
High energy physics numerical simulations with GPUs and ML

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Summary

- Why numerical methods?
 - Why GPU?
 - Modeling of the medium
 - Modeling of the jet
 - Structure and workflow
 - Preliminary results
 - Next steps
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Why numerical methods?

- Simulate conditions that are hard to recreate in laboratory environment
 - Approximate solutions to analytically hard (or impossible) problems
 - Efficiently solve systems that are analytically tedious
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Why GPU?

- Each grid point can be updated independently at each timestep;
 - Enables simulation run faster:
 - ◆ Scaling to higher resolutions;
 - ◆ Scaling from 2D to higher dimensions;
 - ◆ Larger parameter scans.
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Modelling of the medium

The medium in which the jet traverses is modeled by an energy density given by the following equation:

$$E(x) = \int d^D x \frac{1}{2} |\nabla A(x)|^2 + \frac{m_{th}}{2} A(x)^2 + \frac{g^2}{4!} A(x)^4$$

Where $A(x)$ is the gluon field, g is the coupling constant, m_{th} the “thermal mass” and D the number of dimensions of the system.

The Algorithm

Hamiltonian Monte Carlo

1. Initialize the gluon field and the conjugate momentum with a random (gaussian) distribution
 2. Calculate the Hamiltonian for the given sample
 3. Update the state with the Hamilton equations with a time reversible integrator (Leapfrog)
 4. Calculate the new Hamiltonian and accept the metropolis step with a probability of:
 $\min\{1; e^{-\Delta H}\}$ and refresh the momentum sample
 5. At the end of the Monte Carlo steps, calculate the Energy Density field ($E(x)$)
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Modelling of the jet

The jet is modeled by the continuity equation that depends on the energy densities of both the jet and the medium:

$$\varepsilon, \epsilon : (t, \vec{x}) \rightarrow \mathbb{R}$$

$$\vec{J} = \vec{v}\varepsilon$$

$$\frac{\partial \varepsilon}{\partial t} + \nabla \cdot \vec{J} = S_{ext}$$

$$S_{ext} = -\gamma\varepsilon$$

$$\gamma = g\epsilon$$

Modelling of the jet

With some arithmetics we get the following equation for a infinitezimal step of the jet's energy density with a constant velocity:

$$d\varepsilon = -\left(g\epsilon\varepsilon + \vec{v}\nabla\varepsilon\right)dt$$

Structure

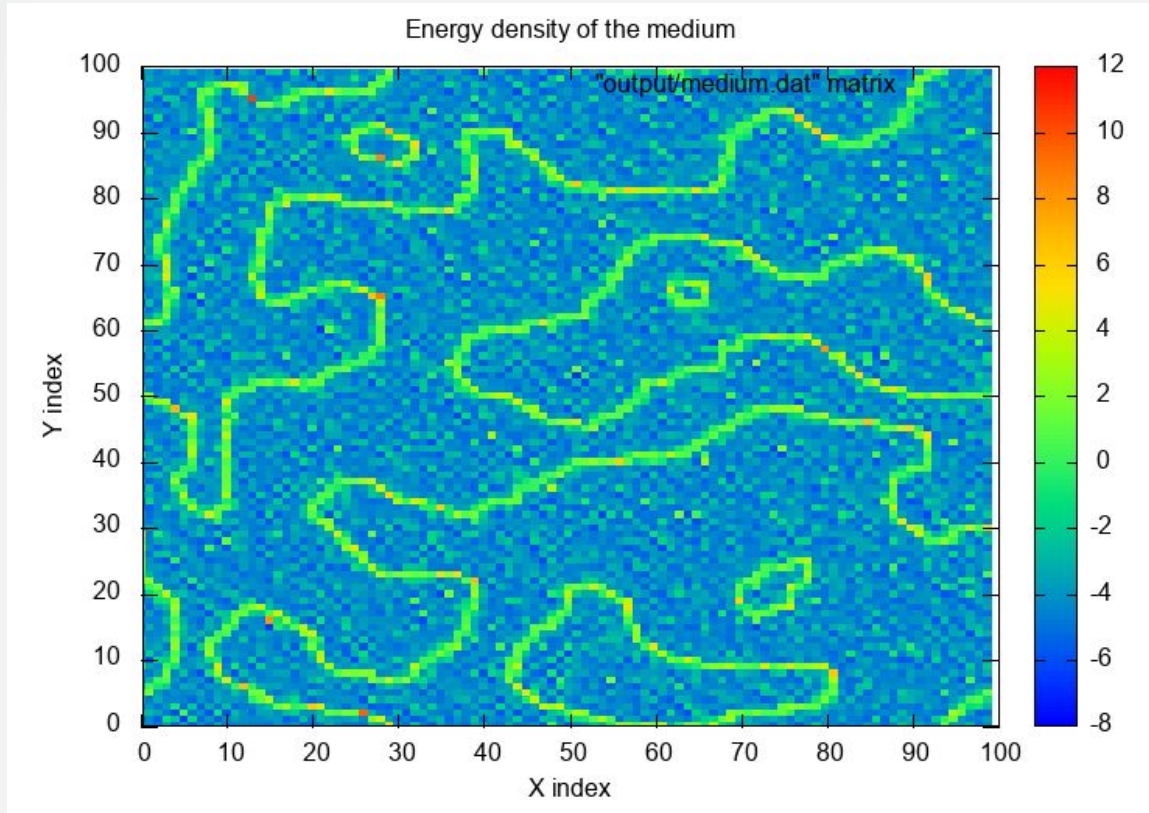
1. Done in C++ for its performance
 2. Plasma model
 - a. Class
 - b. Encodes the properties of the plasma
 3. Jet model
 - a. Data structure
 - b. Function
 - c. Evolves in time through the medium
 4. Modular design by separating medium and jet makes testing and extension easier
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Workflow

1. Gnuplot
 - a. Used to visualize the medium and the jet
 - b. Generated snapshots at different time steps
 - c. Built into an animation (GIF) to show time evolution
 2. Git
 - a. Tracked changes
 - b. Coordinated contributions
 - c. Ensured reproducibility.
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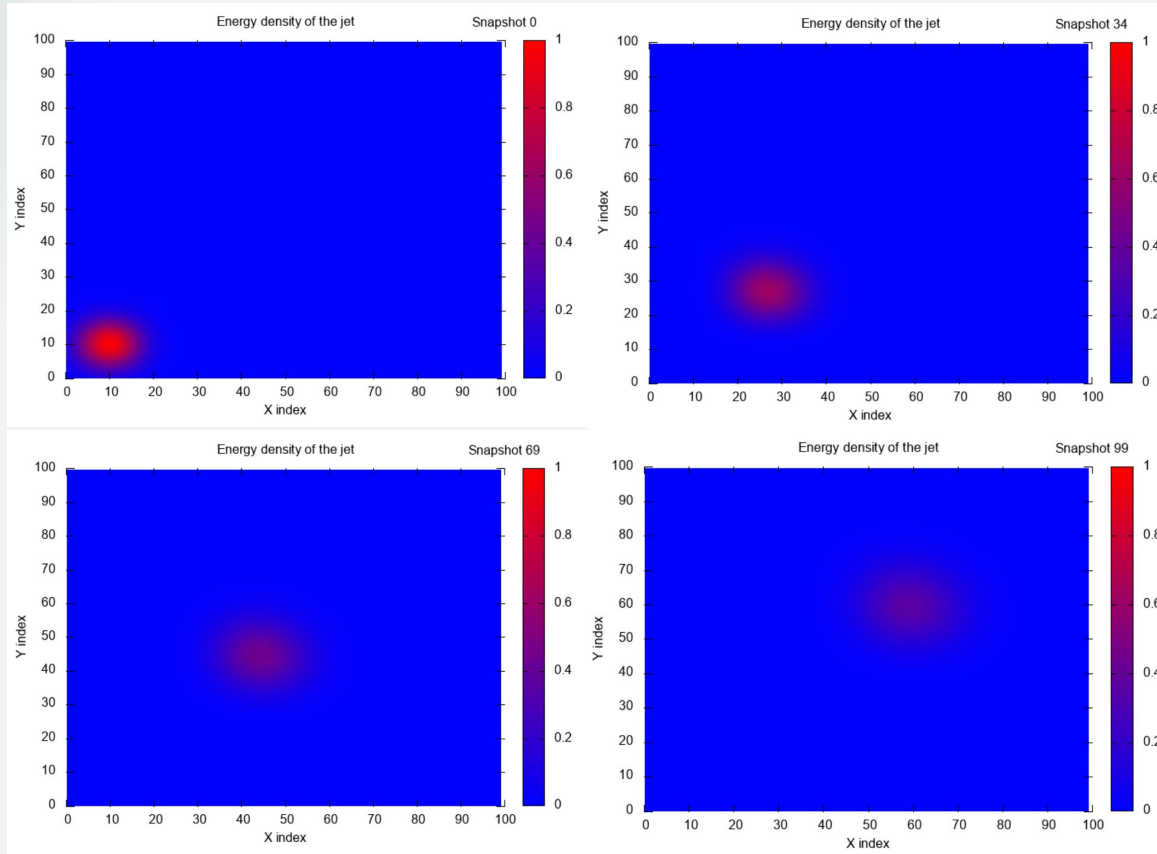
Preliminary results(1)

Medium



Preliminary results(2)

Jet



Preliminary results(3)

Performance

CPU

```
Medium creation time: 124370 ms  
Jet initialization time: 0.2584 ms  
Jet evolution time: 3142.09 ms  
Snapshot creation time: 668.183 ms
```

Without parallelization:
2.07 min

GPU

```
Medium creation time: 14907.5 ms  
Jet initialization time: 0.2216 ms  
Jet evolution time: 3360.53 ms  
Snapshot creation time: 1185.44 ms
```

With parallelization:
15 sec

Next steps

- Reduce memory and time for snapshots;
 - Add ML surrogate model to approximate jet energy loss;
 - Test the stability of our approach.
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