Object Classes

EVOLUTION OF CONVOLUTIONAL NEURAL NETWORKS FOR GAMMA/HADRON DISCRIMINATION



DENSER



http://cdv.dei.uc.pt/denser

GRAMMAR EXAMPLE

<features></features>	::= < convolution > < convolution >	(1)
	<pooling> <pooling></pooling></pooling>	(2)
	<dropout> <batch-norm></batch-norm></dropout>	(3)
<convolution></convolution>	::= layer:conv [num-filters,int,1,32,256]	(4)
	[filter-shape,int,1,2,5] [stride,int,1,1,3]	(5)
	<pre><padding> <activation> <bias></bias></activation></padding></pre>	(6)
<batch-norm></batch-norm>	::=layer:batch-norm	(7)
<pooling></pooling>	::= <pool-type> [kernel-size,int,1,2,5]</pool-type>	(8)
	[stride,int,1,1,3] < padding>	(9)
<pool-type></pool-type>	::= layer:pool-avg layer:pool-max	(10)
<padding></padding>	::= padding:same padding:valid	(11)
<classification></classification>	::= <fully-connected $> <$ dropout $>$	(12)
<fully-connected></fully-connected>	::= layer:fc <activation></activation>	(13)
	[num-units,int,1,128,2048 <bias></bias>	(14)
<dropout></dropout>	::=layer:dropput [rate,float,1,0,0.7]	(15)
<activation></activation>	::= act:linear act:relu act:sigmoid	(16)
 <bias></bias>	::= bias:True bias:False	(17)
<softmax></softmax>	::= layer:fc act:softmax num-units:2 bias:True	(18)
<learning></learning>	::= <bp> <stop> [batch_size,int,1,50,300]</stop></bp>	(19)
	<pre> <rmsprop> <stop> [batch_size,int,1,50,300]</stop></rmsprop></pre>	(20)
	<pre> <adam> <stop> [batch_size,int,1,50,300]</stop></adam></pre>	(21)
<bp></bp>	::= learning:gradient-descent [lr,float,1,0.0001,0.1]	(22)
	[momentum,float,1,0.68,0.99]	(23)
	[decay,float,1,0.000001,0.001] <nesterov></nesterov>	(24)
<nesterov></nesterov>	::= nesterov:True nesterov:False	(25)
<adam></adam>	::= learning:adam [lr,float,1,0.0001,0.1]	(26)
	[beta1,float,1,0.5,1] [beta2,float,1,0.5,1]	(27)
	[decay,float,1,0.000001,0.001]	(28)
<rmsprop></rmsprop>	::= learning:rmsprop [lr,float,1,0.0001,0.1]	(29)
	[rho,float,1,0.5,1] [decay,float,1,0.000001,0.001]	(30)
<stop></stop>	$::=$ [early_stop,int,1,5,20]	(31)



FITNESS

fitness(ind) =
$$max\left(\frac{\text{TPR}(x)}{\sqrt{\text{FPR}(x)}}\right)$$

TPR - True Positive Rate = signal (gamma) FPR - False Positive Rate = background (proton)

EVOLUTIONARY RESULTS ROC CURVES





FITTEST NETWORK TOPOLOGY



RESULTS





Gamma-ray Workshop

RESULTS

• $E_{rec} \sim 1 \, TeV$

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Improvement by a factor of 2

ROAD AHEAD

Physics:

- Search networks for different primary energies;
- Study the impact of the detector configuration (shape of the cells, and size of the grid).

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Physics:

- Search networks for different primary energies;
- Study the impact of the detector configuration (shape of the cells, and size of the grid).
- Evolution:
 - Multi-objective to incorporate the size and number of trainable parameters of the networks.

PUBLICATIONS

 Assunção, F., Correia, J., Conceição, R., Pimenta, M., Tomé, B., Lourenço, N. and Machado, P., 2019. Automatic Design of Artificial Neural Networks for Gamma-Ray Detection. arXiv preprint arXiv:1905.03532. (submitted to IEEE Access)

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COMPUTATIONAL = Design & Visualization Lab.



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