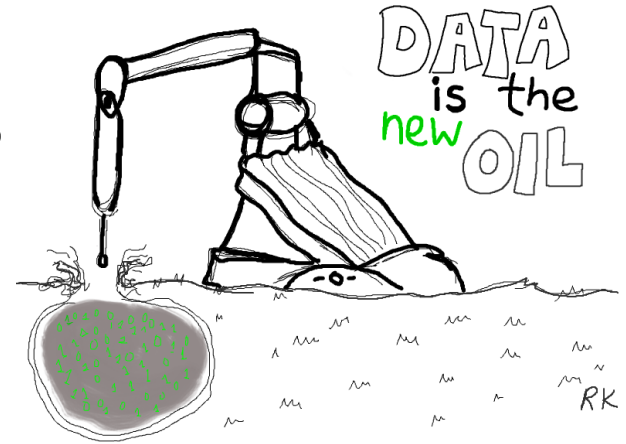


# Big Data Science for Recommendation Systems



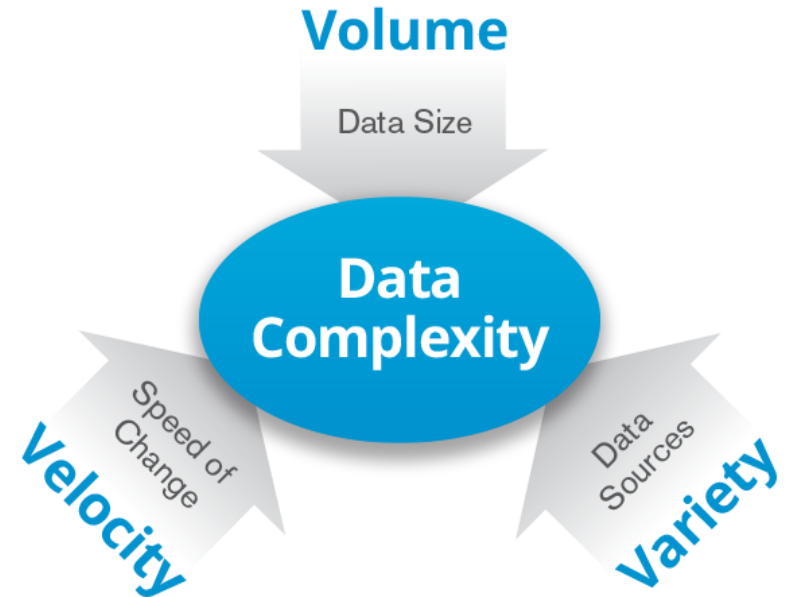
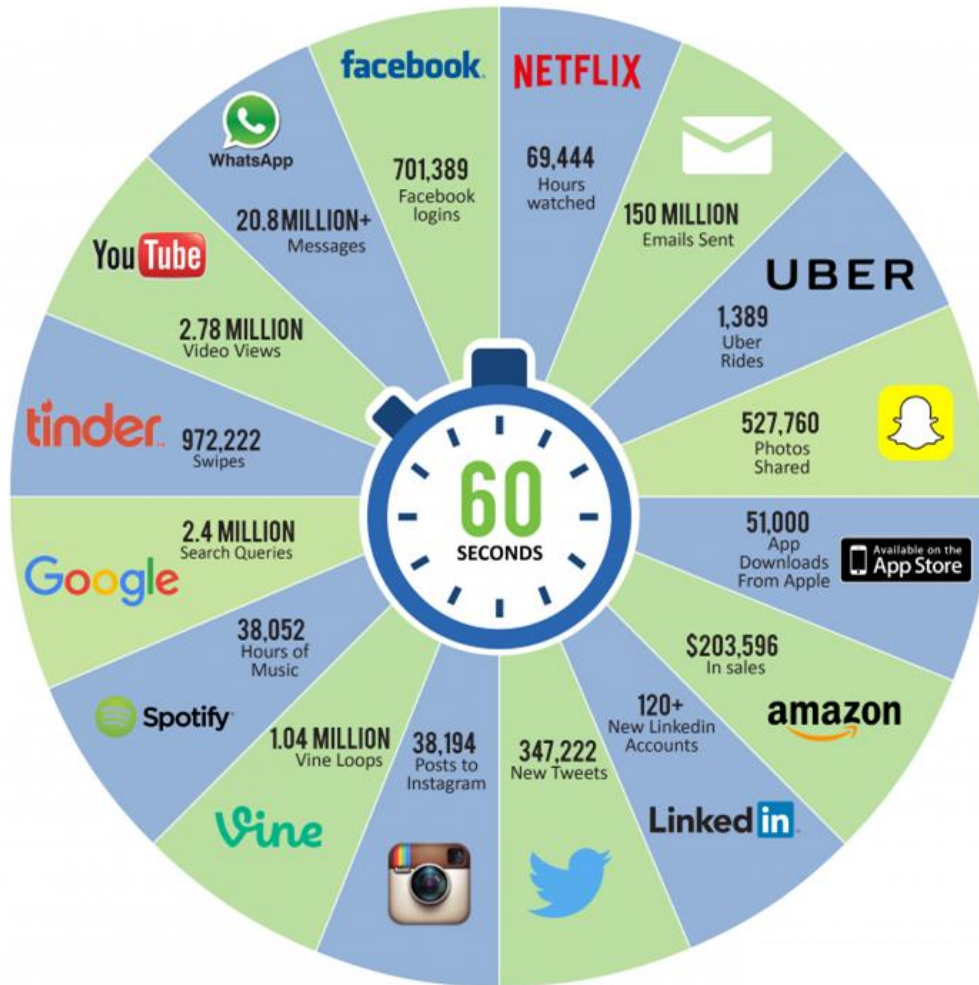
Miguel Costa

Computer Science Researcher, Lead Data Scientist @ Vodafone

*Data Science in (Astro)Particle Physics and the bridge to industry  
LIP - Laboratory of Instrumentation and Experimental Particle Physics  
March 15, 2018*

# Big Data

“Big data is a term for data sets that are so large or complex that **traditional data processing applications are inadequate** to deal with them.”  
- Wikipedia



# Big Data Tools

## Infrastructure

**Hadoop On-Premise**

**Hadoop in the Cloud**

**Spark**

**Cluster Services**

## Analytics

**Analyst Platforms**

**Analytics Platforms**

**Data Science Platforms**

**Visualization**

## Applications

**Sales & Marketing**

**Customer Service**

**Human Capital**

**Legal**

**NoSQL Databases**

**NewsSQL Databases**

**BI Platforms**

**Statistical Computing**

**Log Analytics**

**Social Analytics**

**Ad Optimization**

**Security**

**Vertical AI Applications**

**Graph Databases**

**MPP Databases**

**Cloud EDW**

**Data Transformation**

**Data Integration**

**Real-Time**

**Machine Learning**

**Speech & NLP**

**Horizontal AI**

**Publisher Tools**

**Govt / Regulation**

**Finance**

**Management / Monitoring**

**Security**

**Storage**

**App Dev**

**Crowd-sourcing**

**Search**

**Data Services**

**For Business Analysts**

**Web / Mobile / Commerce**

**Education / Learning**

**Life Sciences**

**Industries**

## Cross-Infrastructure/Analytics

amazon web services, Google, Microsoft, IBM, SAP, SAS, Oracle, HP, VMware, TIBCO, TERADATA, ORACLE, NetApp

## Open Source

**Framework**

**Query / Data Flow**

**Data Access**

**Coordination**

**Real-Time**

**Stat Tools**

**Machine Learning**

**Search**

**Security**

## Data Sources & APIs

**Health**

**IOT**

**Financial & Economic Data**

**Air / Space / Sea**

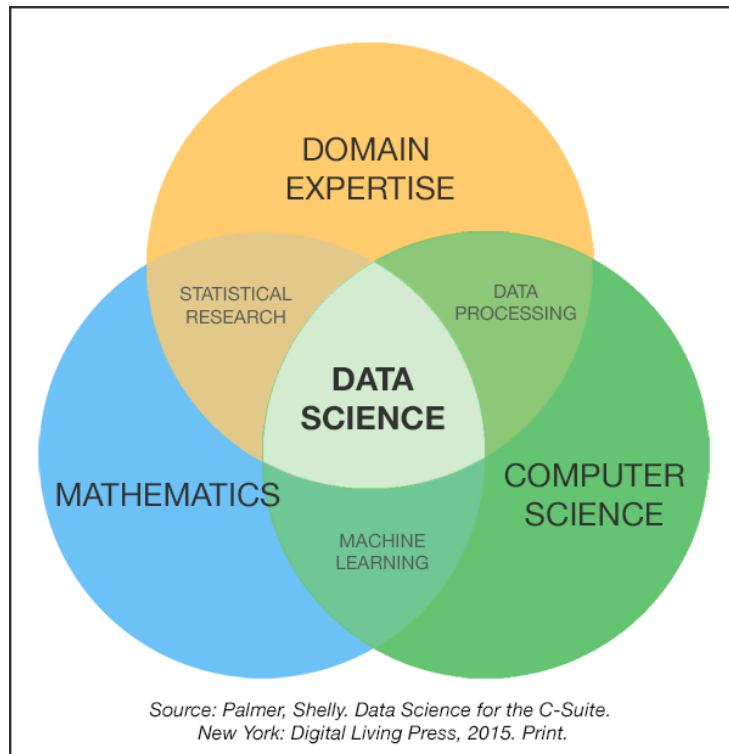
**Location / People / Entities**

**Other**

## Incubators & Schools

# What is Data Science?

It is an interdisciplinary field about processes and systems to **extract knowledge or insights** from data in various forms ... - *Wikipedia*



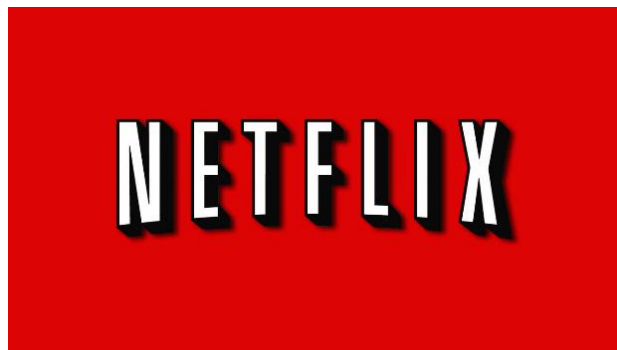
- Discovering what we don't know from **data**
- Obtaining predictive and actionable insights from **data**
- Creating **data** products that have business impact
- Communicating relevant business stories from **data**
- Building confidence in decisions that drive business value based on **data**

# Big Data + Data Science = Big Data Science

Search engines



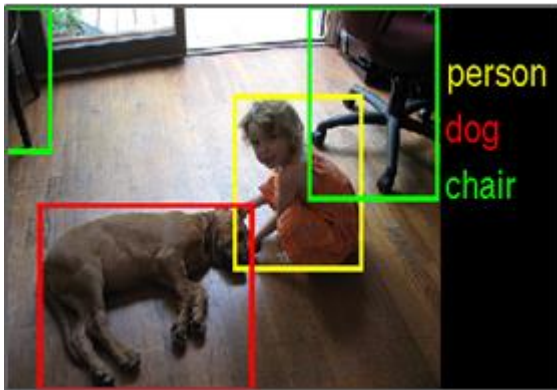
Recommendation systems



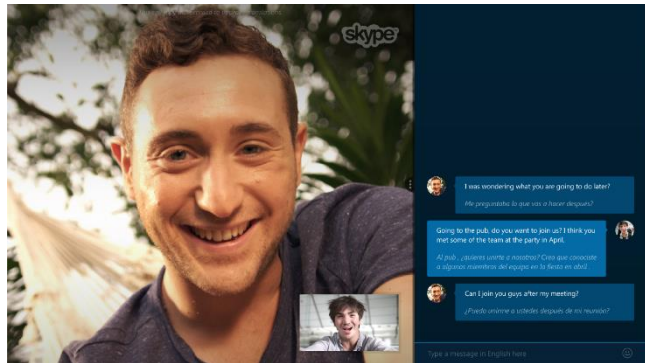
Personal assistants



Computer Vision



Speech translators



Beating humans ...



# Examples of Recommendation Systems

amazon.com

Recommended for You

Amazon.com has new recommendations for you based on items you purchased or told us you own.



[The Little Big Things: 163 Ways to Pursue Excellence](#)



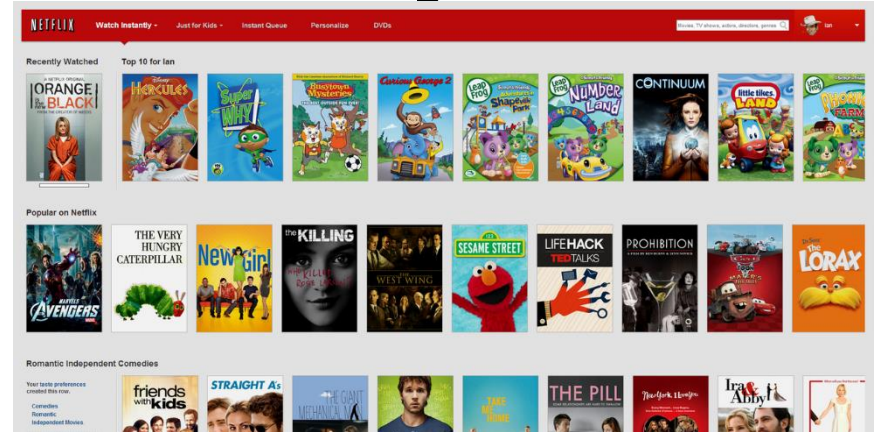
[Fascinate: Your 7 Triggers to Persuasion and Captivation](#)



[Sherlock Holmes \[Blu-ray\]](#)

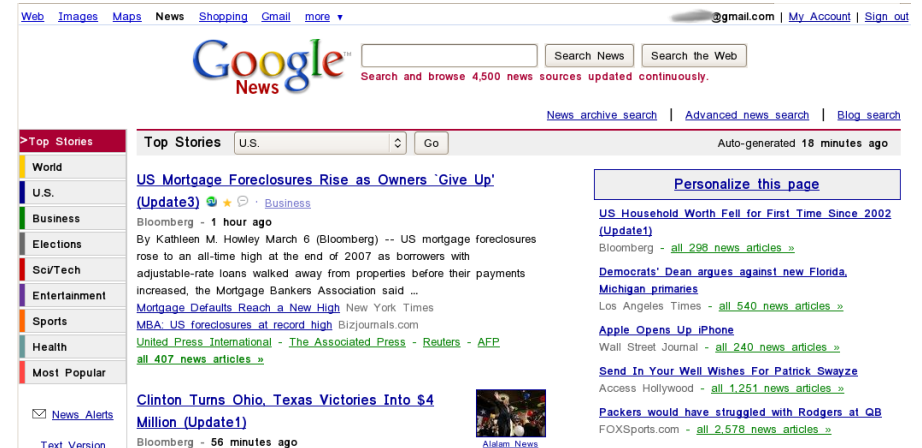
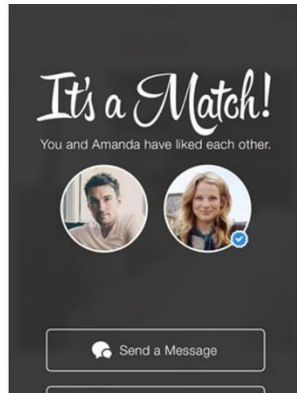


[Alice in Wonderland \[Blu-ray\]](#)



2/3 of the movies watched are recommended

35% of sales come from recommendations



38% more clicks due to recommendations

# Recommendation Systems for Video Content (& other items)



# Problem

- Information overflow

- too many video contents from which to choose
- too much time exploring video contents

(thousands of programs broadcast in hundreds of TV channels, plus thousands of movies & series on VOD)

If a typical subscriber doesn't find something to watch in about **60 to 90 seconds**, they could lose interest and move on to something else.

Source: The Netflix Recommender System: Algorithms, Business Value, and Innovation, 2016

- Impact

- dissatisfaction
- change to other systems with recommendations (e.g. Netflix, Youtube)
- less visualization time
- less revenue
- churn



# Solution Approach (5 steps)

1. Extraction of implicit or explicit feedback for each pair <user, content>
  - Get **preferences** of what users like to watch
2. Feature engineering
  - Get **signals** that quantify how much a user likes a TV content
3. Creation of a large-scale dataset for learning & evaluation
  - Compile all **examples** with **signals** and **preferences**
4. Creation of a recommendation model
  - Learn a **model** using the large-scale dataset
5. Evaluation (offline & online)
  - Quantify how good are the recommendations provided by the **model**



# Extraction of explicit & implicit feedback (get user preferences)

We assume users like/dislike a TV content if they:

- explicitly rate the content
- implicitly watch the content more than  $x\%$  or more than  $y$  minutes
- implicitly record the content
- implicitly rewind and watch the content from the beginning

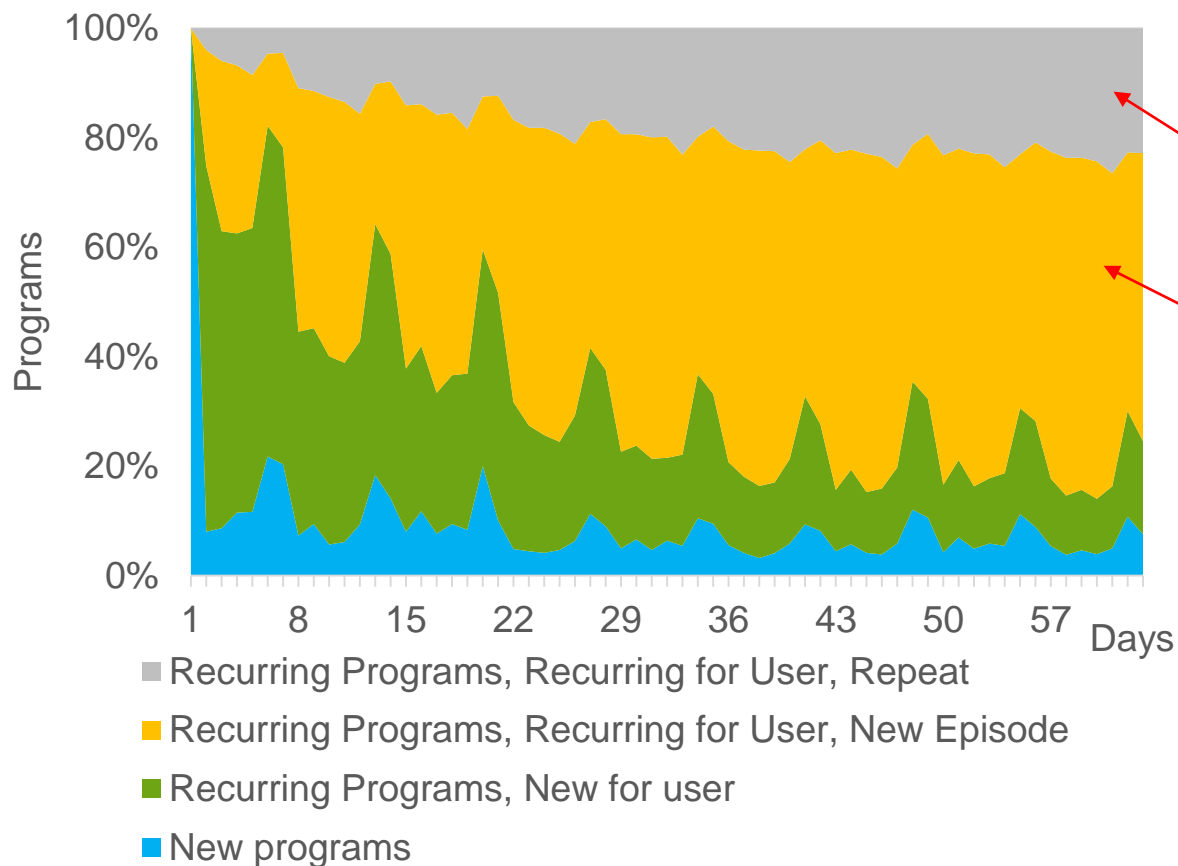
Explicit feedback provides more trustable data.

Implicit feedback provides much more data.



# Feature engineering: business context

## Distribution of program types watched by users



Understand how users watch TV contents and exploit this knowledge

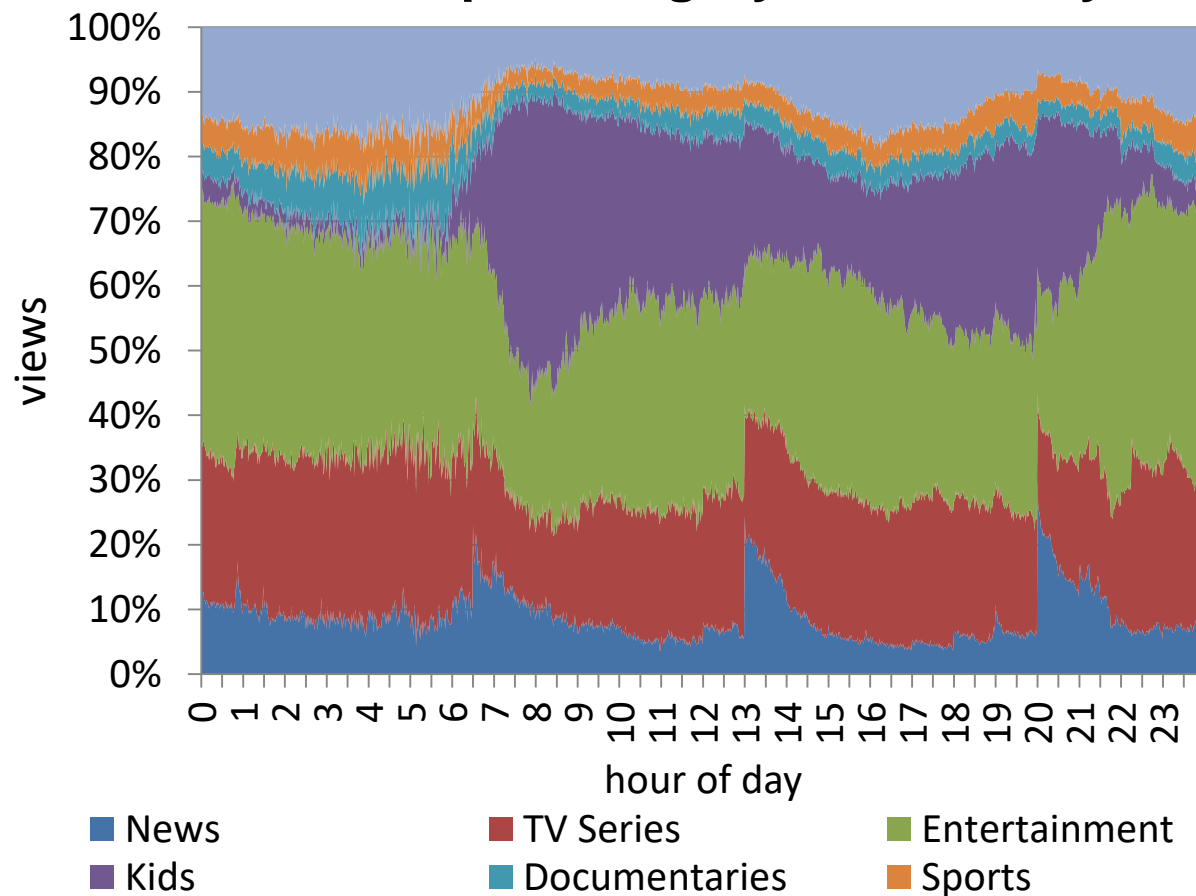
~20% of watched episodes are repeated. These are mostly kids programs.

most users watch new episodes of programs already seen

The **number of episodes** of a program already seen is a strong signal of what the user will see

# Feature engineering: business context

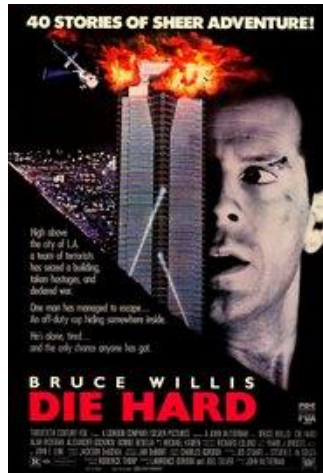
## Views per category over the day



users watch different categories in different hours

The **hour of day** is a strong signal of what the user will see

# Feature engineering: content-based filtering



## Die Hard

2h11min | **Action, Thriller** | 1988

### Director:

John McTiernan

### Writers:

Roderick Thorp (novel), Jeb Stuart (screenplay)

### Stars:

**Bruce Willis**, Alan Rickman, Bonnie Bedelia

Recommend contents **similar** to the contents that the user liked in the past



## The Last Boy Scout

1h45min | **Action, Thriller** | 1991

### Director:

Tony Scott

### Writers:

Shane Black (story), Greg Hicks (story)

### Stars:

**Bruce Willis**, Damon Wayans, Chelsea Field

Metadata similarity:

**Close years**

**Same category**

**Same star**

# Feature engineering: content-based filtering

## Textual similarity:

Sentence 1: William Wallace begins a revolt against King Edward I of England.

Sentence 2: Braveheart fought against Edward Longshanks.

$$\text{Jaccard}(\mathcal{S}_1, \mathcal{S}_2) = \frac{|\mathcal{S}_1 \cap \mathcal{S}_2|}{|\mathcal{S}_1 \cup \mathcal{S}_2|}$$

$$\text{tfidf}_{i,j} = \text{tf}_{i,j} \times \log\left(\frac{N}{\text{df}_i}\right)$$

$\text{tf}_{i,j}$  = # of occurrences of  $i$  in  $j$   
 $\text{df}_i$  = # of sentences with  $i$   
 $N$  = # sentences

## Semantic similarity:

King Edward I = Edward Longshanks

William Wallace = Braveheart



### Edward I of England

King of England

Edward I, also known as Edward Longshanks and the Hammer of the Scots, was King of England from 1272 to 1307. [Wikipedia](#)

**Born:** June 17, 1239, Westminster, United Kingdom

**Died:** July 7, 1307, Burgh by Sands, United Kingdom

# Feature engineering: collaborative filtering

User-based: recommends contents that **similar users** liked

- People who agreed in the past are likely to agree again

Item-based: recommends **similar contents** that the user liked

- A user is likely to have the same opinion for similar items

	Item 1	Item 2	Item 3	Item 4
User 1	5	3	5	1
User 2	2	1	2	1
User 3	4	2	?	1
User 4	1	4	2	3

How to  
measure  
similarity?

similar  
users

similar  
items

# Feature engineering: social context

We are likely to share interests and preferences with our friends (homophily)

&

Users can be easily influenced by the friends they trust



	Item 1	Item 2	Item 3	Item 4
User 1	5	3	5	1
User 2	2	1	2	1
User 3	4	2	?	1
User 4	1	4	2	3

friends

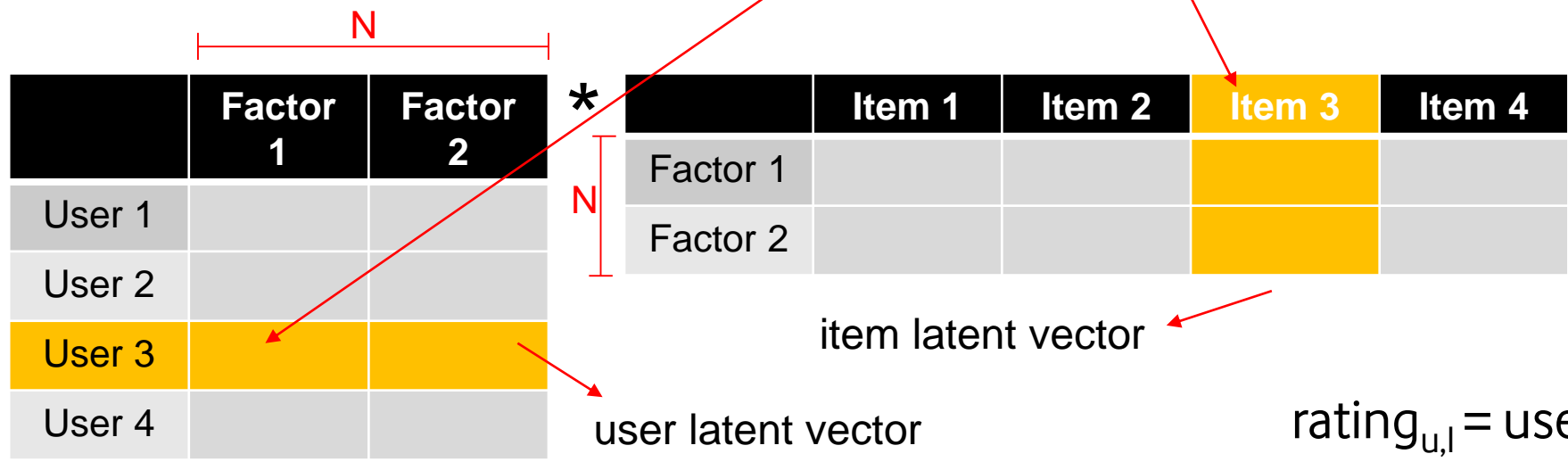
similar users



# Feature engineering: matrix factorization (MF)

	Item 1	Item 2	Item 3	Item 4
User 1	?	?	5	?
User 2	2	?	2	1
User 3	?	2	?	1
User 4	1	?	?	?

Sparse matrix with millions of users and items

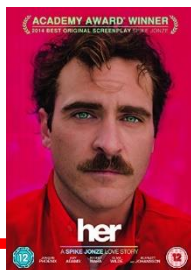


MF uncover the most relevant latent dimensions

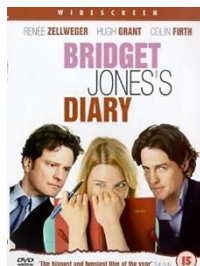
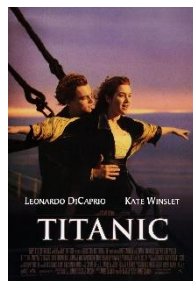
$$rating_{u,i} = user_u^T * item_i$$

# Feature engineering: latent factors example

Science fiction  
(factor 2)



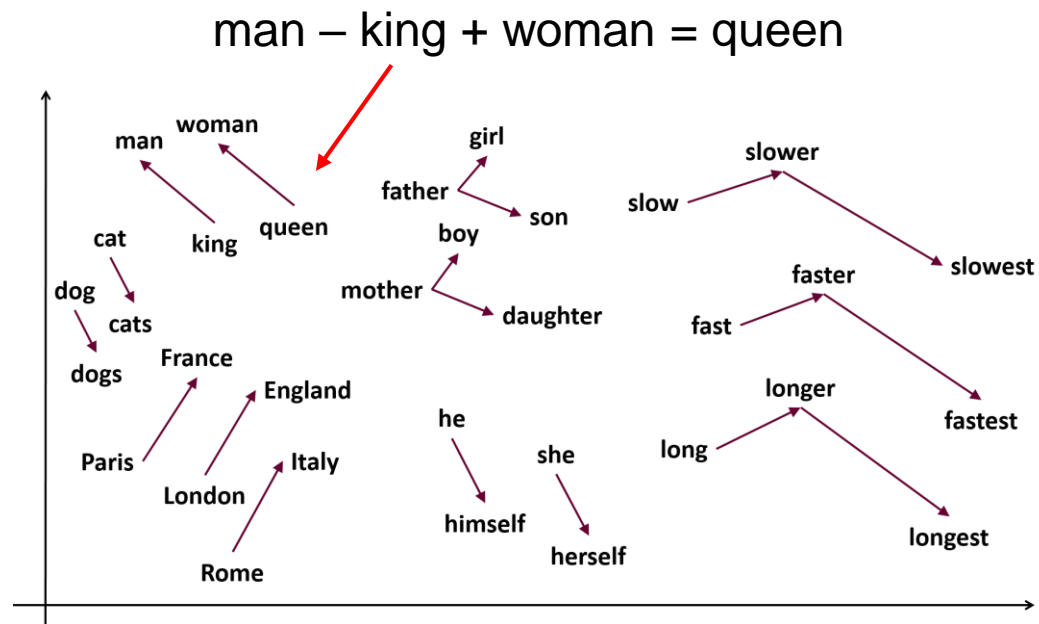
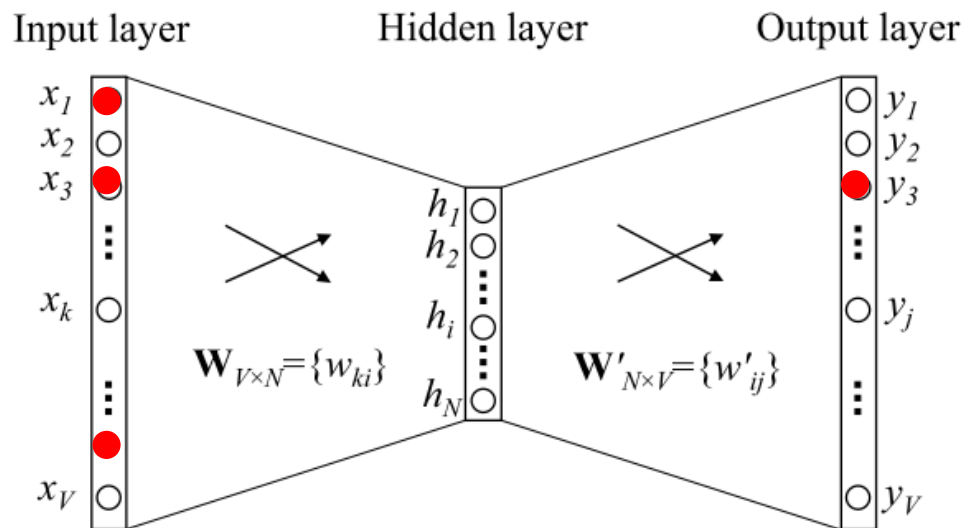
Action  
(factor 1)



# Feature engineering: word2vec & item2vec

The context (e.g. adjacent words/items) is used to create **embeddings** that can be used to measure similarity and infer semantic relations.

Two algorithms: Continuous Bag of Words (CBOW) & Skip-gram

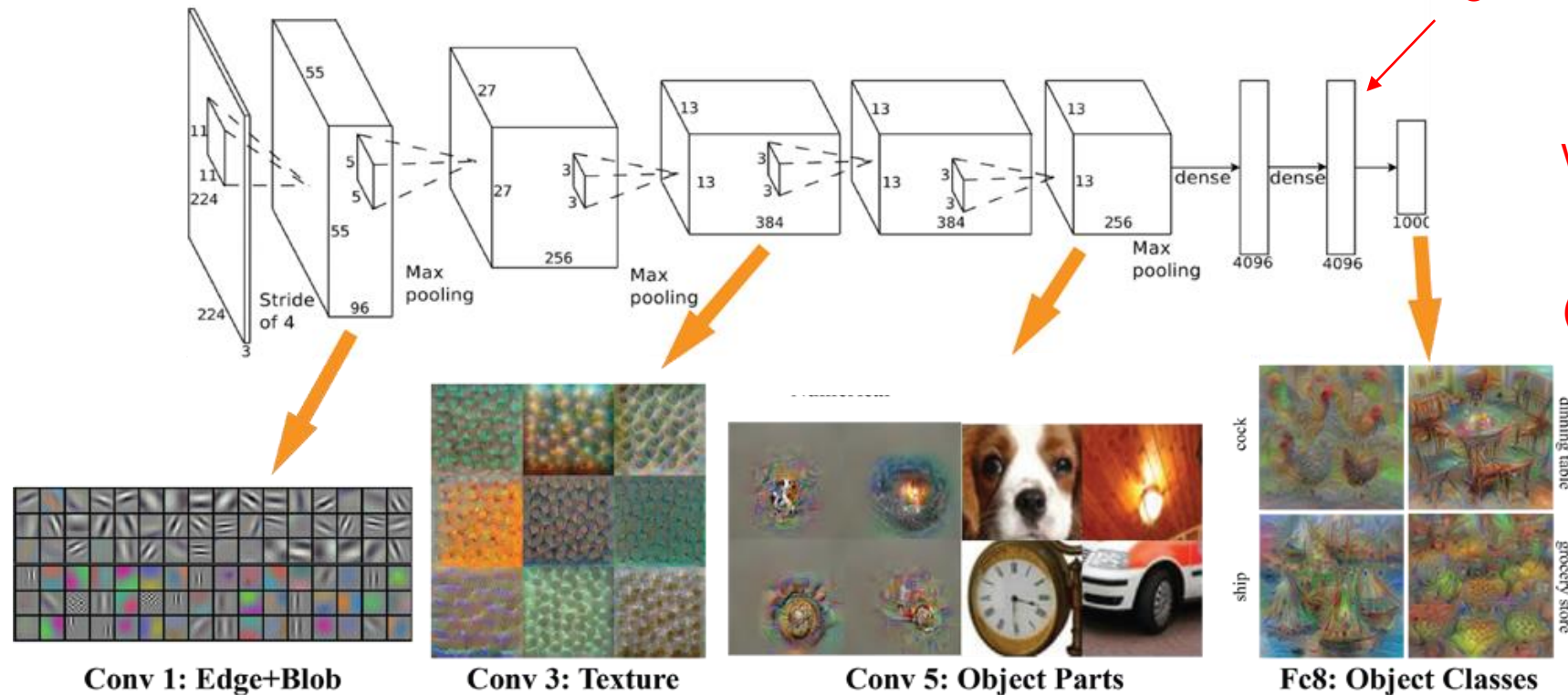




# Feature engineering: deep learning (CNN)

use one off-the-shelf model (e.g. ResNet-50 pre-trained on ImageNet dataset) and retrain the last-layers with your examples

use this fully connected (dense) layer to extract image embeddings



works better when learning with pairs of images (e.g. Siamese CNN)

# Feature engineering: CNN embeddings example



Women's clothing embeddings extracted from AlexNet network & visualized with t-SNE in 2D

# Creation of a large-scale dataset

User ID	Item ID	Feature 1	Feature 2	Feature 3	Feature 4	...	Label
1012321	8643244	0.5	0.56	55	4544		LIKE
1232335	1344690	0.3	0.23	3	---		DISLIKE
1023877	0456431	0.1	---	23	345		DISLIKE
2234432	9343990	1.0	0.0	45	0		LIKE

Do not forget to:

- “clean” the data
- handle missing values & outliers
- normalize/standardize data
- anonymize data

Feature domains:

Business Context	Content-based filtering
Social Context	Collaborative filtering
Demographics	Others

Some datasets have **millions** of users and items with **thousands** of features.

# Conclusions

Big data science is revolutionizing the world. Join the revolution.

Recommendations are used in numerous systems to improve business.

To build a recommendation system you should follow these steps:

1. Extraction of implicit or explicit feedback for each pair <user, item>
2. Feature engineering
3. Creation of a (large-scale) dataset for learning & evaluation
4. Learning a recommendation model
5. Evaluation



# Questions?

# Thank you.

We are looking for interns & collaborations.

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<http://www.vodafone.com/content/bigdata/>