

AI-assisted design of experiments at the frontiers of computation

methods and new perspectives

LIP Seminars, Lisboa, Portugal

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**Supported by project
RYC2021- 033305-I
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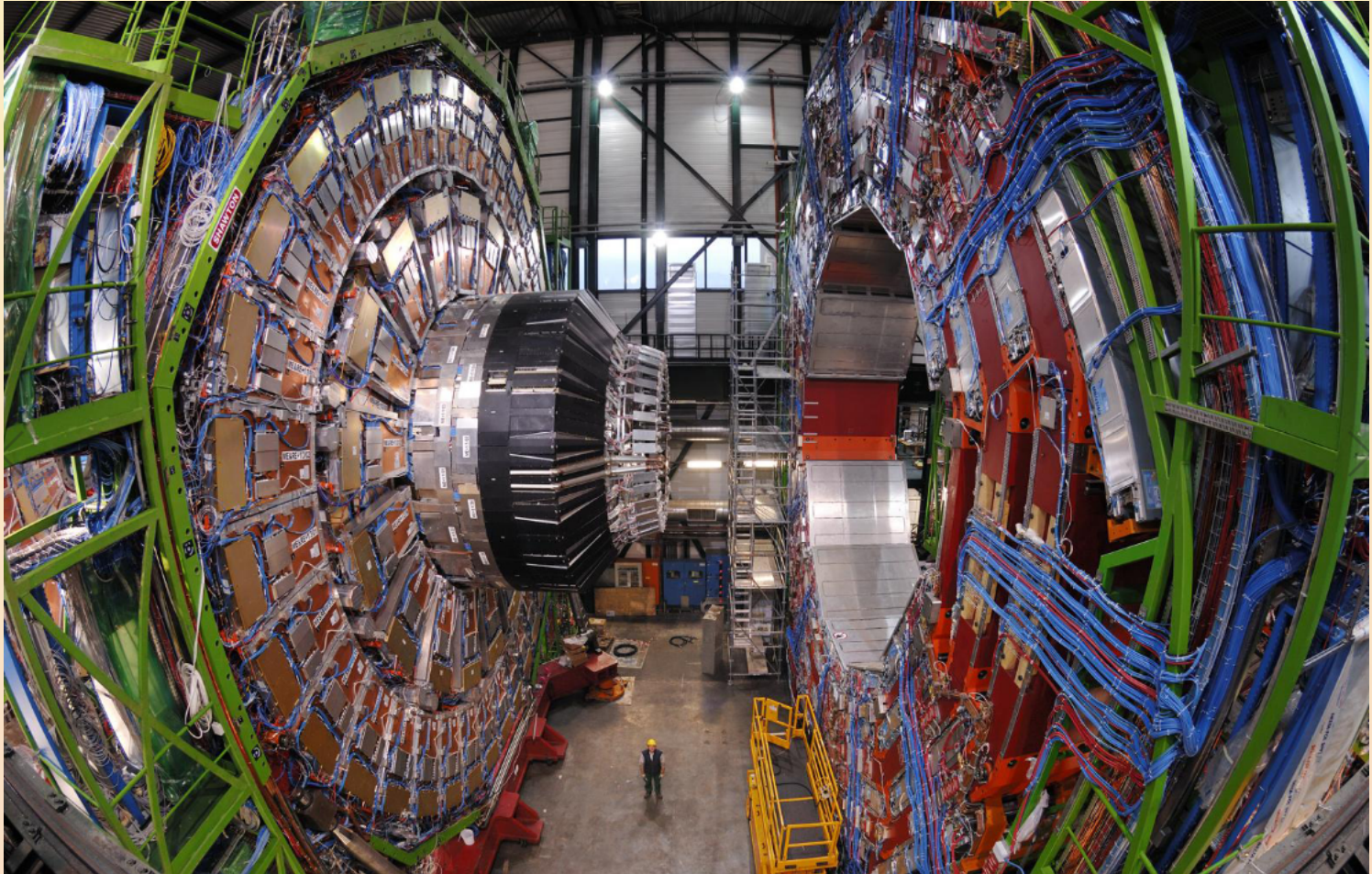


If you are reading this as a web page: have fun! If you are reading this as a PDF:
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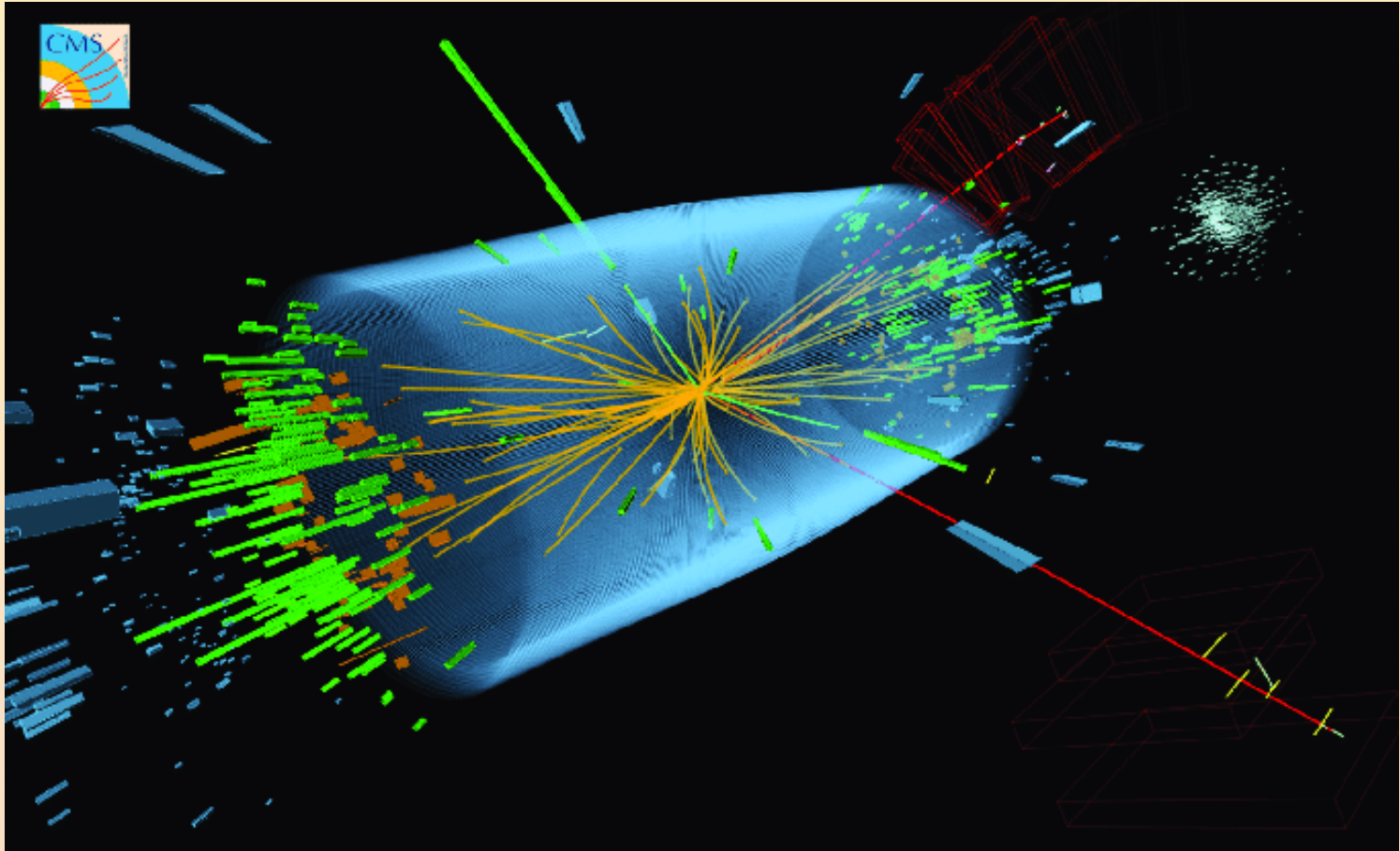
https://www.hep.uniovi.es/vischia/persistent/2024-03-21_AIAssistedDesignAtFrontiersOfComputationAtLIPSeminar_vischia.html

to get the version with working animations

Complex Experiments



Complex Data



Likelihood and information

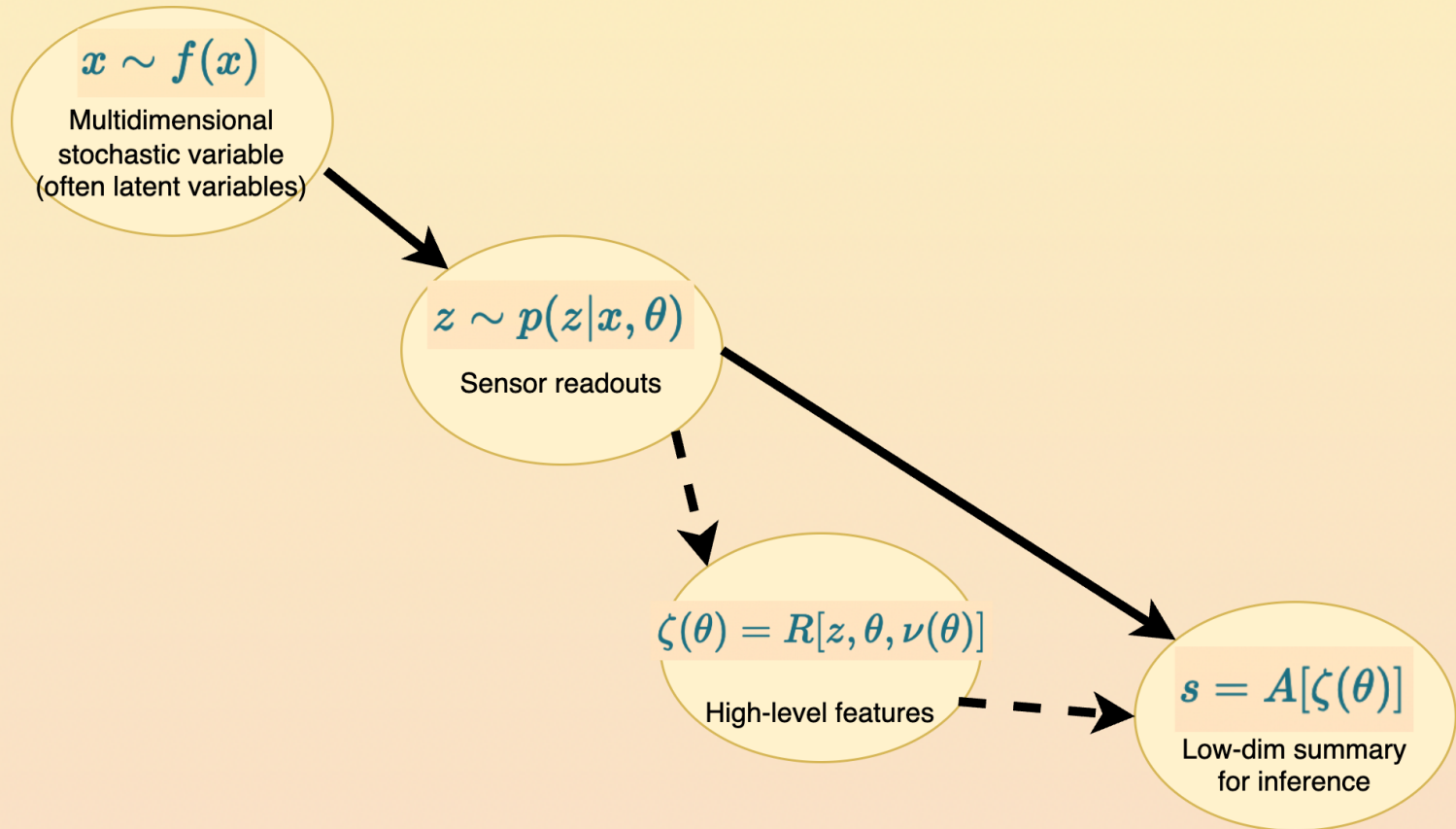
- Data sample X_{obs}

$$\mathcal{L}(X; \theta) := P(X | \theta) |_{X_{obs}}$$

- **The Likelihood Principle:** The likelihood function $L(\vec{x}; \theta)$ contains **all the information** available in the data sample **relevant for the estimation of θ**
 - ✓ Bayesian statistics
 - ✗ Frequentist statistics

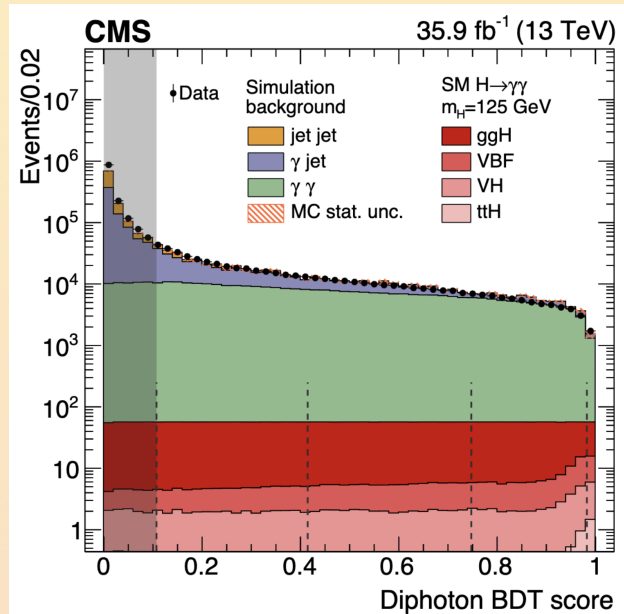
$$I(\theta) = -E \left[\left(\frac{\partial^2}{\partial \theta^2} \ln L(X; \theta) \right)^2 | \theta_{true} \right]$$

Typical analysis pipeline

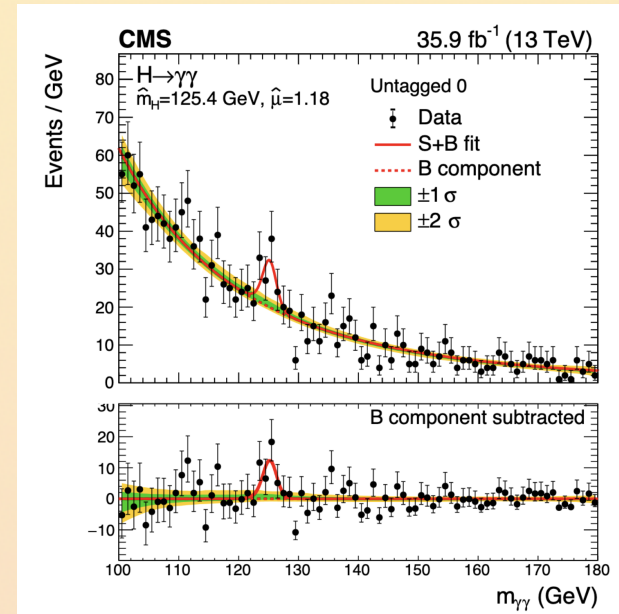


We like low-dim summaries

- Discard uninteresting regions



- Physical observable for inference



Brain activity...



INPUT

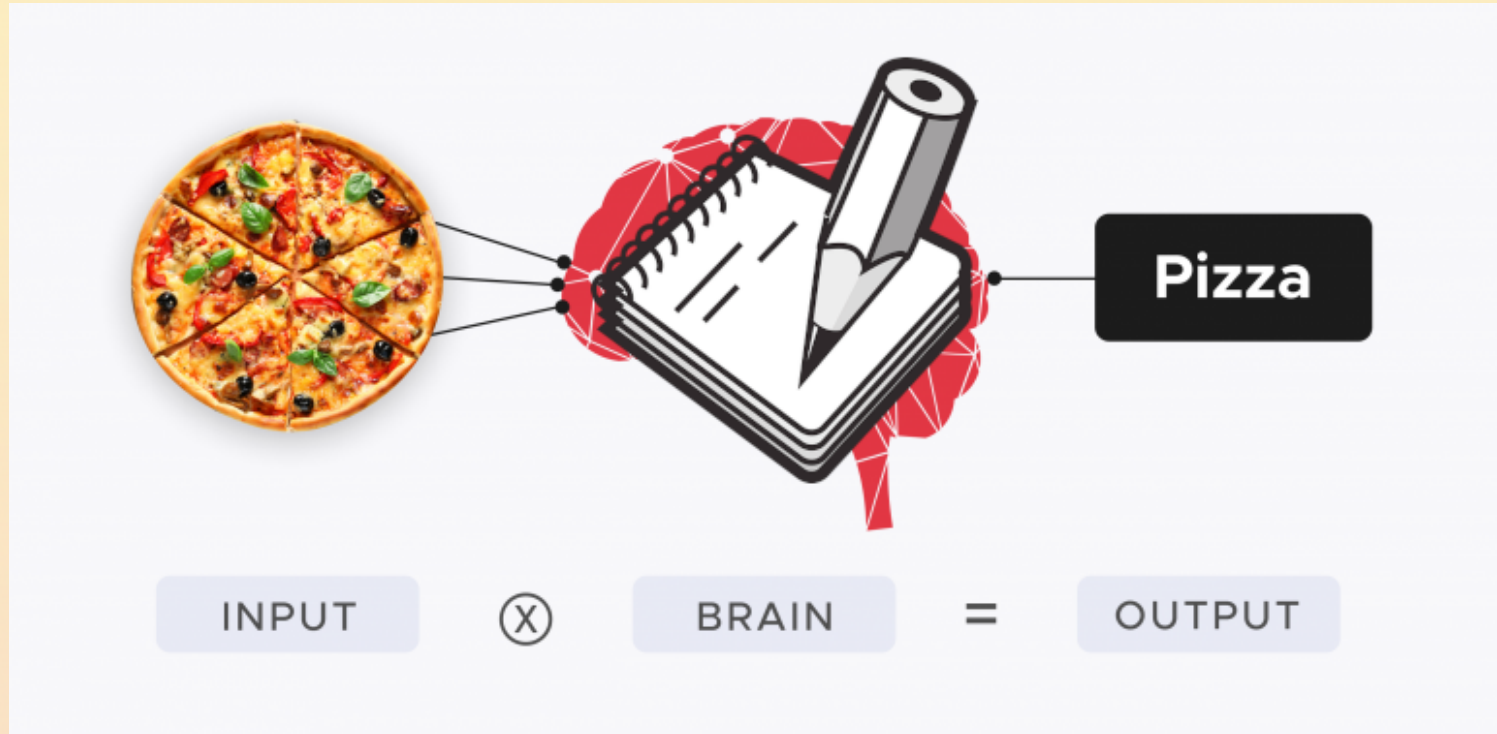


BRAIN

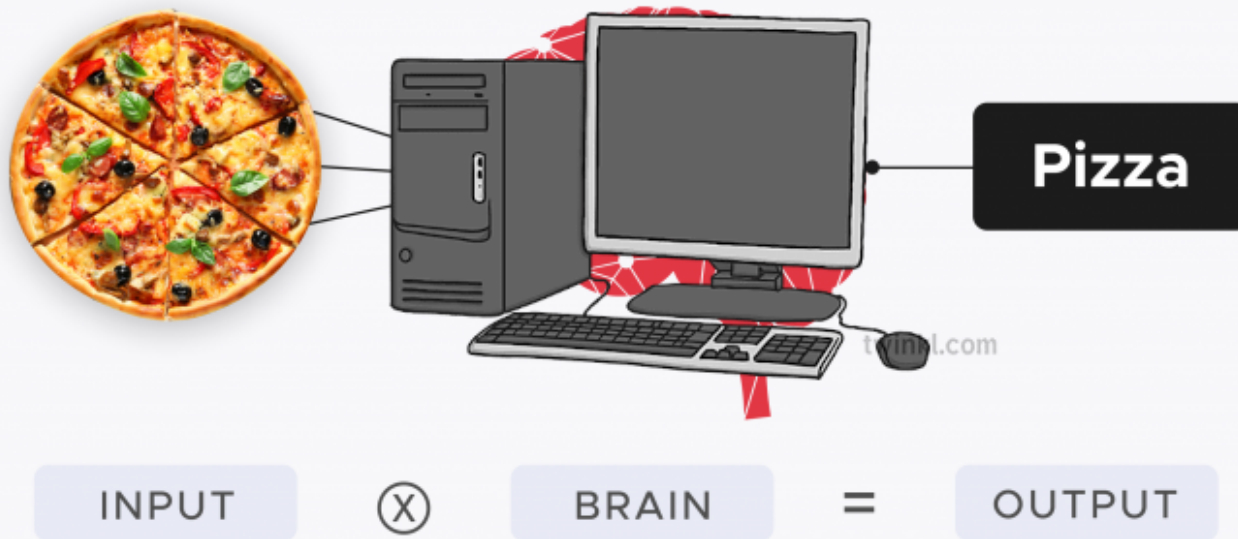
=

OUTPUT

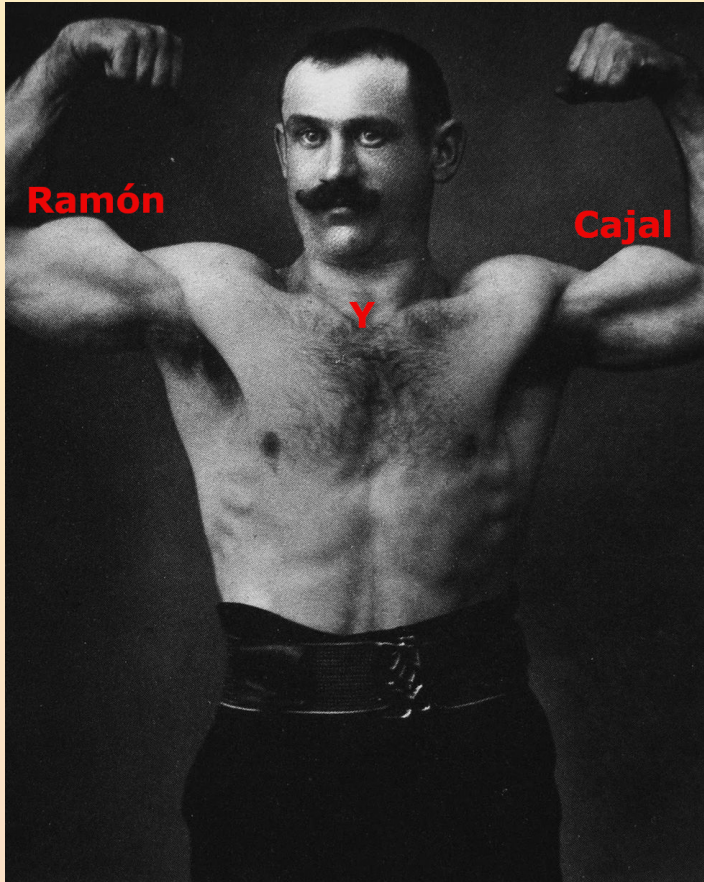
...approximated...



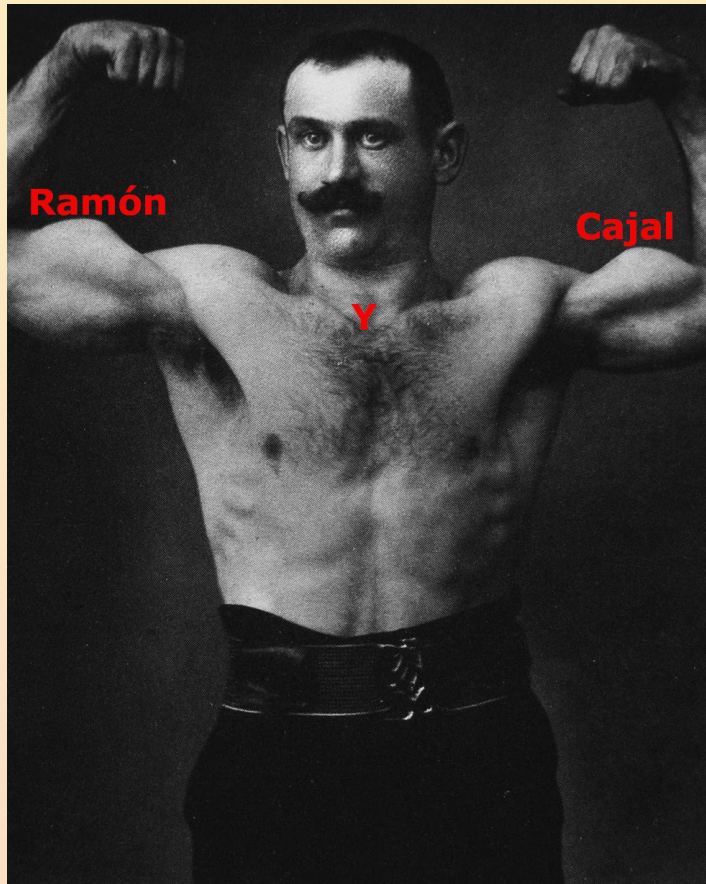
...using computers



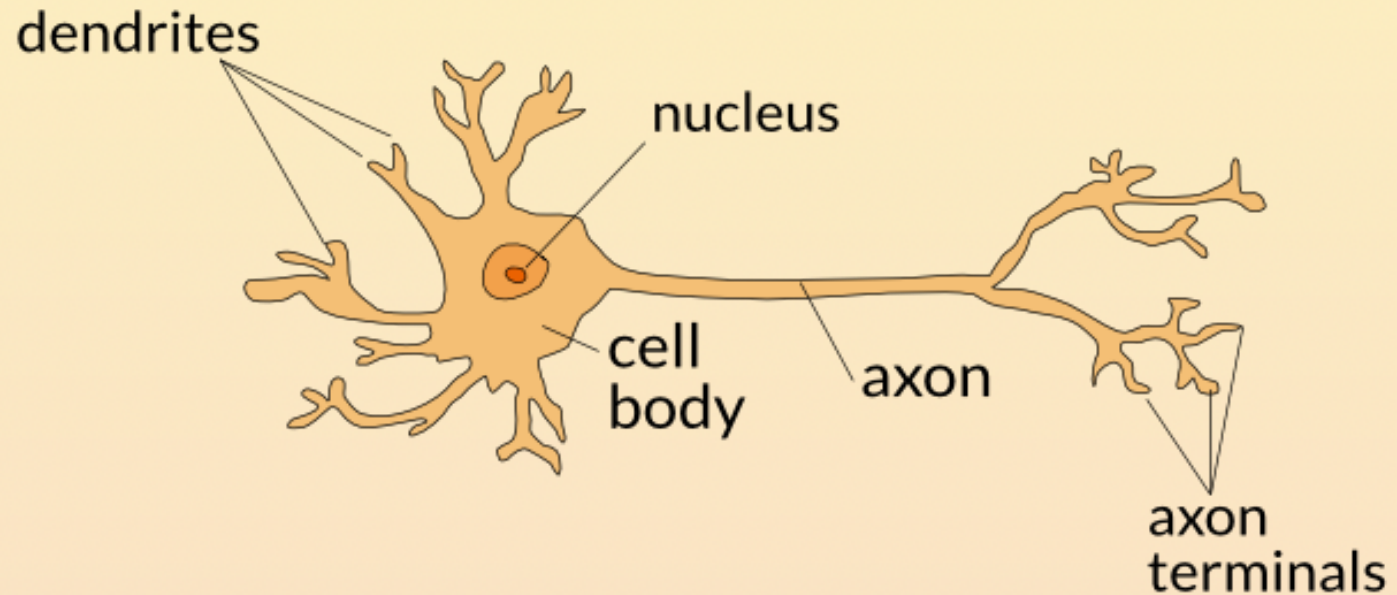
Santiago Ramón y Cajal



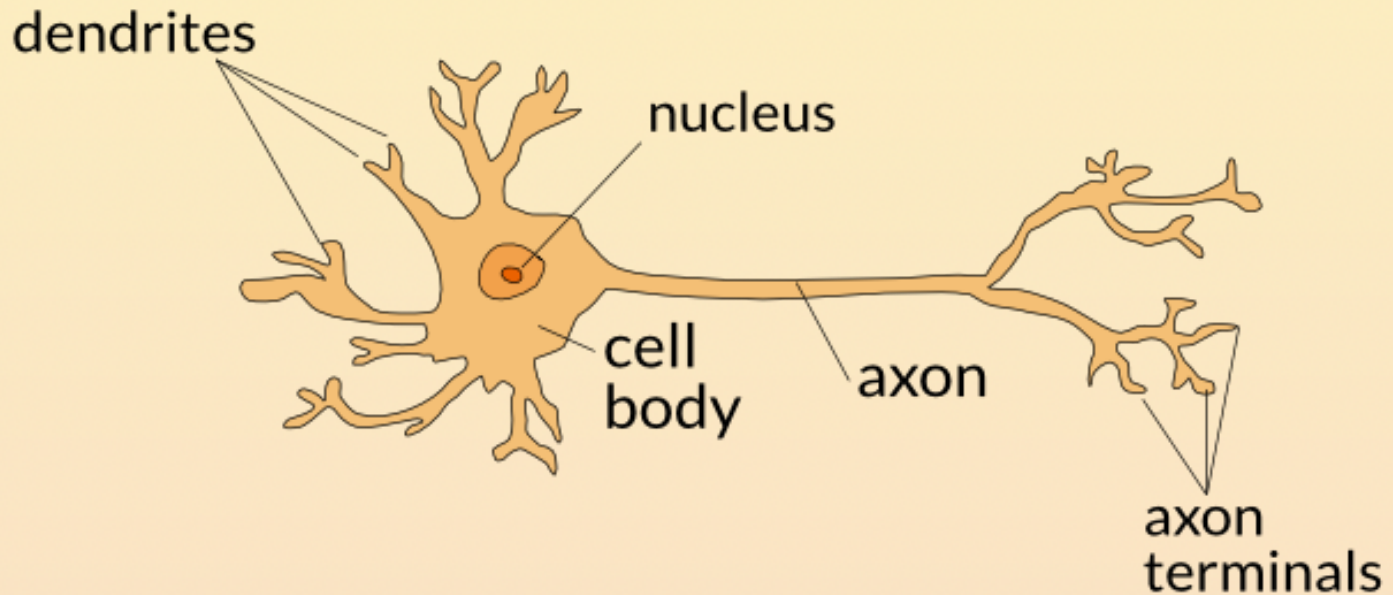
Santiago Ramón y Cajal



Real neurons



Real neurons



$$I = C \frac{dV}{dt} + G_{Na} m^3 h (V - V_{Na}) + G_K n^4 (V - V_K) + G_L (V - V_L)$$

Computationally heavy



Simplified Neurons

Bulletin of Mathematical Biology Vol. 52, No. 1/2, pp. 99–115, 1990.
Printed in Great Britain.

0092–8240/90\$3.00 + 0.00
Pergamon Press plc
Society for Mathematical Biology

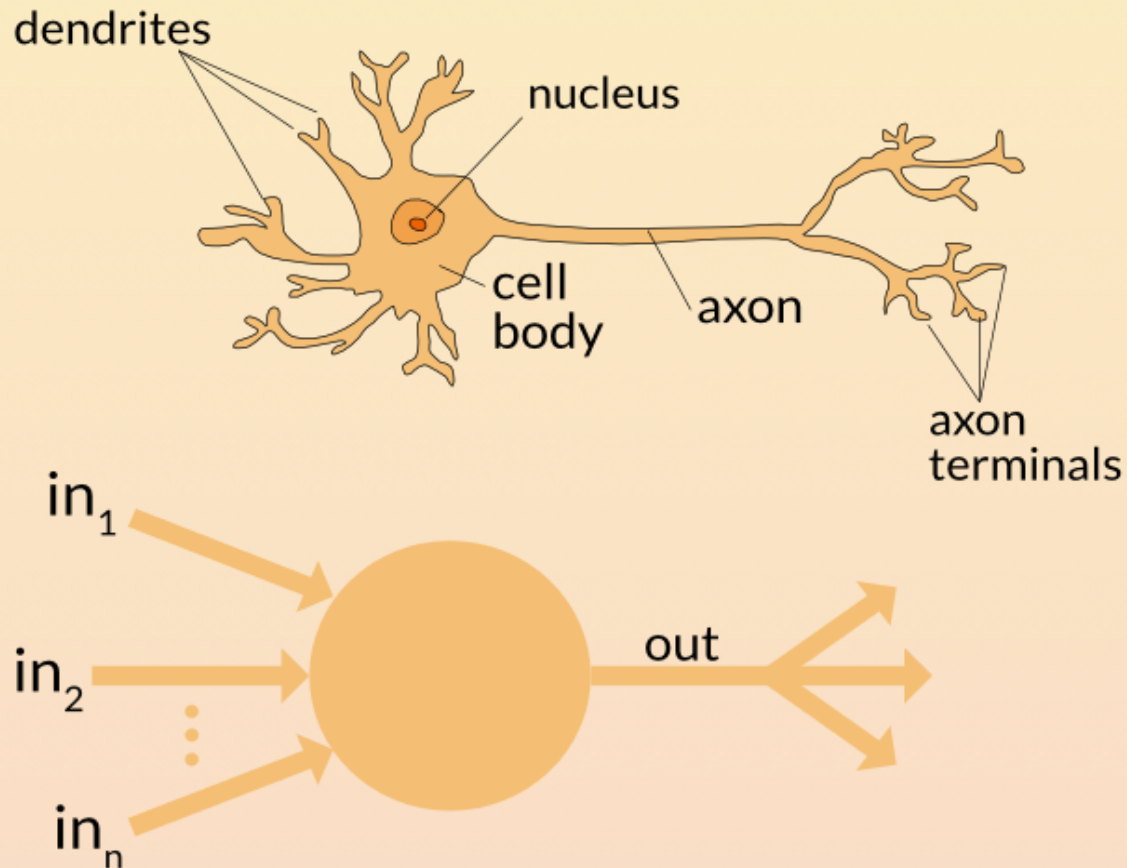
A LOGICAL CALCULUS OF THE IDEAS IMMANENT IN NERVOUS ACTIVITY*

■ WARREN S. MCCULLOCH AND WALTER PITTS
University of Illinois, College of Medicine,
Department of Psychiatry at the Illinois Neuropsychiatric Institute,
University of Chicago, Chicago, U.S.A.

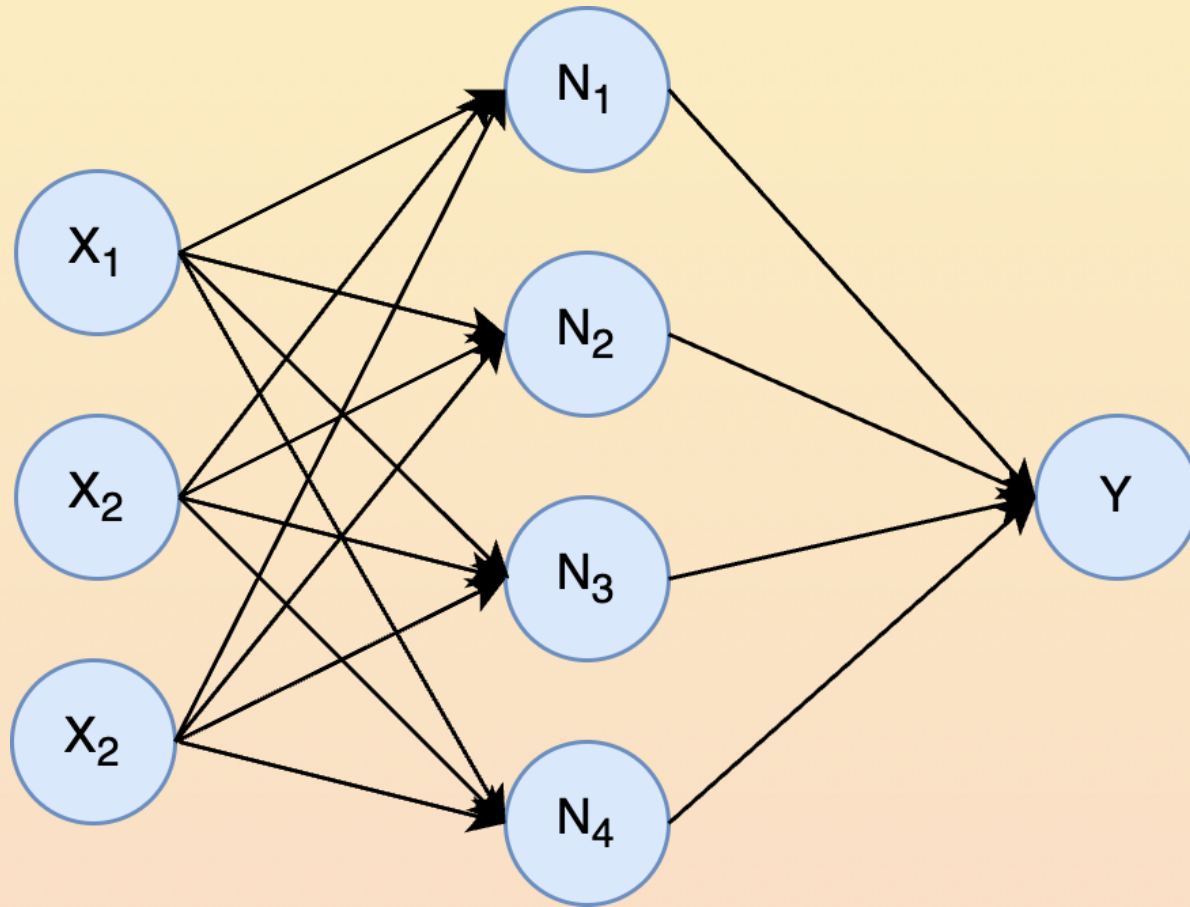
Because of the “all-or-none” character of nervous activity, neural events and the relations among them can be treated by means of propositional logic. It is found that the behavior of every net can be described in these terms, with the addition of more complicated logical means for nets containing circles; and that for any logical expression satisfying certain conditions, one can find a net behaving in the fashion it describes. It is shown that many particular choices among possible neurophysiological assumptions are equivalent, in the sense that for every net behaving under one assumption, there exists another net which behaves under the other and gives the same results, although perhaps not in the same time. Various applications of the calculus are discussed.

Perceptrons

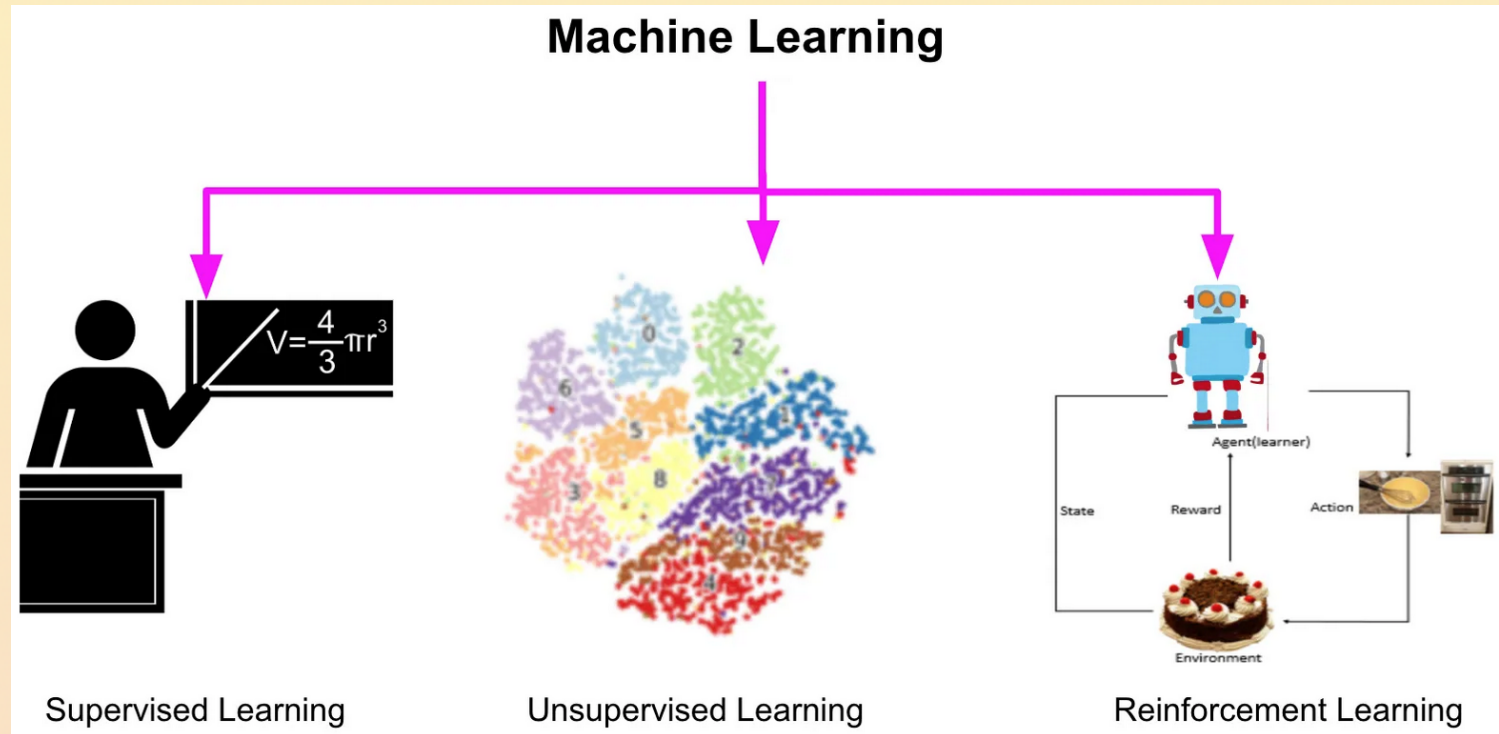
$$y = f\left(b_i + \sum w_i x_i\right)$$



Artificial Neural Networks



Learn in different ways



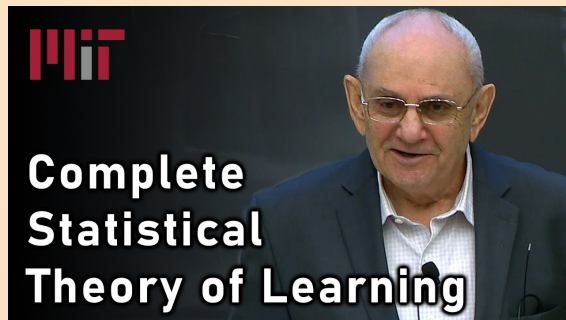
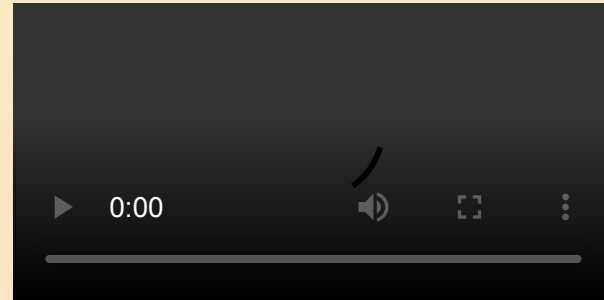
Gradient Descent

- Optimize/learn by finding the minimum of a function $\mathcal{L} : \mathbb{R}^n \rightarrow \mathbb{R}$
- Nonconvex problems: saddle points, manifolds of minima

- Empirical risk minimization

$$\hat{L}(f) = \frac{1}{n} \sum_{i=1}^n |f(x_i) - f^*(x_i)|^2$$

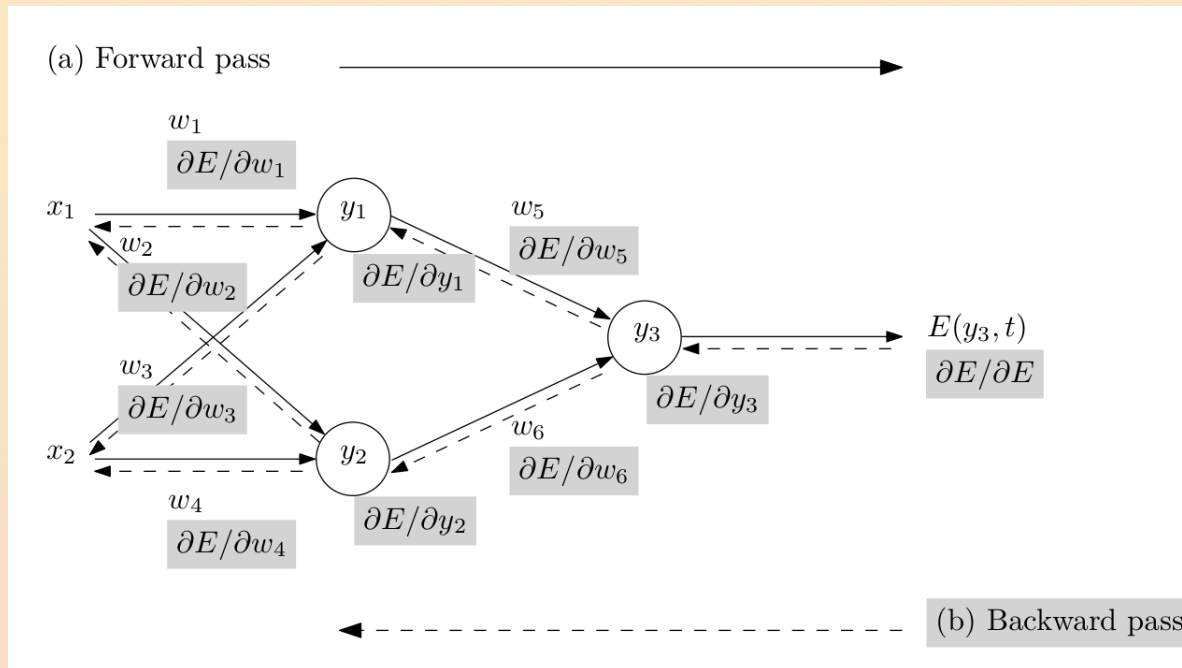
- Generalization
(for learning problems)



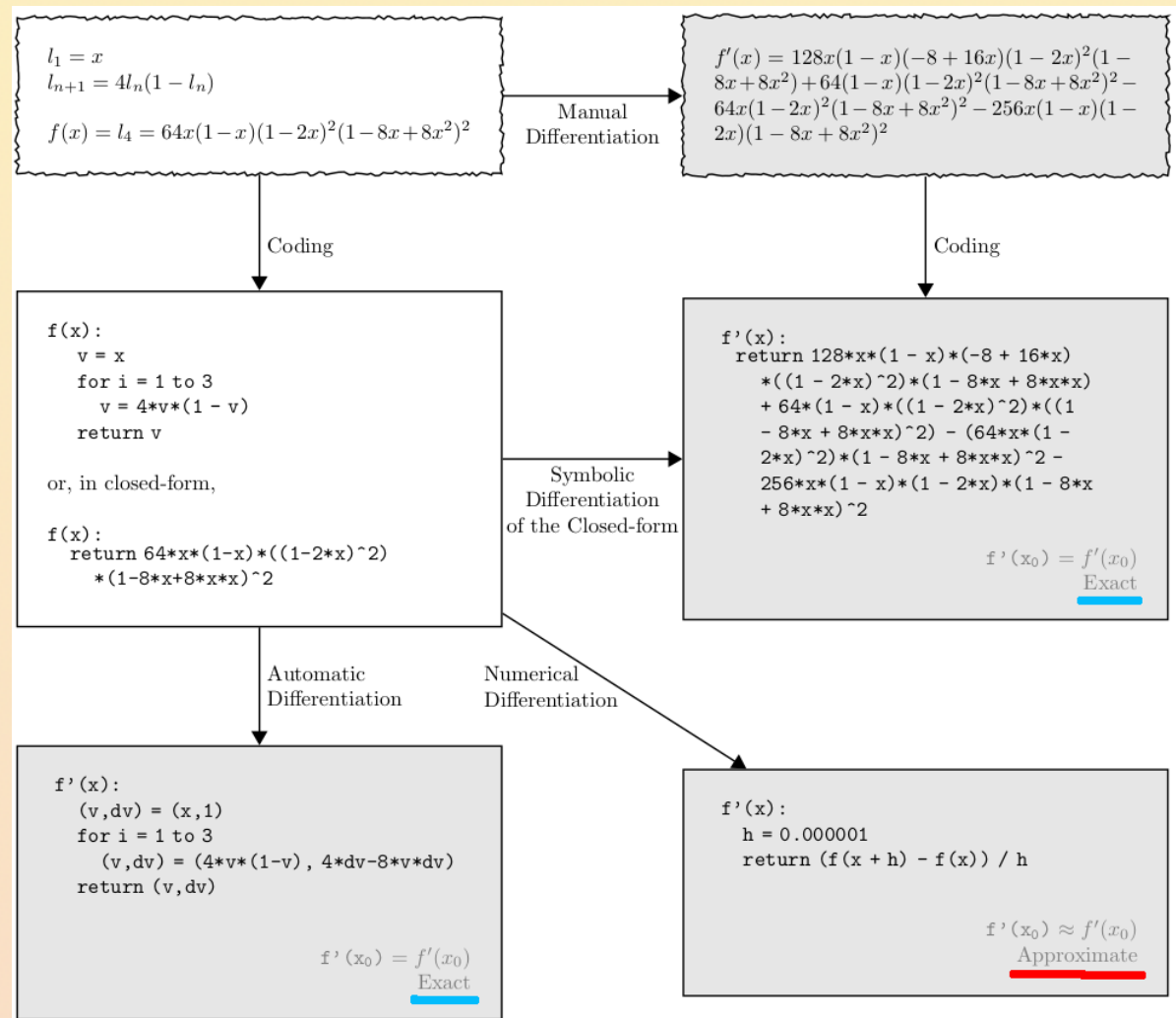
Backpropagation

$$\mathbf{J}(\mathbf{W}) = \frac{1}{n} \sum_{i=1}^n \mathcal{L}(f(x^{(i)}; \mathbf{W}), y^{*(i)}), \quad \mathbf{W}^0 = \operatorname{argmin}_{\mathbf{W}} \mathbf{J}(\mathbf{W})$$

$$\mathbf{W} \leftarrow \mathbf{W} + \eta \frac{\partial \mathbf{J}(\mathbf{W})}{\partial \mathbf{W}}$$



Derive



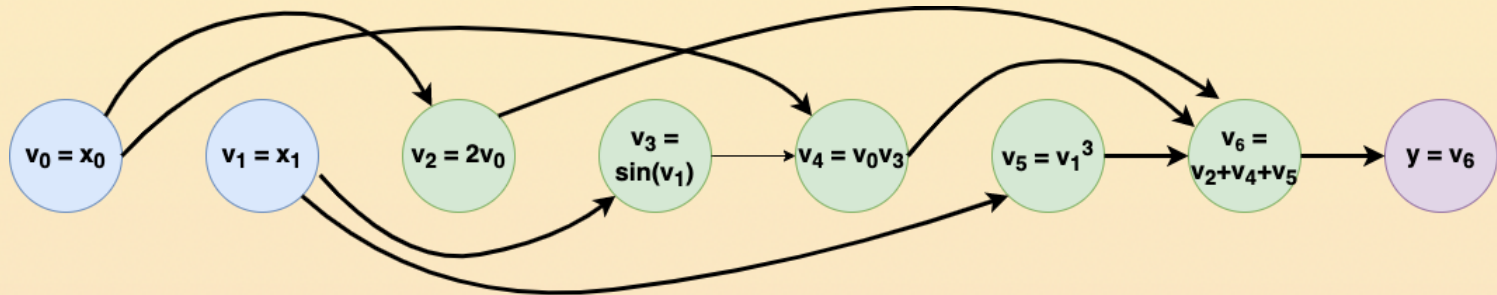
Automatic differentiation

has many names

- Automatic differentiation
- Algorithmic differentiation
- AD
- Autodiff
- Algodiff
- Autograd

Automatic differentiation

$$z(x, y) = 2x + x \sin(y) + y^3$$



Forward mode

- To the extreme, $f : \mathbb{R} \rightarrow \mathbb{R}^m$
- Evaluates $(\frac{\partial f_1}{\partial x}, \dots, \frac{\partial f_m}{\partial x})$
- Computational cost of calculating $\mathbf{J}_f(\mathbf{x})$ for $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$ in $\mathbb{R}^n \times \mathbb{R}^m$

$$\mathcal{O}(n \text{ time}(f))$$

Reverse mode

- To the extreme, $f : \mathbb{R}^n \rightarrow \mathbb{R}$
- Evaluate $\nabla f(\mathbf{x})(\frac{\partial f}{\partial x_1}, \dots, \frac{\partial f}{\partial x_n})$

$$\mathcal{O}(m \text{ time}(f))$$

Forward and reverse (==backprop) modes

Primal: independent to dependent

Adjoint (derivatives): dependent to independent

$$y(\mathbf{x}) = 2x_0 + x_0 \sin(x_1) + x_1^3$$

<i>Fwd Primal Trace Atomic operation</i>	<i>Fwd Tangent Trace (set $\dot{x}_0 =$ 1 to compute $\frac{\partial y}{\partial x_0}$) Atomic operation</i>
$v_0 = x_0$ $v_1 = x_1$	$\dot{v}_0 = \dot{x}_0$ $\dot{v}_1 = \dot{x}_1$
$v_2 = 2v_0$ $v_3 = \sin(v_1)$ $v_4 = v_0 v_3$ $v_5 = v_1^3$ $v_6 = v_2 + v_4 + v_5$	$\dot{v}_2 = 2\dot{v}_0$ $\dot{v}_3 = \dot{v}_1 \cos(v_1)$ $\dot{v}_4 = \dot{v}_0 v_3 + v_0 \dot{v}_3$ $\dot{v}_5 = 3\dot{v}_1 v_1^2$ $\dot{v}_6 = \dot{v}_2 + \dot{v}_4 + \dot{v}_5$
$y = v_6$	$\dot{y} = \dot{v}_6$

<i>Fwd Primal Trace Atomic operation</i>	<i>Rev Adjoint Trace (set $\bar{y} =$ 1 to compute $\frac{\partial v}{\partial y}$) Atomic operation</i>
$v_0 = x_0$ $v_1 = x_1$	$\bar{x}_0 = \bar{v}_0$ $\bar{x}_1 = \bar{v}_1$
$v_2 = 2v_0$ $v_3 = \sin(v_1)$ $v_4 = v_0 v_3$ $v_5 = v_1^3$ $v_6 = v_2 + v_4 + v_5$	$\bar{v}_0 = \bar{v}_0 + \bar{v}_2 \partial v_2 / \partial v_0$ $\bar{v}_0 = \bar{v}_4 \partial v_4 / \partial v_0$ $\bar{v}_1 = \bar{v}_1 + \bar{v}_3 \partial v_3 / \partial v_1$ $\bar{v}_1 = \bar{v}_5 \partial v_5 / \partial v_1$ $\bar{v}_2 = \bar{v}_6 \partial v_6 / \partial v_2$ $\bar{v}_3 = \bar{v}_4 \partial v_4 / \partial v_3$ $\bar{v}_4 = \bar{v}_6 \partial v_6 / \partial v_4$ $\bar{v}_5 = \bar{v}_6 \partial v_6 / \partial v_5$
$y = v_6$	$\bar{v}_6 = \bar{y}$

Designed to be simple in software

```
import torch, math
x0 = torch.tensor(1., requires_grad=True)
x1 = torch.tensor(2., requires_grad=True)
p = 2*x0 + x0*torch.sin(x1) + x1**3
print(p)
p.backward()
print(x0.grad, x1.grad)
```

yielding

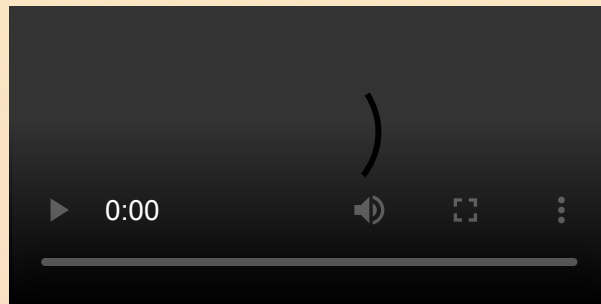
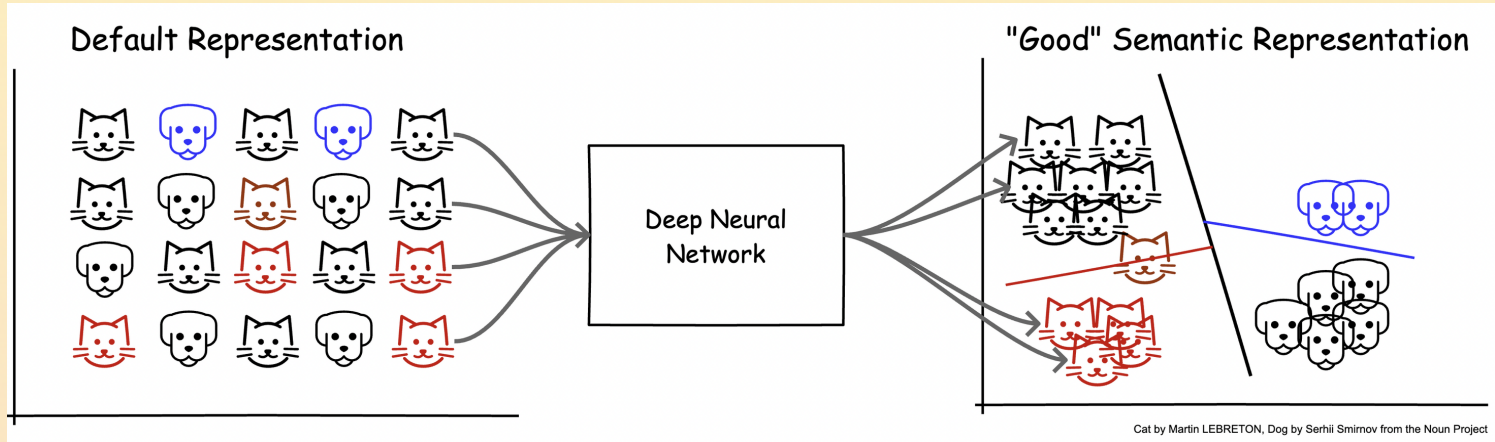
```
Primal: tensor(10.9093, grad_fn=<AddBackward0>)
Adjoint: tensor(2.9093) tensor(11.5839)
```

- Torch (and similar software) will correctly differentiate only when the atomic operations are supported within it
 - Common operations are overloaded (`__mul__` rewritten by `torch._mult_`)
 - Operations from libraries (`math.sin()`) must be replaced by their differentiation-aware equivalents (`torch.sin()`)

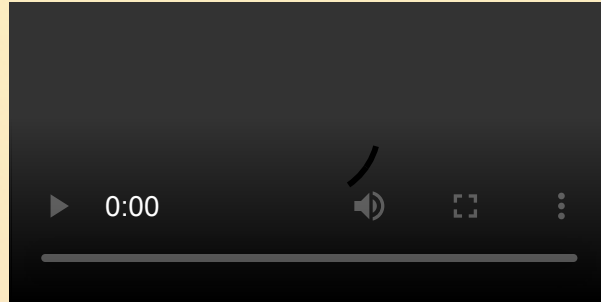
Maps as a Tool of Understanding



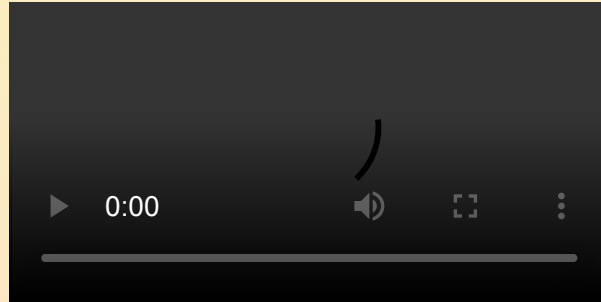
"Representation" simplifies tasks



Impressive results




Impressive results



- Busco colaboraciones para aplicaciones médicas de inteligencia artificial

Differentiable Programming

Execute **differentiable functions (programs)** via **automatic differentiation**

**Yann LeCun** ✓
January 5, 2018 · 🌐

OK, Deep Learning has outlived its usefulness as a buzz-phrase.
Deep Learning est mort. Vive Differentiable Programming!


Yeah, Differentiable Programming is little more than a **rebranding** of the modern collection Deep Learning techniques, the same way Deep Learning was a rebranding of the modern incarnations of neural nets with more than two layers.

But the important point is that people are now **building a new kind of software** by assembling networks of parameterized functional blocks and by training them from examples using some form of gradient-based optimization.

An increasingly large number of people are defining the networks procedurally in a data-dependent way (with loops and conditionals), allowing them to change dynamically as a function of the input **data fed to** them. It's really very much like a regular program, except it's parameterized, **automatically differentiated**, and trainable/optimizable. Dynamic networks have **become** increasingly popular (particularly for NLP), thanks to deep learning frameworks that can handle them such as PyTorch and Chainer (note: our old deep learning framework Lush could handle a particular kind of dynamic nets called Graph Transformer Networks, back in 1994. It was needed for text recognition).

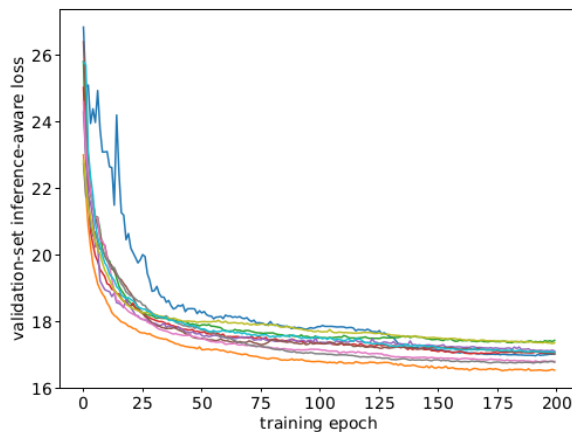
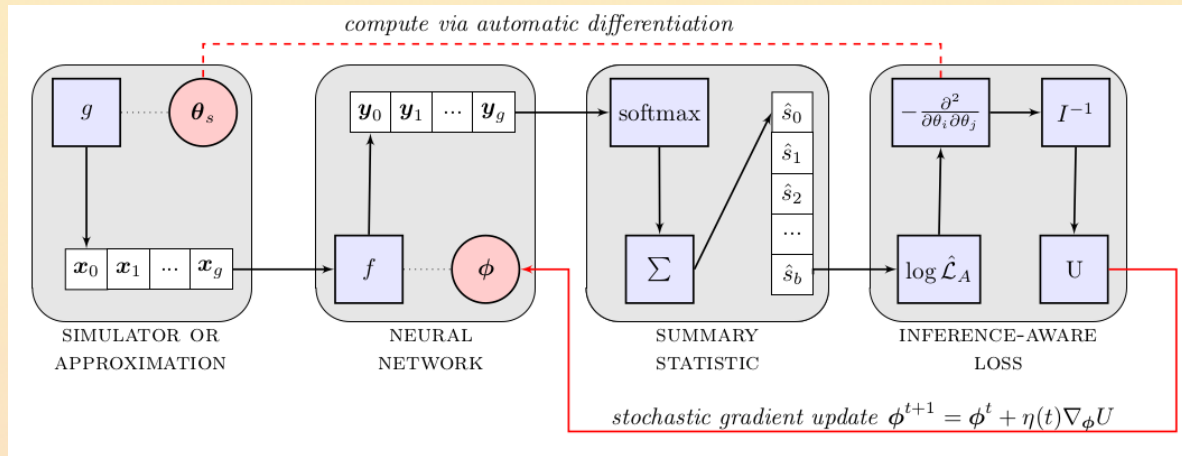
People are now actively working on compilers for **imperative differentiable programming languages**. This is a very exciting avenue for the development of learning-based AI.

Important note: this won't be sufficient to take us to "true" AI. Other concepts will be needed for that, such as what I used to call predictive learning and now decided to call Imputative Learning. More on this later...

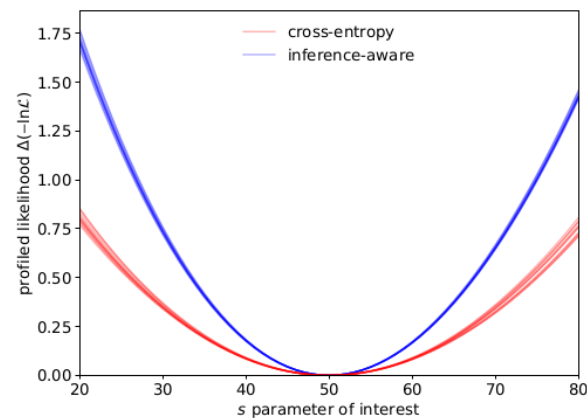
 1.8K

186 Comments 464 Shares

Go to INFERNO: syst-aware inference opt.



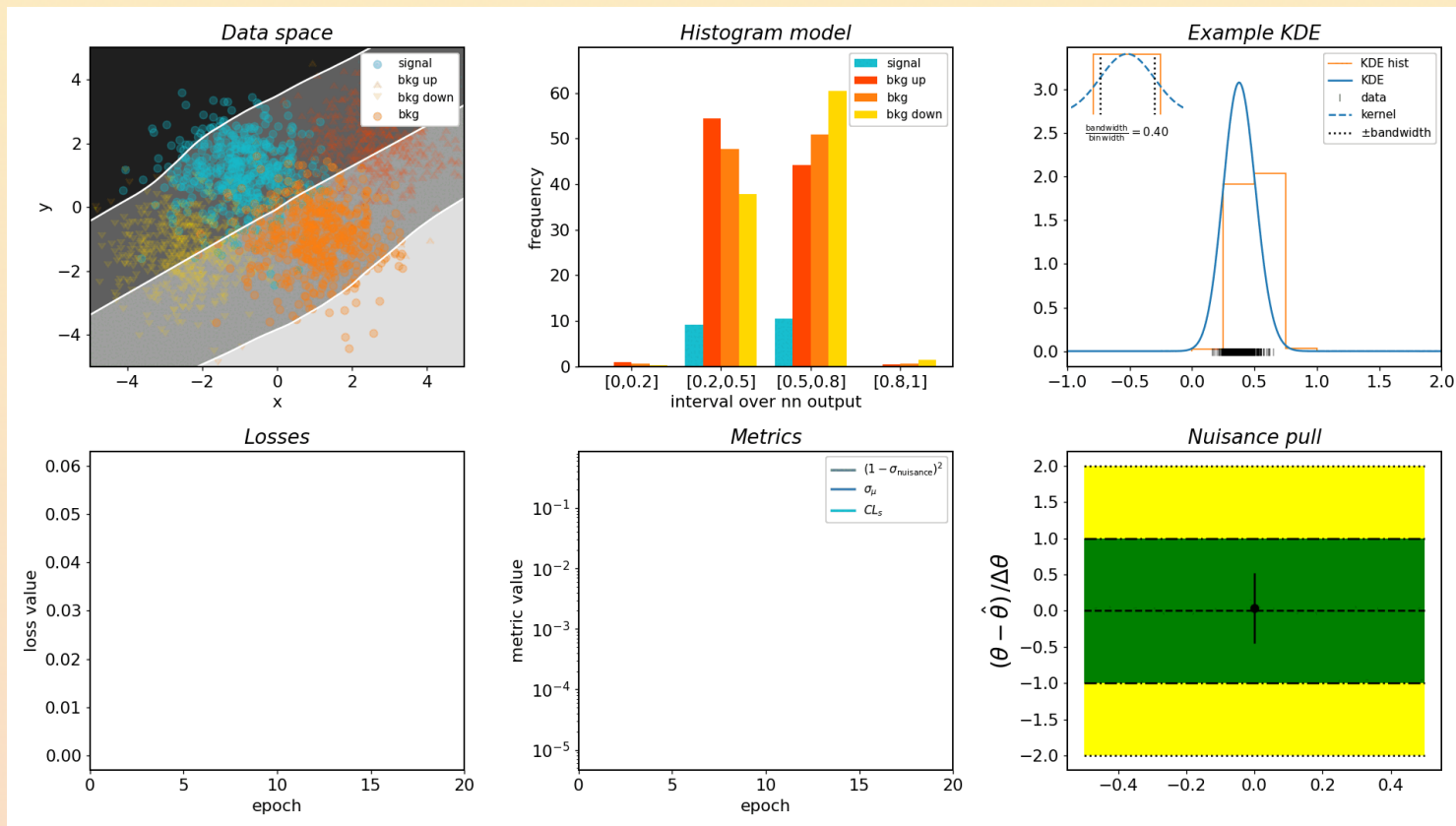
(a) inference-aware training loss



(b) profile-likelihood comparison

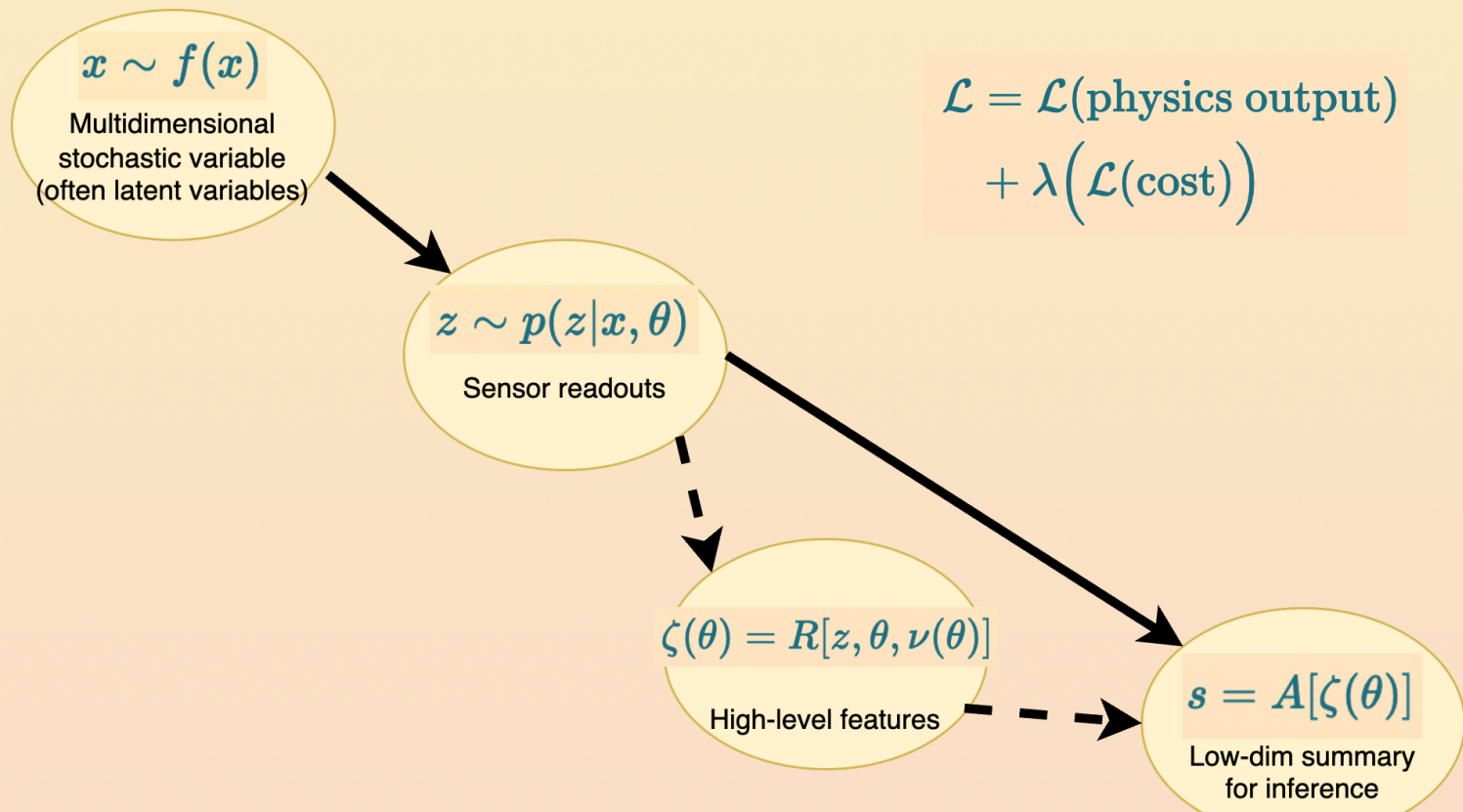
Measurement-aware analysis opt.

neos



Measurement-aware detector opt.!

- Joint optimization of design parameters w.r.t. inference made with data
- MODE White Paper, [10.1016/j.revip.2023.100085](https://arxiv.org/abs/2203.13818) (2203.13818), 117-pages document, physicists + computer scientists



Guarantee feasibility within constraints

- Monetary cost
- Case-specific technical constraints

$$\mathcal{L}_{\text{cost}} = c(\theta, \phi)$$

- θ : local, specific to the technology used (e.g. active components material)
- ϕ : global, describing overall detector conception (e.g. number, size, position of detector modules)
- Fixed costs can be added separately to the loss function

In general

The diagram shows the equation $\hat{\theta} = \arg \min_{\theta} \int L[A(\zeta), c(\theta)] p(z|x, \theta) f(x) dx dz$ with several annotations:

- Depends on z and nuisances** (purple text) points to the $p(z|x, \theta)$ term.
- Cost of the layout with parameters theta** (blue text) points to the $L[A(\zeta), c(\theta)]$ term.
- Closed form** (green text) points to the $f(x)$ term.
- Weight desirable goals while obeying cost constraints** (red text) points to the $\arg \min_{\theta}$ term.

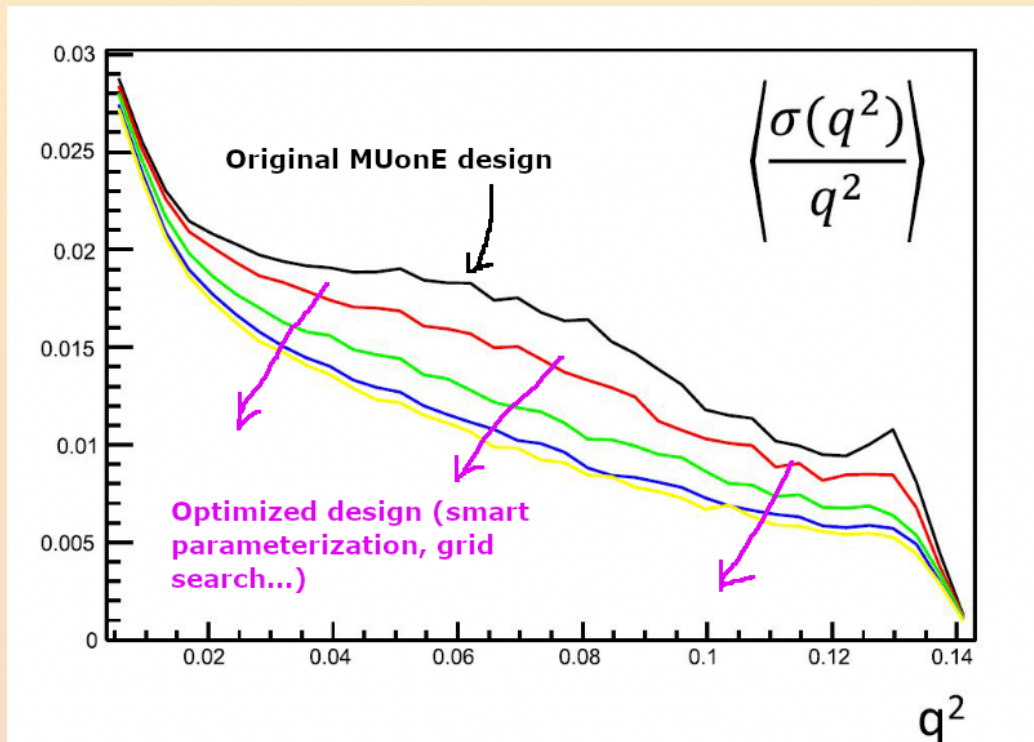
$$\hat{\theta} = \arg \min_{\theta} \int L[A(\zeta), c(\theta)] p(z|x, \theta) f(x) dx dz ,$$

Thrive in asymmetries



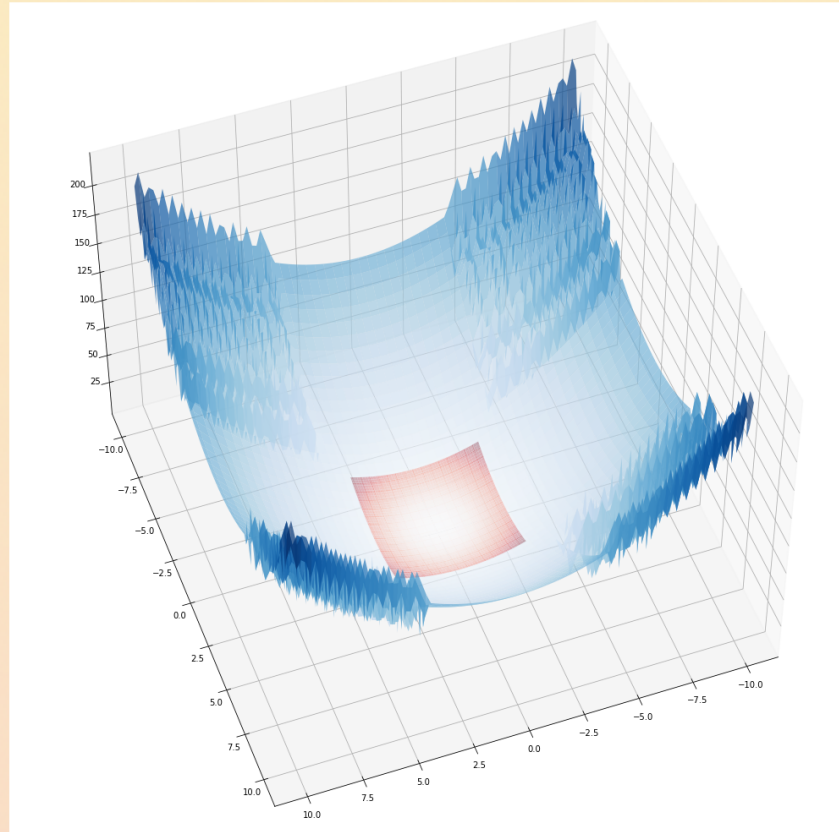
Large gains to be had

- MUonE: proposed 150 GeV muon beam experiment to be built at CERN
 - Measure precisely the q^2 differential cross section in electron-muon scattering
 - 40 tracking stations and a calorimeter
- **Dramatic improvement** in the resolution on q^2 even from a simple grid search



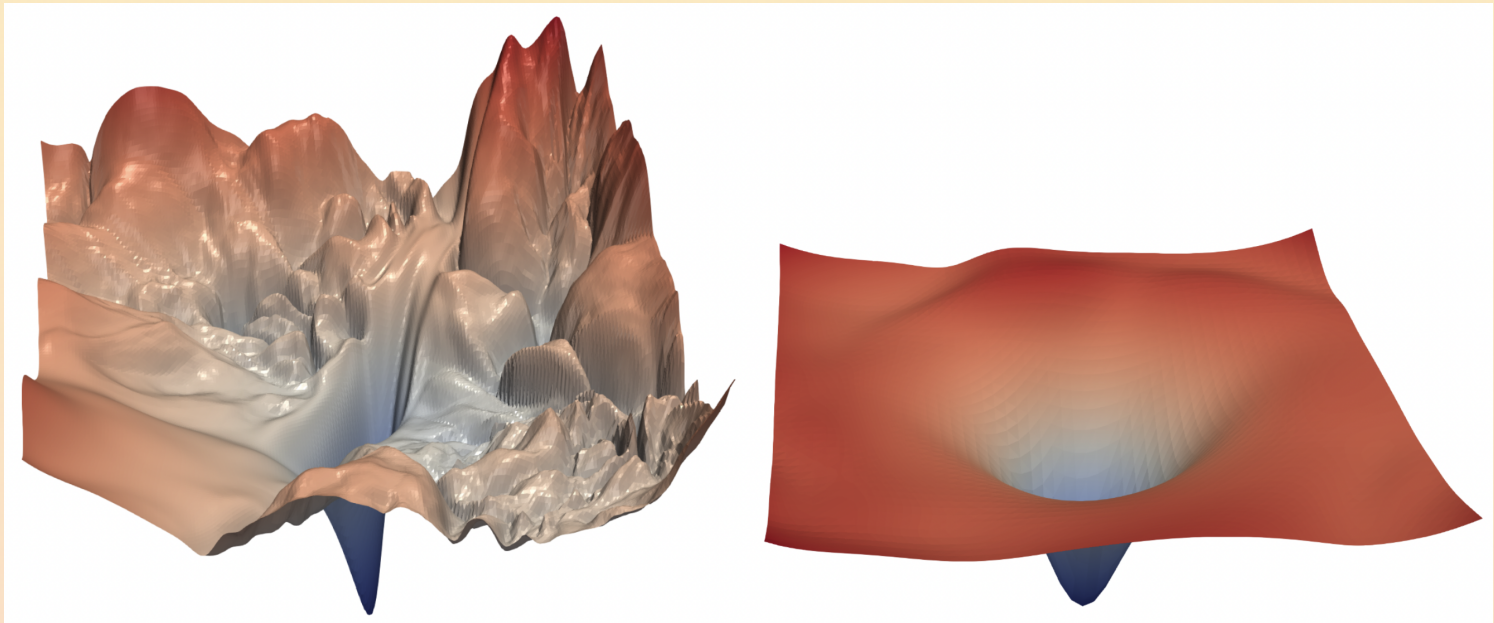
Assist the physicist with a landscape of solutions

- Cannot parameterize everything
- The optimal solution: unrealistic
- Provide feasible solutions near optimality
- The physicist will fine tune

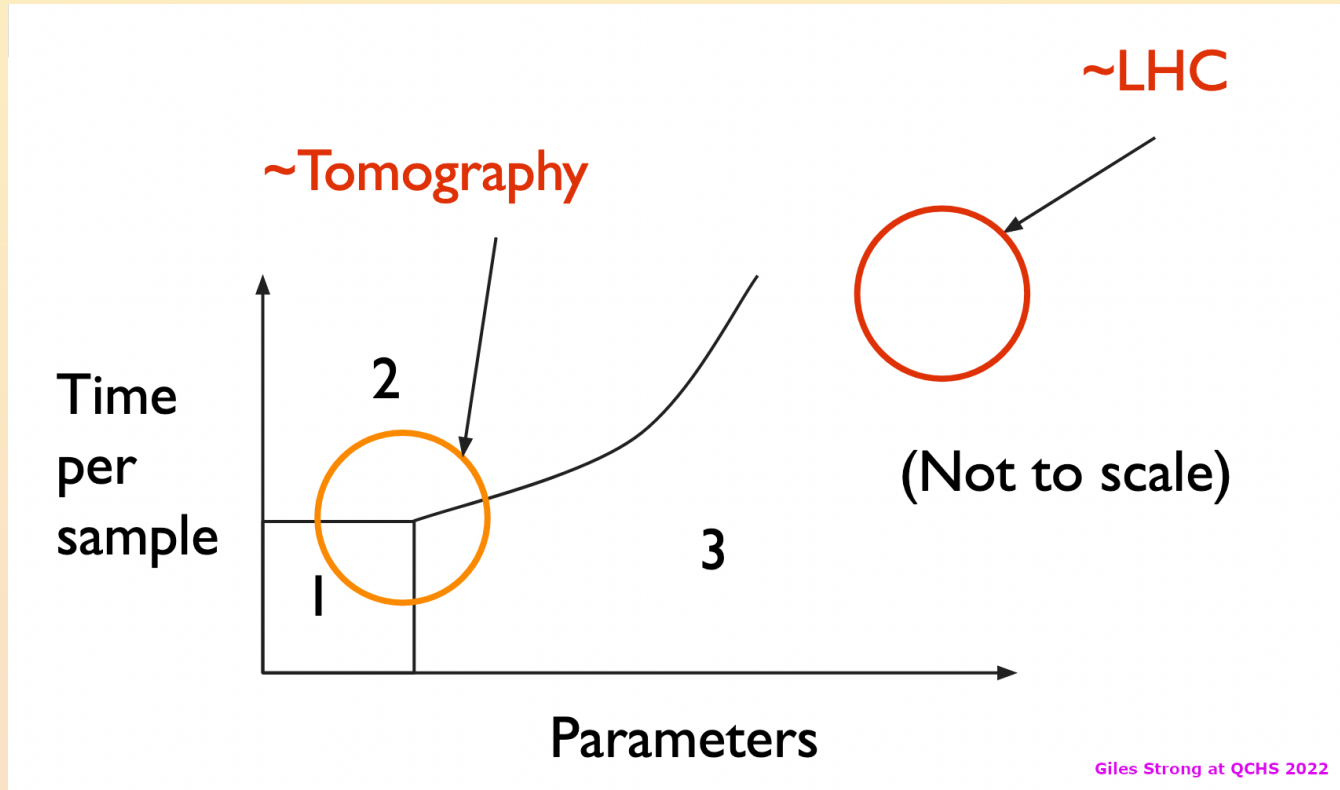


How far from optimality?

- Can we define in a general way an acceptable **increase in loss**?
 - Tradeoff performance/cost
- For sure we can regularize the loss landscape to select our scale of interest



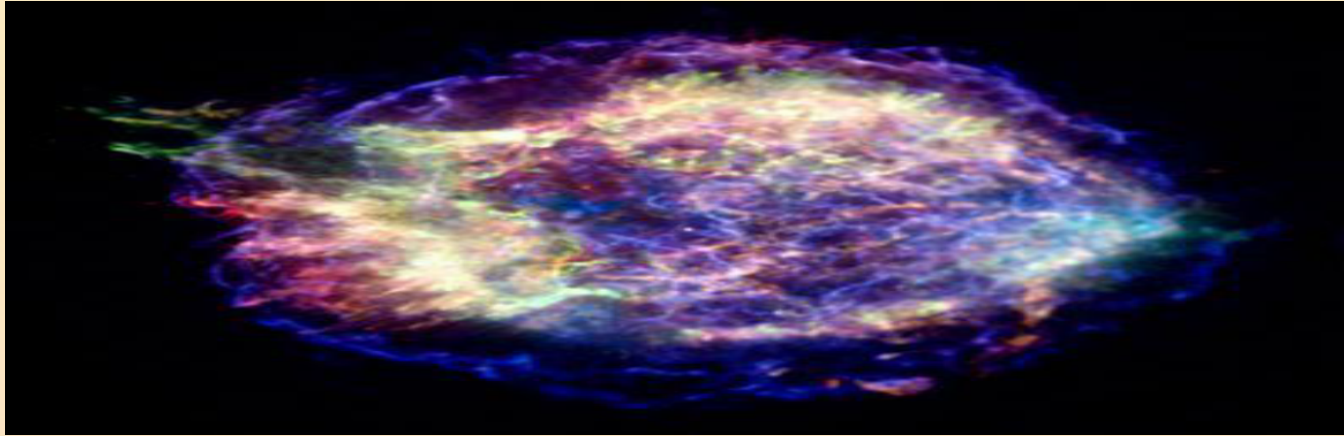
Method of choice depends on scale



1. Grid/random search
2. Bayesian opt, simulated annealing, genetic algos, ...
3. [Gradient-based optimization](#) (Newton, BFGS, [gradient descent](#), ...)

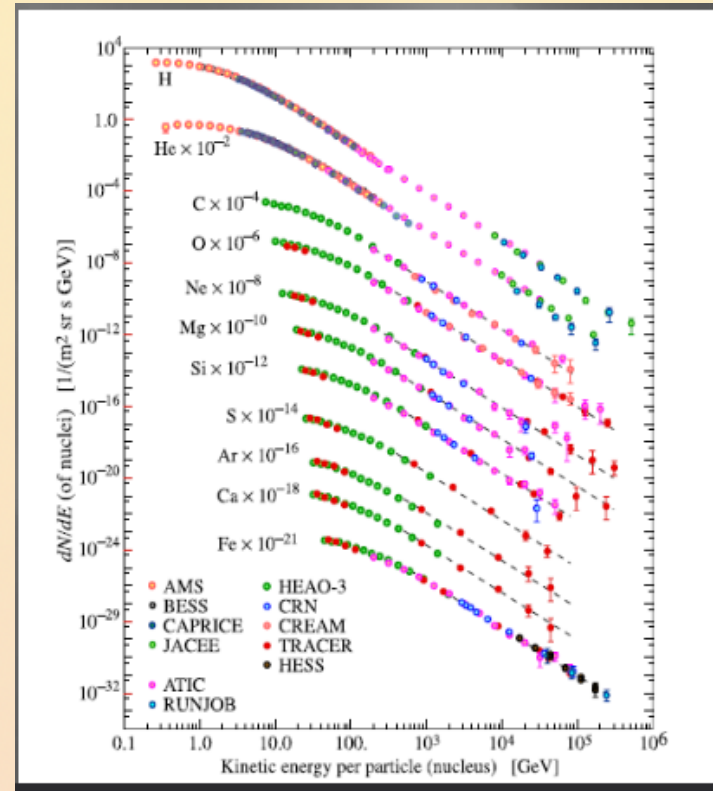
Cosmic rays from supernovae

- High-energy primary cosmic rays produced by supernovae



Primary cosmic rays

- 89% hydrogen nuclei (protons)
- the rest is Helium, Carbon, Oxygen, and other less abundant elements



Muons from cosmic rays

- Cosmic ray muons produced when primary cosmic rays impact with earth's atmosphere
- 1990, [Gaisser](#) formula for flux at sea level

$$\frac{dI_\mu}{dE_\mu} = 0.14 \left(\frac{E_\mu}{\text{GeV}} \right)^{-2.7} \left[\frac{1}{1 + \frac{1.1 E_\mu \cos \theta}{115 \text{ GeV}}} + \frac{0.054}{1 + \frac{1.1 E_\mu \cos \theta}{850 \text{ GeV}}} \right]$$

- Valid only if:
 - Earth curvature negligible ($\theta < 70 \text{ deg}$)
 - Muon decay negligible ($E_\mu > 100/\cos \theta \text{ GeV}$)

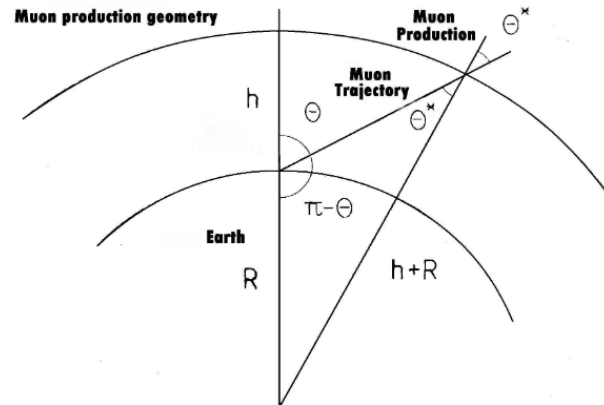


Fig. 1. The relation of the observed zenith angle of muons, θ^* , to the zenith angle at the muon production point in the atmosphere, θ . R is the radius of the Earth. Adopted from [\[3\]](#) [\[4\]](#)

Muons from cosmic rays

- Improved formula by [Guan et al. \(2015\)](#)
- Account for Earth's curvature
- θ at ground and θ^* at production differ

$$\cos \theta^* = \sqrt{\frac{(\cos \theta)^2 + P_1^2 + P_2(\cos \theta)^{P_3} + P_4(\cos \theta)^{P_5}}{1 + P_1^2 + P_2 + P_4}}$$

P_1	P_2	P_3	P_4	P_5
0.102573	-0.068287	0.958633	0.0407253	0.817285

- Correction at low energies

$$\frac{dI_\mu}{dE_\mu} = 0.14 \left[\frac{E_\mu}{\text{GeV}} \left(1 + \frac{3.64 \text{ GeV}}{E_\mu (\cos \theta^*)^{1.29}} \right) \right]^{-2.7} \times \left[\frac{1}{1 + \frac{1.1 E_\mu \cos \theta^*}{115 \text{ GeV}}} + \frac{0.054}{1 + \frac{1.1 E_\mu \cos \theta^*}{850 \text{ GeV}}} \right]$$

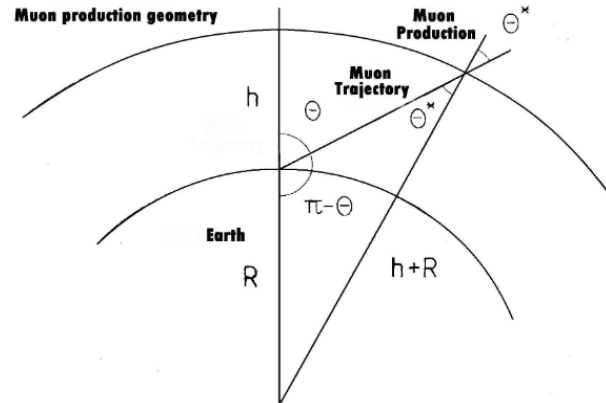
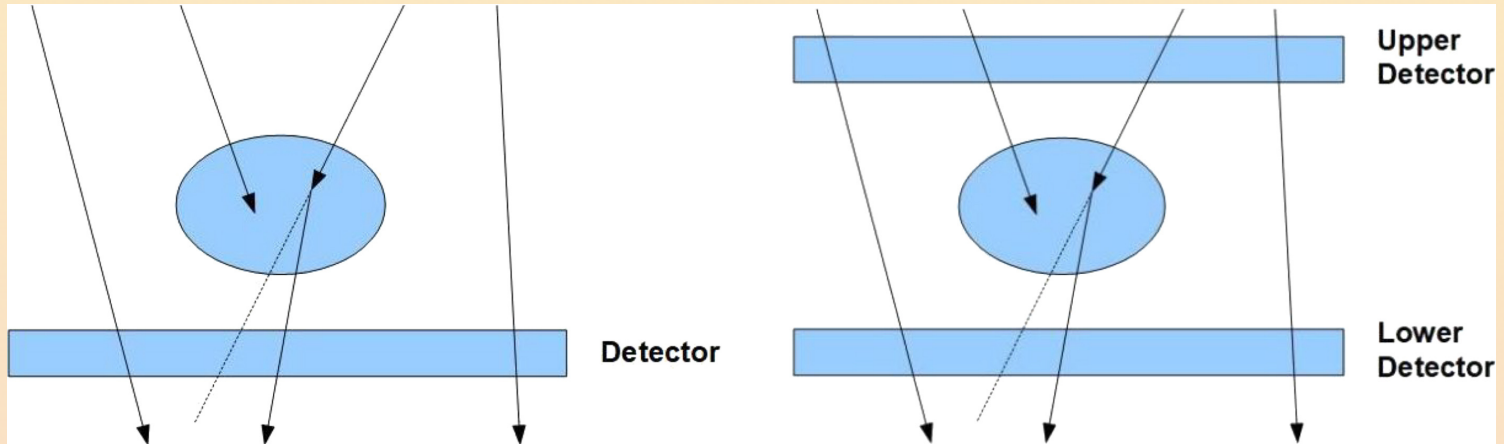


Fig. 1. The relation of the observed zenith angle of muons, θ^* , to the zenith angle at the muon production point in the atmosphere, θ . R is the radius of the Earth. Adopted from [3][4]

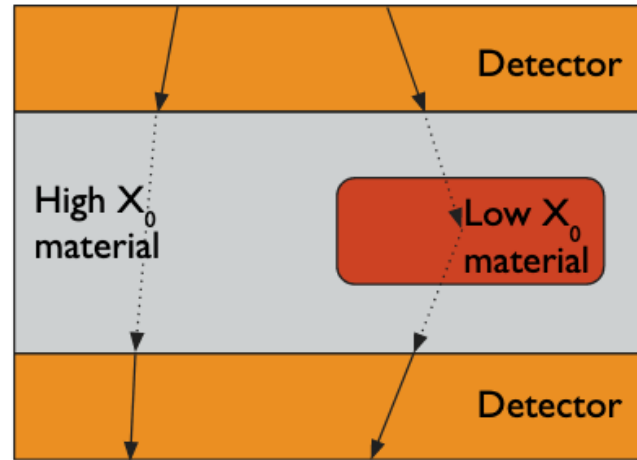
Absorption or scattering

- Absorption: measure missing flux
 - Pyramids, volcanoes...
- Scattering: measure deflection of muon trajectories
 - Containers, furnaces, statues...



Scanning a passive volume

- Want to infer properties (e.g. 3D map of elemental composition) of unknown volume
 - Shipping container, archeological site, nuclear waste dump, industrial machinery, etc.
- Muons from cosmic rays traverse us all the time
 - On average, 1 muon per cm^2 per minute
 - Change in kinematics provides handle for inference on X_0



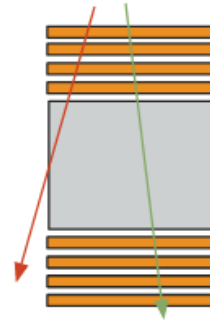
High X_0 = low
scattering

Low X_0 = high
scattering

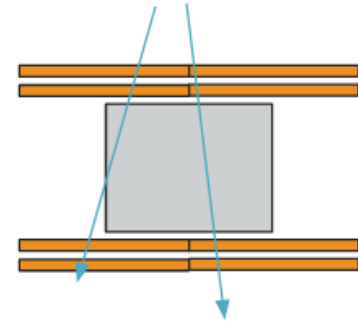
X_0 = average distance between
scatterings

Domain knowledge is not enough

- Domain knowledge typically provides heuristics based on proxy objectives
- Will likely have a budget
 - Money, heat, power, positioning of detectors, imaging time...
- Will likely have varying purposes
 - Today want to spot uranium, tomorrow e.g. drugs



Example 1:
Muons
measured
precisely but
less efficiently

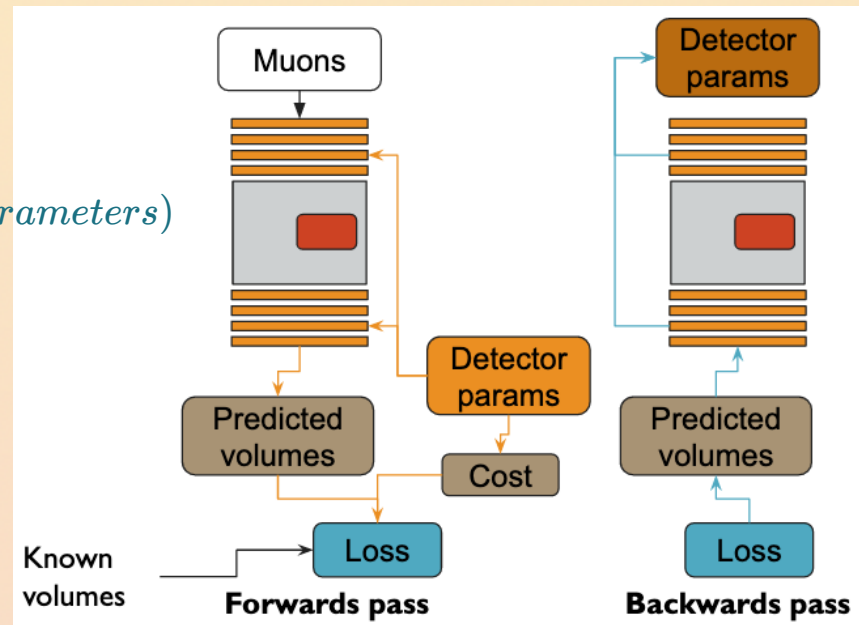


Example 2:
Muons
measured less
precisely but
more
efficiently

TomOpt

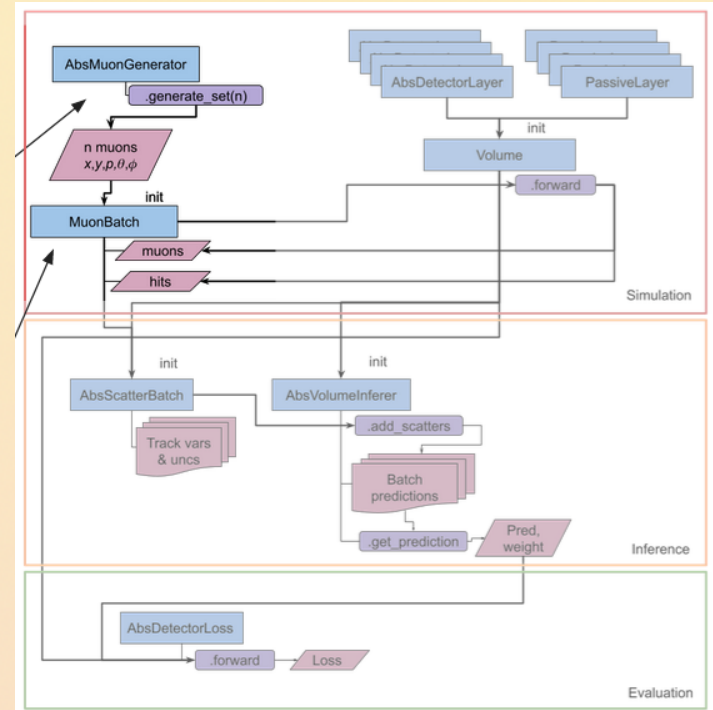
- Differential optimization of muon-tomography detectors (ongoing project)
 - [Giles C. Strong](#), Maxime Lagrange, Aitor Orio, Anna Bordignon, Florian Bury, Tommaso Dorigo, Andrea Giammanco, Mariam Heikal, Jan Kieseler, Max Lamparth, Pablo Martínez Ruíz del Árbol, Federico Nardi, Pietro Vischia, Haitham Zaraket
 - [2309.14027](#) submitted to journal, shorter version accepted by NeurIPS MLPS Workshop!
 - Modular design in python, autodiff via PyTorch

- Inference chain as differentiable pipeline
 - Can compute $p(\Delta_{output} | \Delta_{detector\ parameters})$
- Task as loss function
 - Including target (e.g. prediction uncertainty), costs, constraints
- Backpropagate and optimize as usual
 - Gradient descent



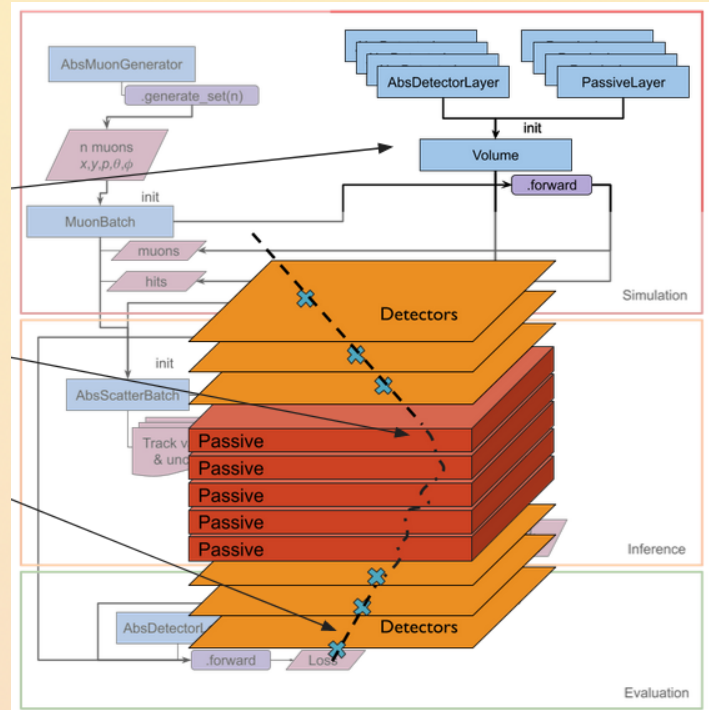
Muon Generation

- Formulas by 2015 and 2016 models
- Tensor of muons (x, y, p, θ, ϕ)
 - θ, p from flux model
 - x, y from ranges
 - ϕ uniformly in $[0, 2\pi]$
- Code handles many muons at once (MuonBatch)
 - Propagate the muon position (can snapshot to track)
 - Scatter ($dx y, d\theta d\phi$) at each step



Volume Specification

- Volume made up of stacked layers in z
- Passive layers scatter muon
 - PDG and GEANT models both available
 - Voxelized passive layers (x, y)
- Active layers record muon hits
 - Parameterized efficiency and resolution (cost per m^2 , physics constraints)
 - Budget is a volume attribute, and is assigned to detector layers



Panel specification

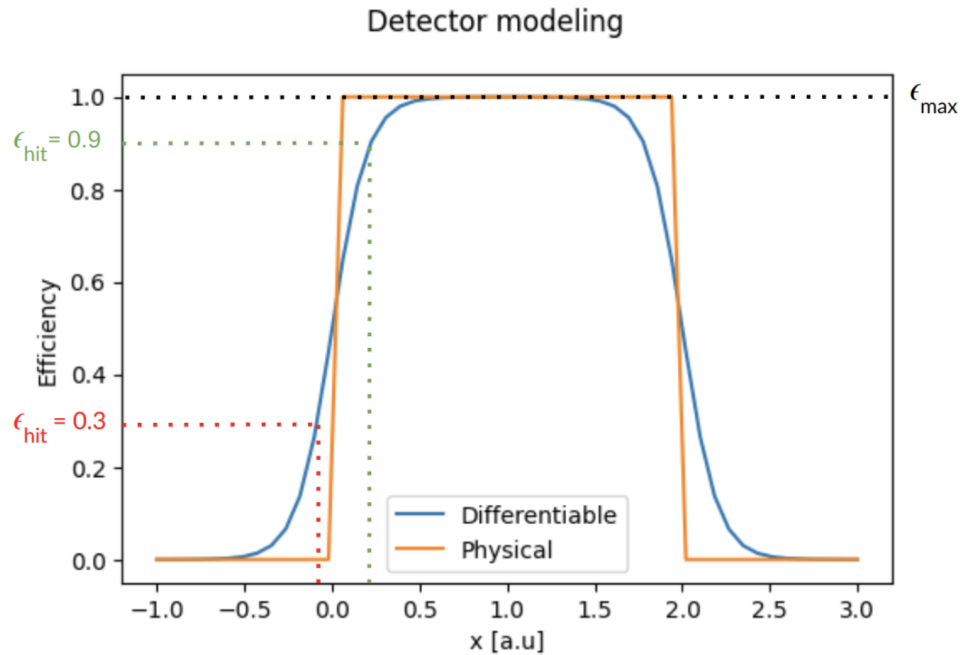
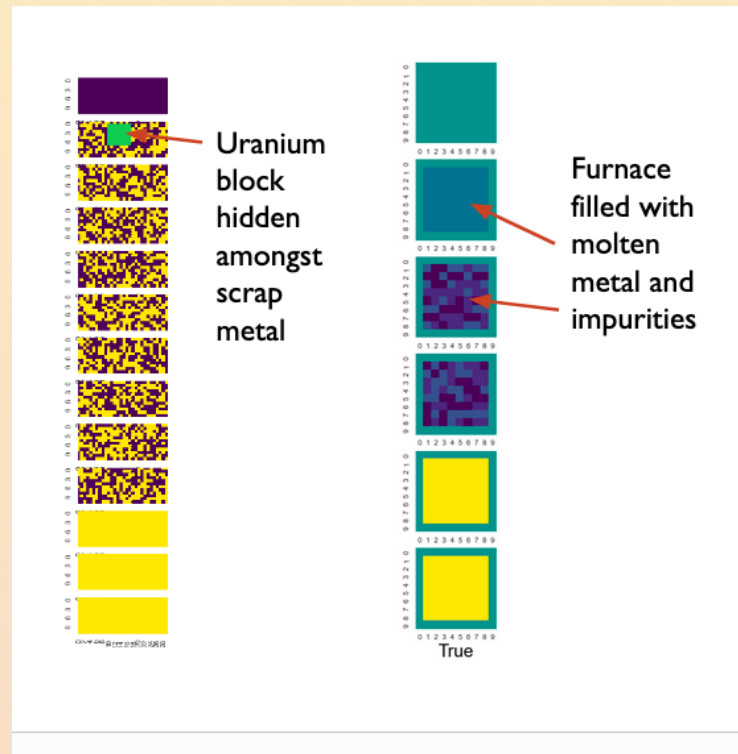


Figure 2: Example of detector panel modeling with sigmoid function used during optimisation (blue) and with rectangle function used during validation (orange).

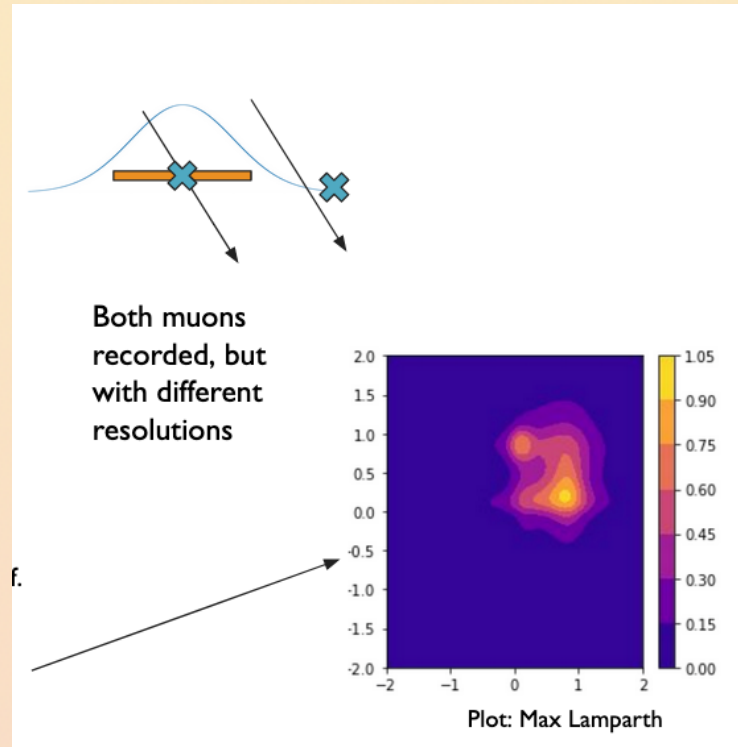
Monte Carlo Truth

- Per each scenario, can build voxelized random volumes
 - Each voxel can be a different material
 - Next: material mixture per voxel



Make muon hits differentiable

- Associate a distribution to resolution and efficiency
 - e.g. Gaussian centered on panel and width equal to panel span
 - p.d.f. of the muon position is now differentiable
- Further generalization: Gaussian Mixture models



From hits to tracks

- Analytic maximum likelihood fit
 - considering uncertainty and efficiency of hits
 - fully differentiable w.r.t. detector parameters
- Provides track parameters and their uncertainties

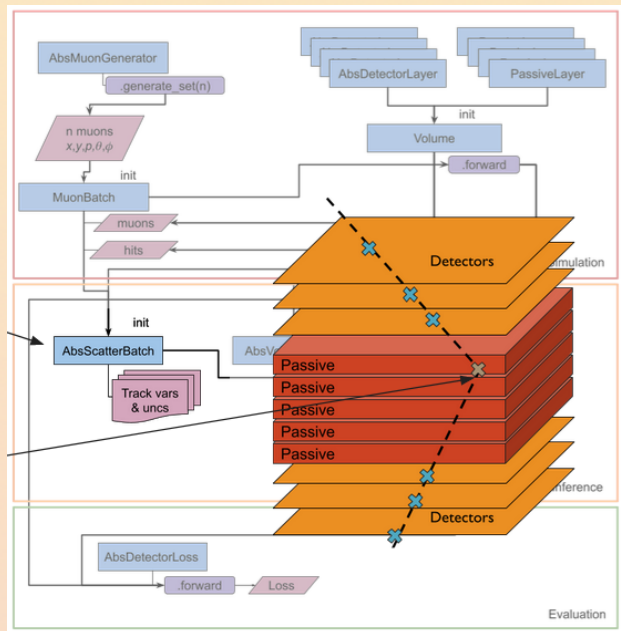
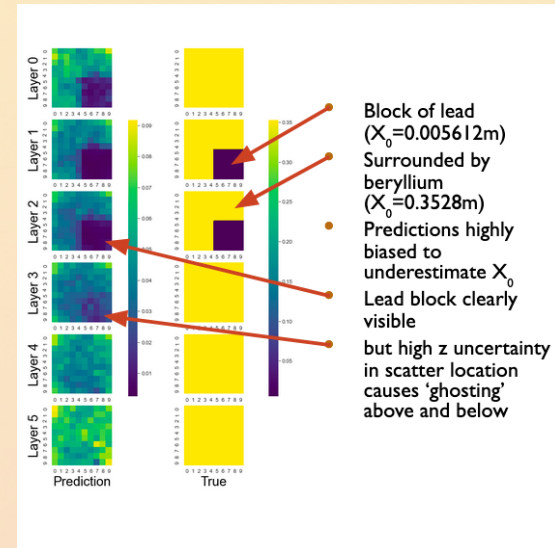


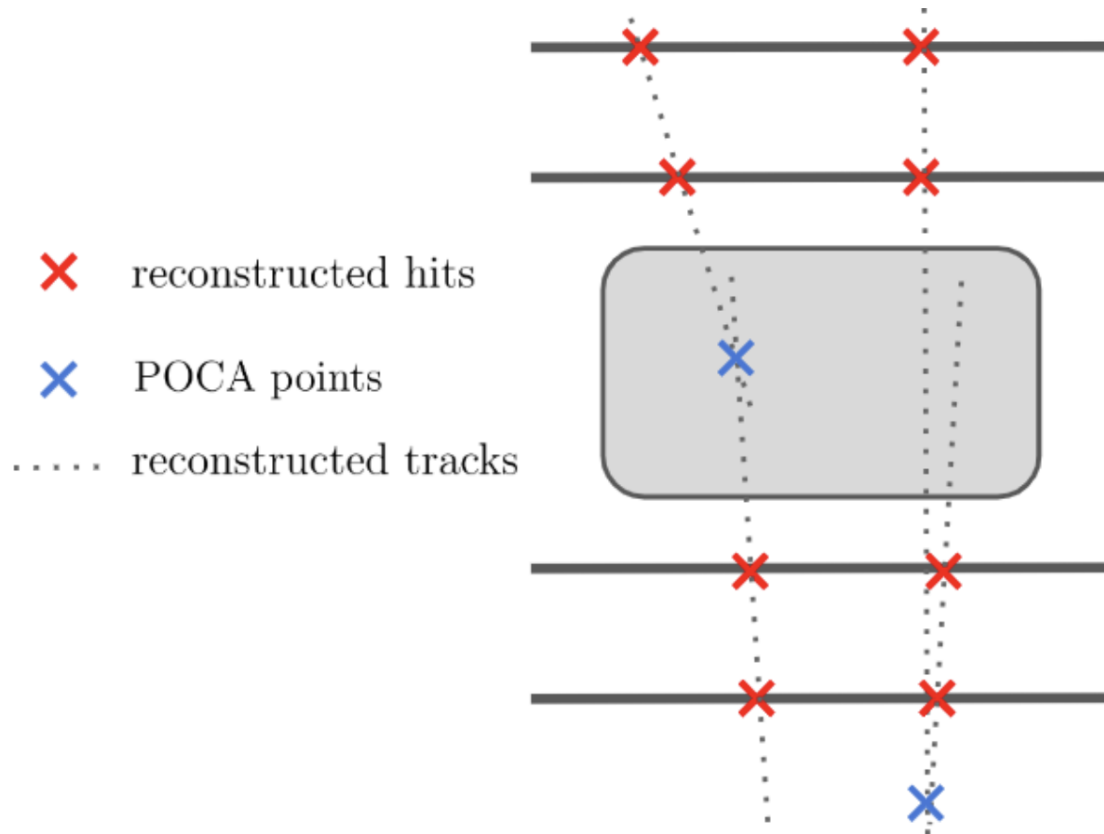
Figure by G.C.Strong

- POCA (POint of Closest Approach)
 - assume one scattering in one point
 - invert model to compute X_0
 - average X_0 per voxel



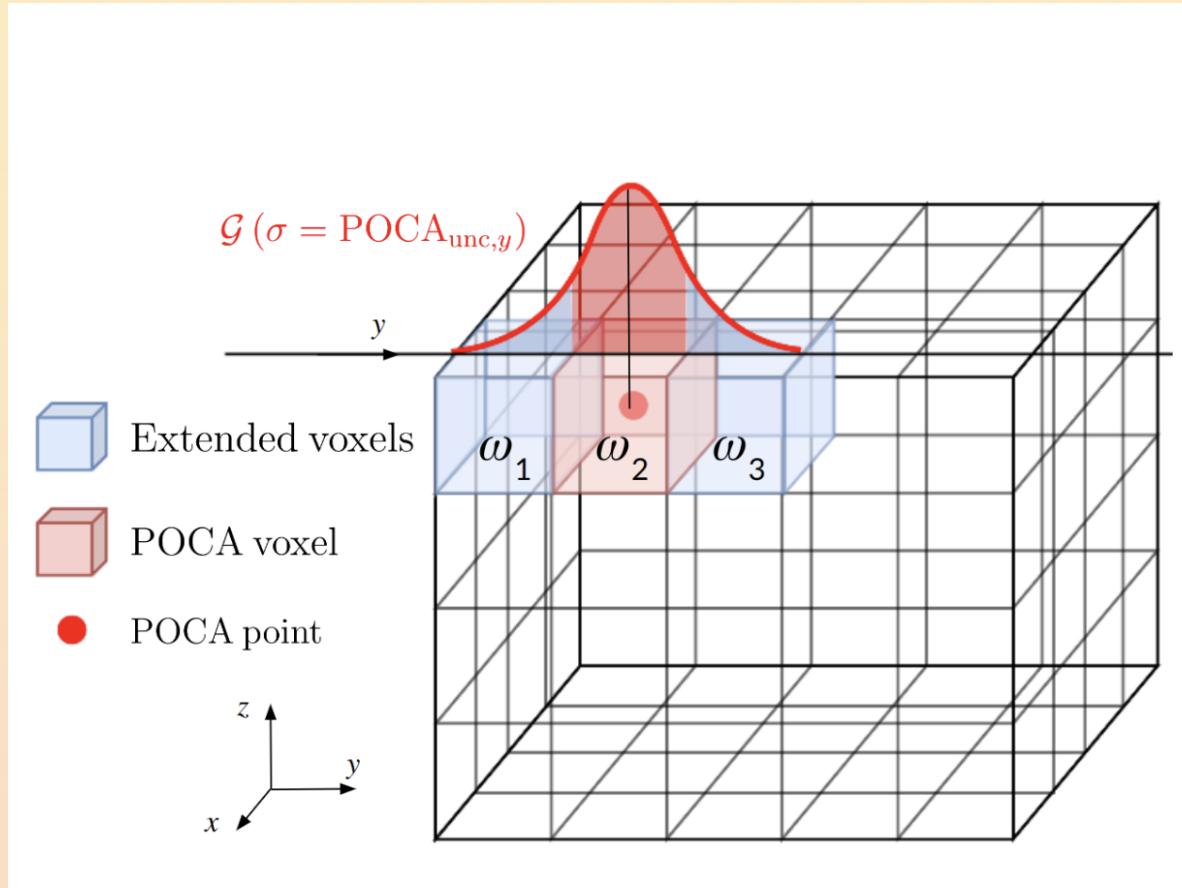
POCA

- Assume one scattering \rightarrow bias!

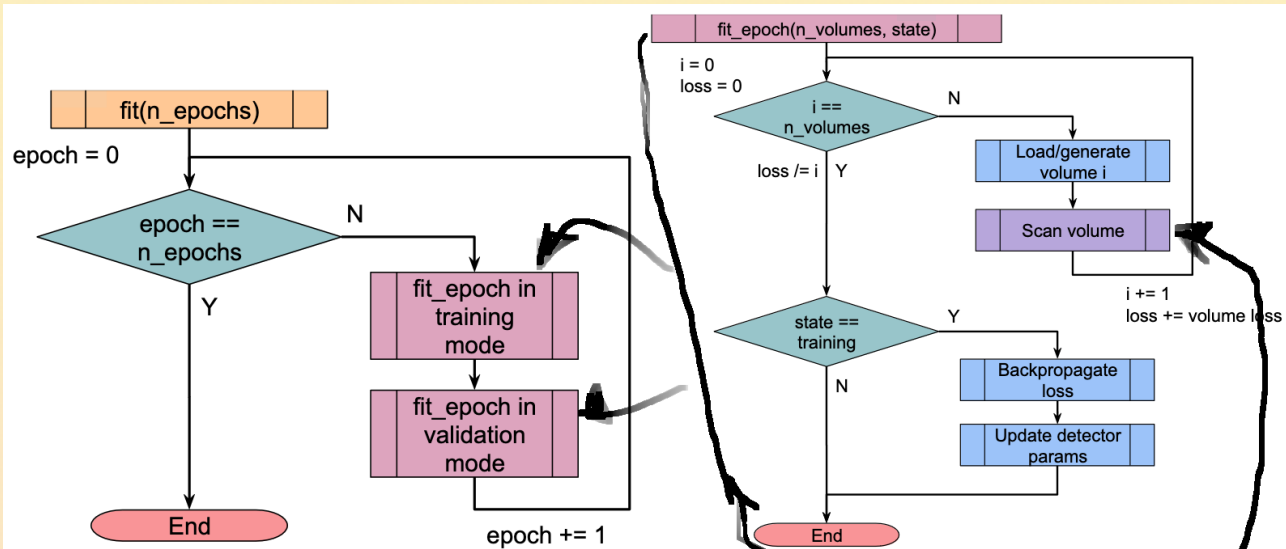


Extended POCA

- Assume one scattering \rightarrow bias!

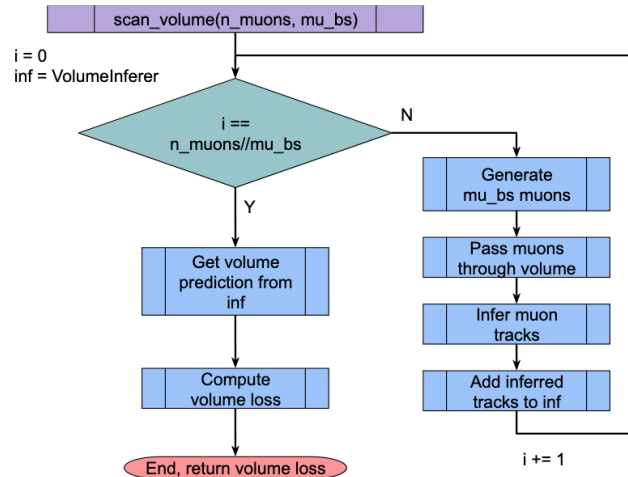


Detector Optimization in TomOpt



(a) Complete fit loop.

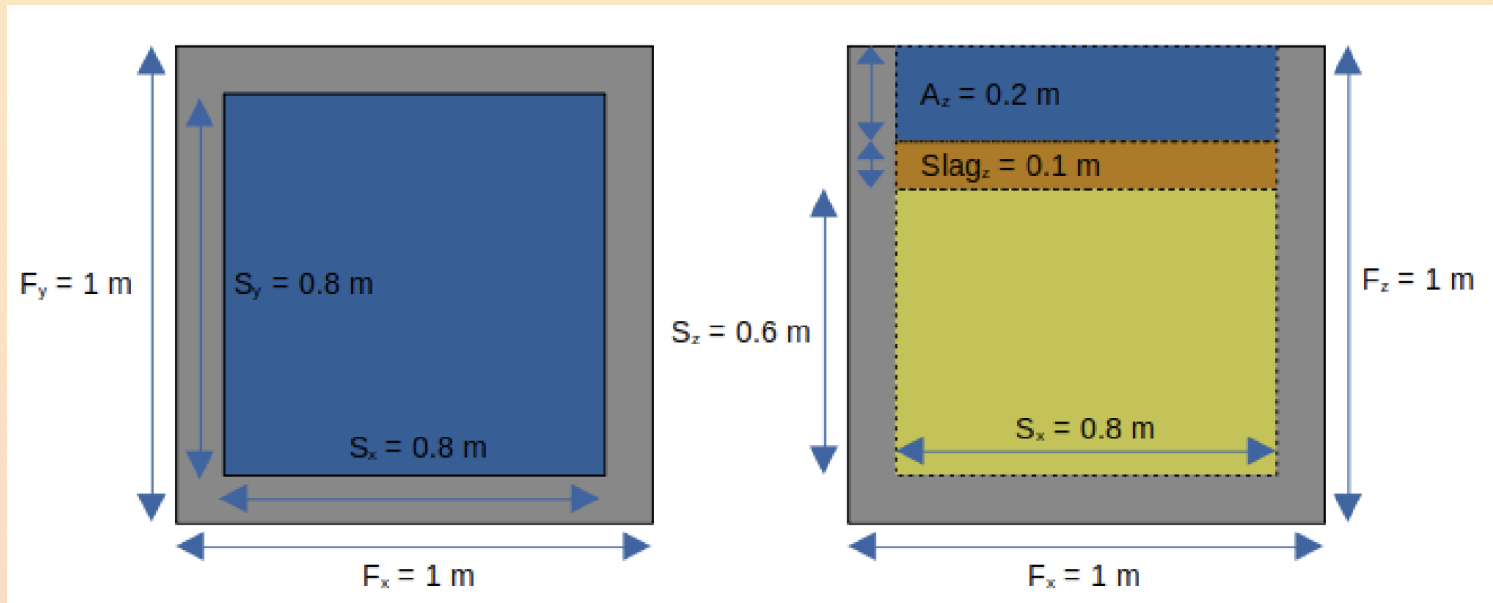
(b) Scan loop for a batch of passive volumes.



(c) Scan loop for muons over a single passive volume.

Heavy Metal

- Transport liquid steel to fill moulds
 - Lack of enough metal: moulds not filled
 - Too much metal: remnants, scraps
 - Slags hides metal from optical inspection

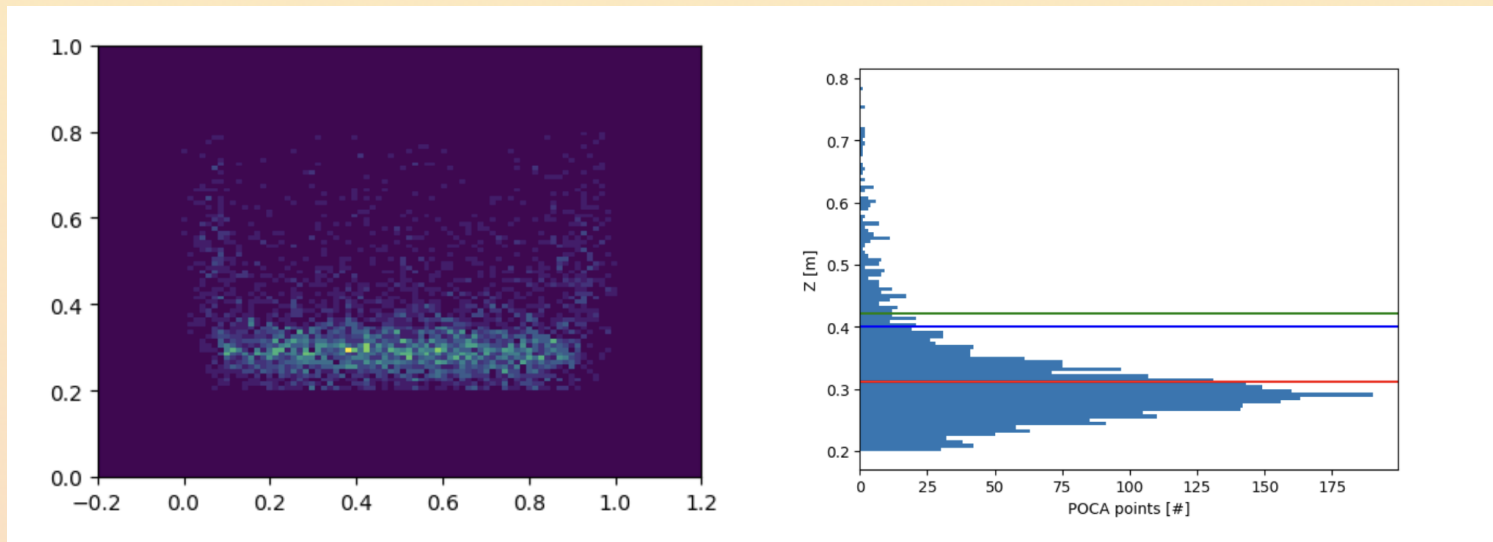


Heavy Metal



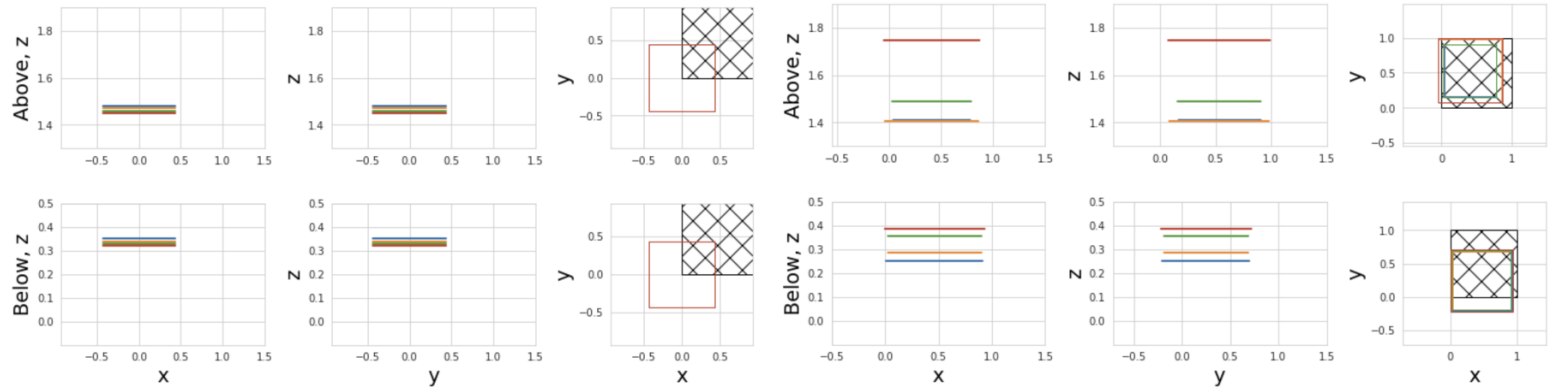
Encouraging results

- But POCA provides a biased estimator, with bias increasing with fill level
 - More metal, more bias
- Debiasing via parametric correction



(Blue: true steel level. Red: prediction. Green: bias-corrected prediction)

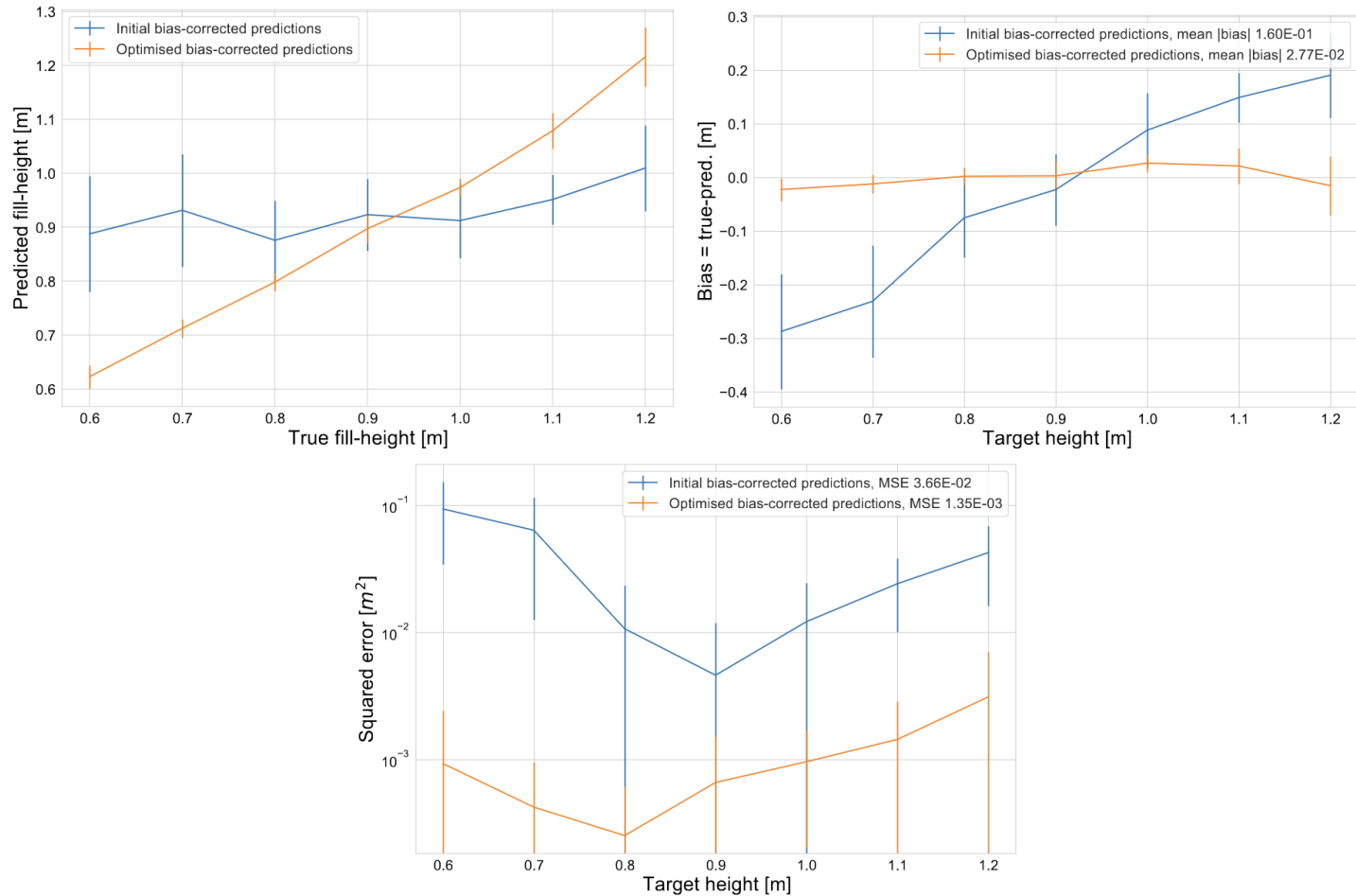
Optimize crappy detector



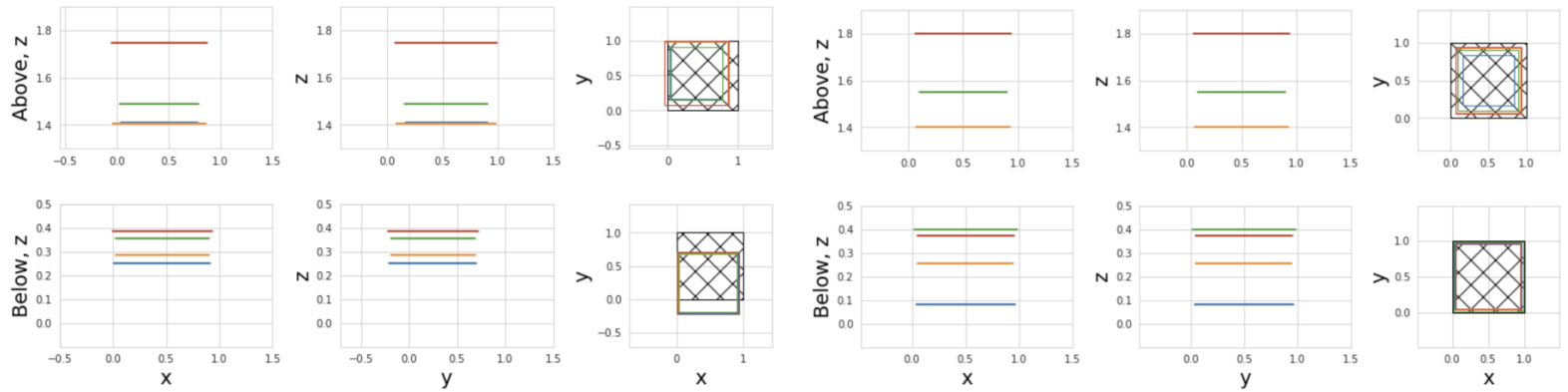
(a) Initial detector configuration.

(b) Detector configuration after stage one optimisation process.

Optimize crappy detector



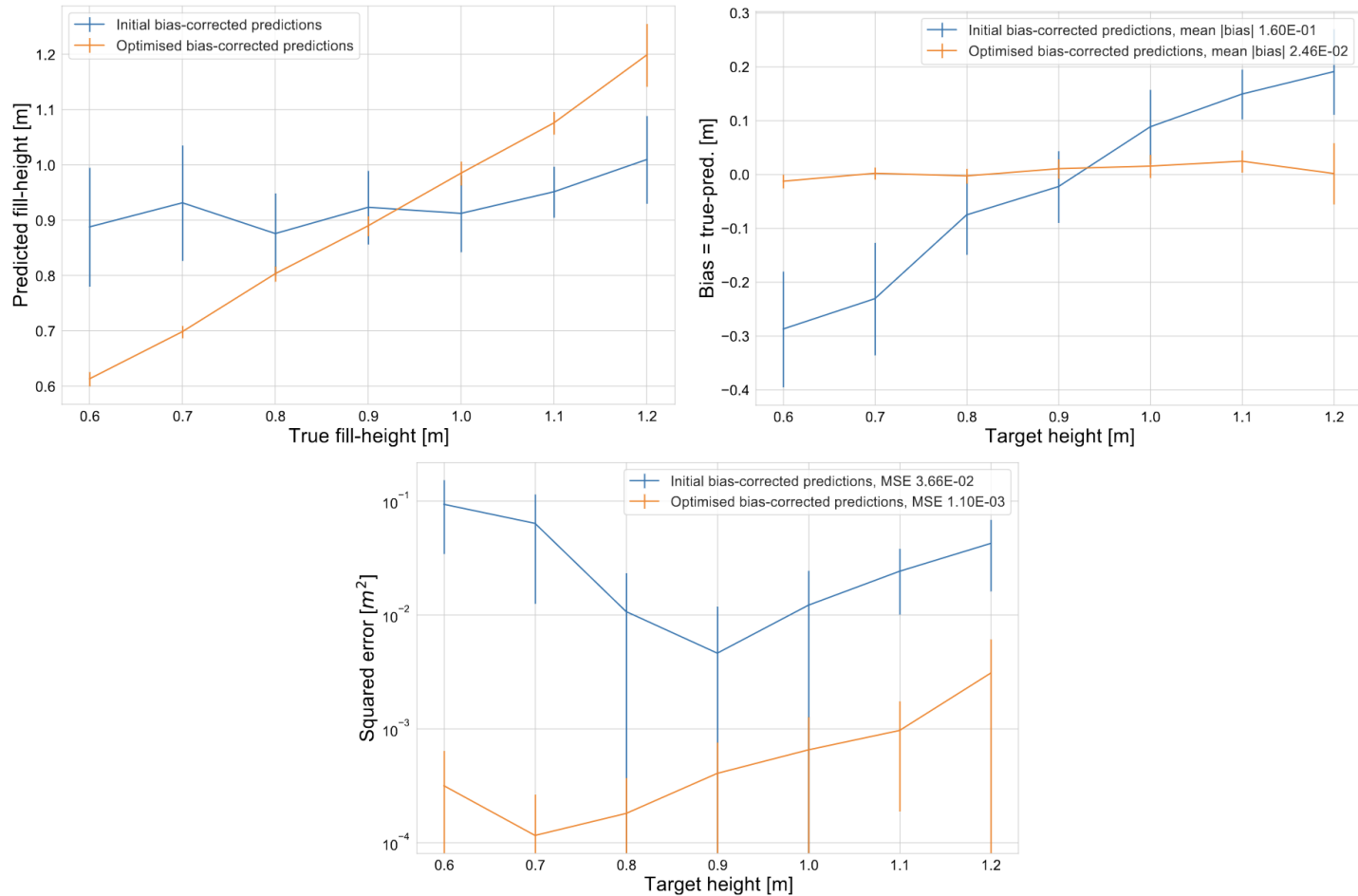
Refine a good detector



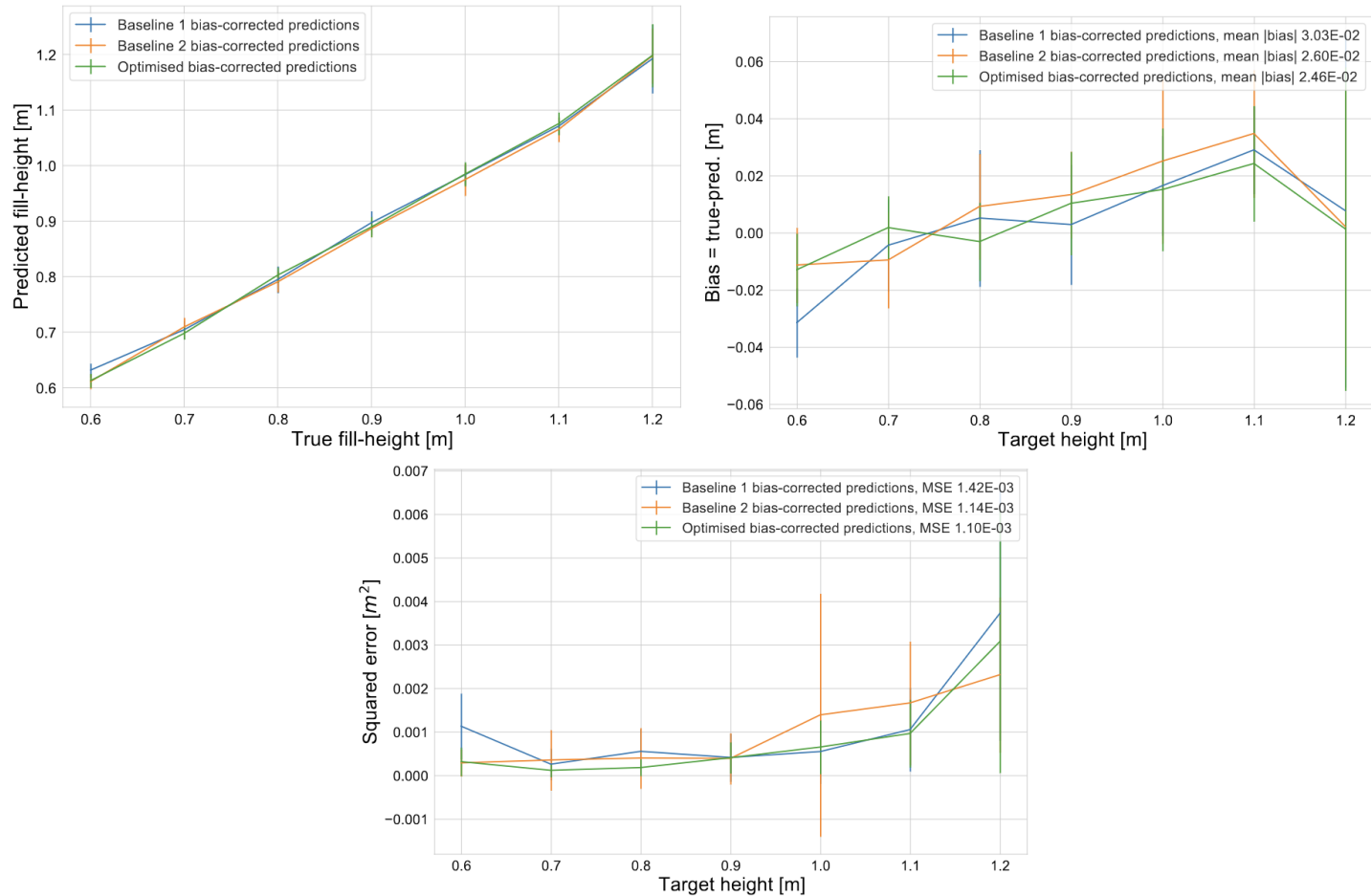
(a) Detector configuration after stage one optimisation process.

(b) Detector configuration after stage two optimisation process.

Refine a good detector



Recover human baselines



Let's talk about Gamma Ray



Let's talk about Gamma Rays

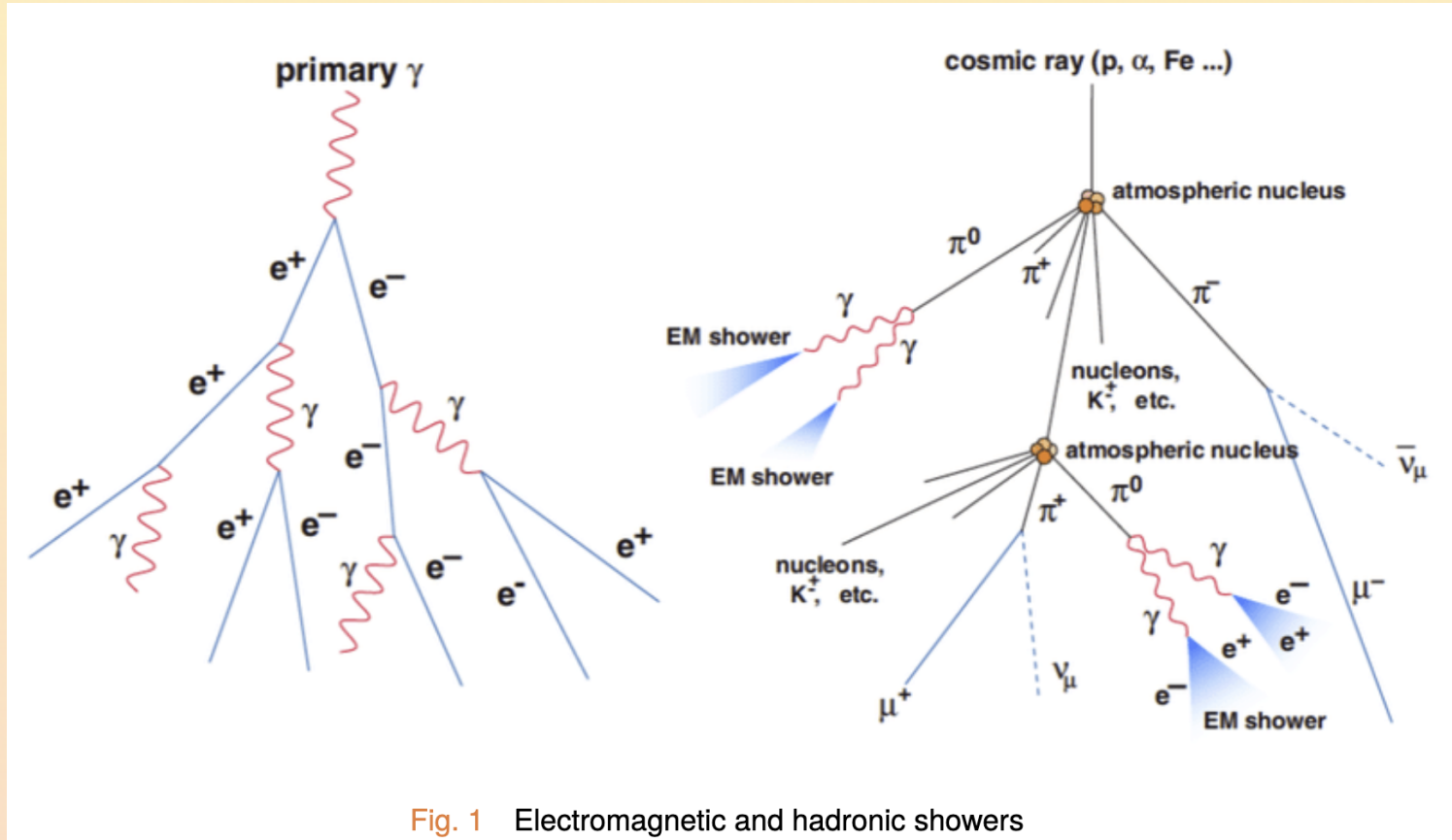


Fig. 1 Electromagnetic and hadronic showers

SWGO: a telescope for gamma rays

- Southern Wide-Field Gamma-ray Observatory (SWGO)
 - Gamma-ray fluxes in the TeV-PeV range in the southern hemisphere
- Footprint size on the ground depends on energy of primary
 - via position of maximum development of the shower

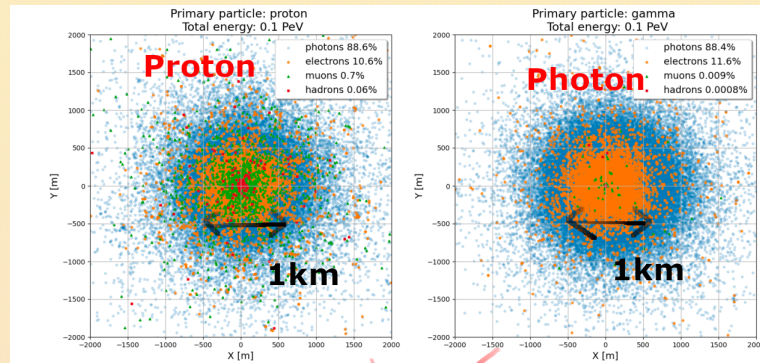


Fig. 2 Radial distribution of secondary particles on the ground, originated at 4.8 km altitude by a 100 TeV proton (left) or photon shower (right).

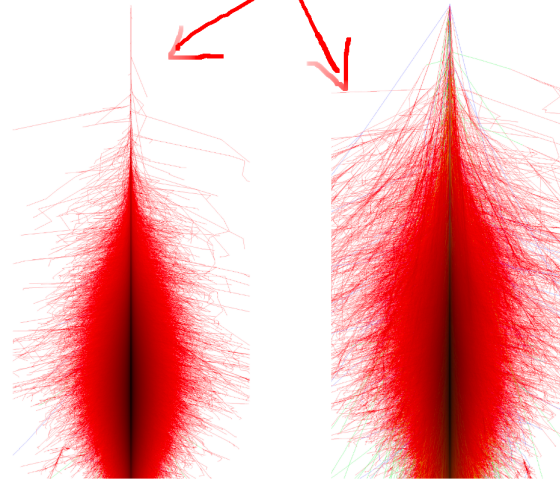
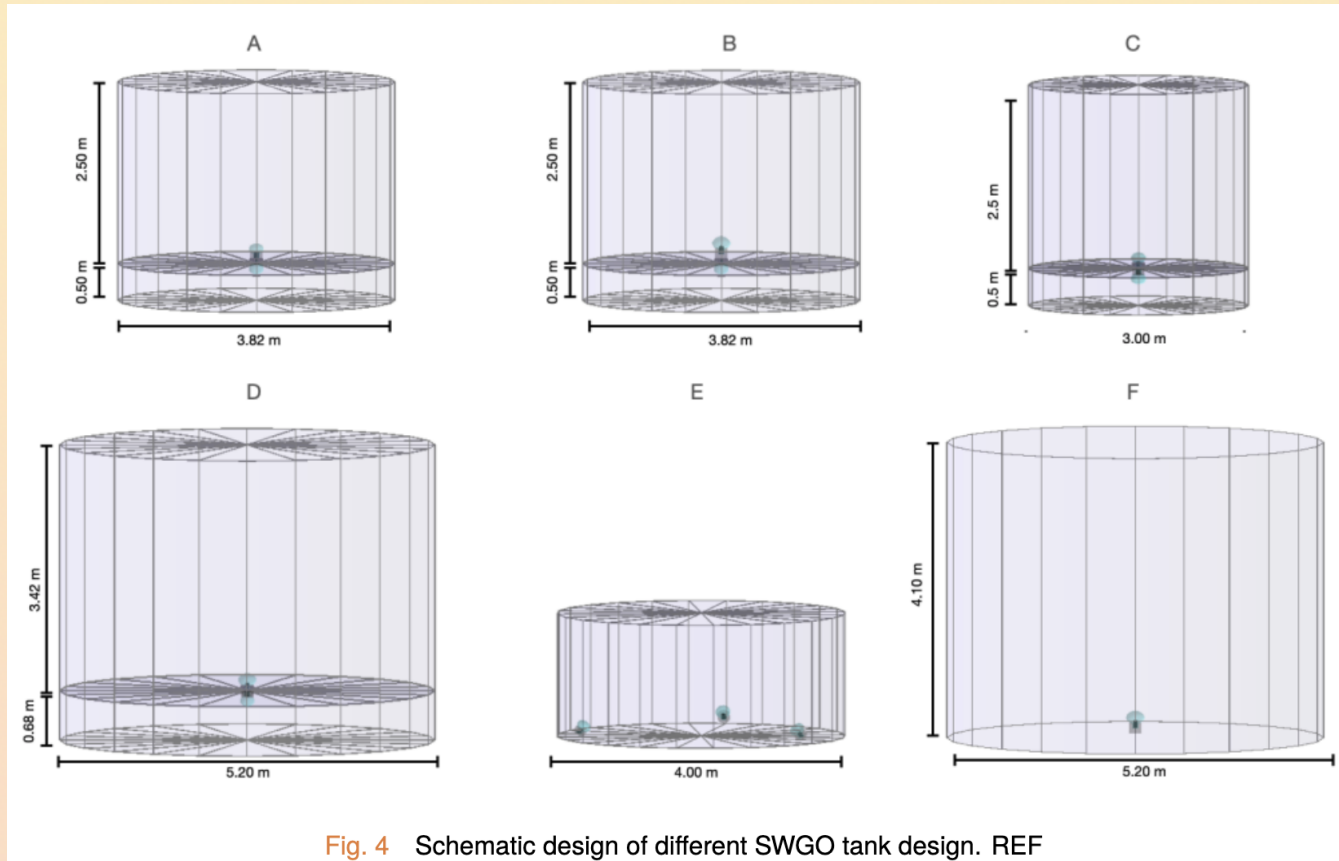


Fig. 3 Lateral development of 100 TeV showers from a primary photon (left) and proton (right). Source: Corsika web page[5]

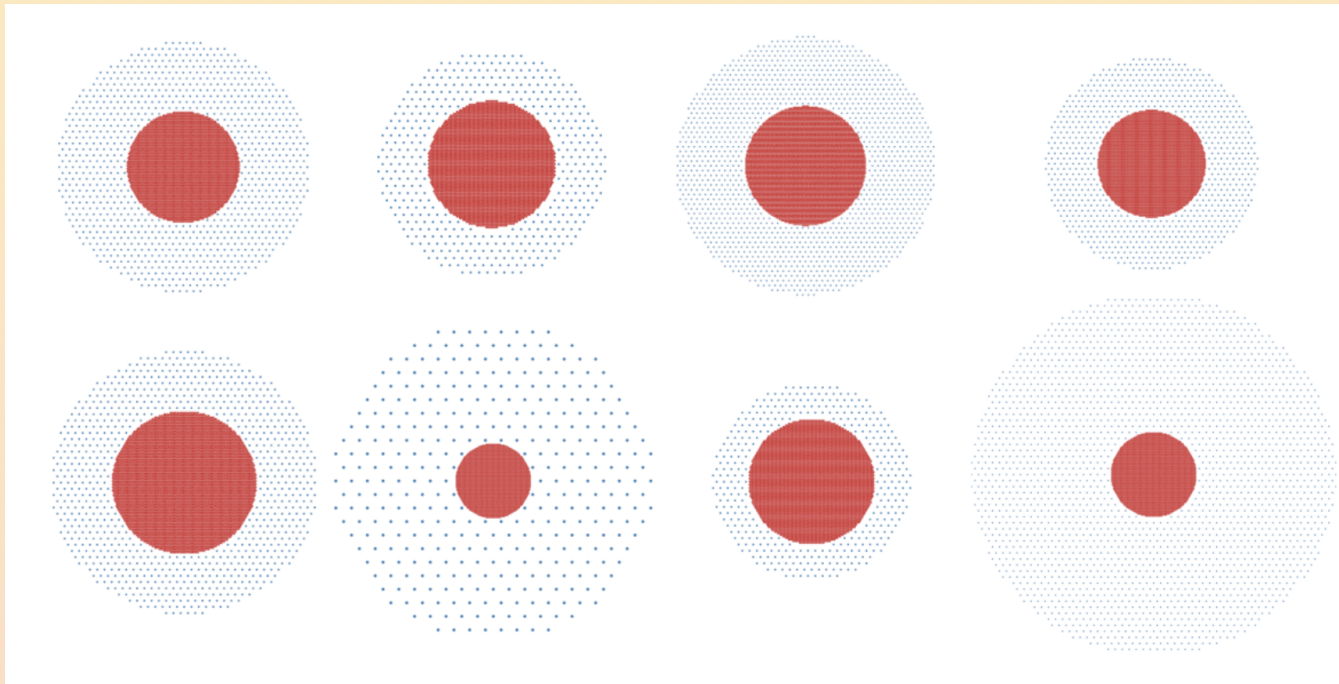
Cherenkov tanks...

- Varying performance in separating EM, muonic, and hadronic shower constituents

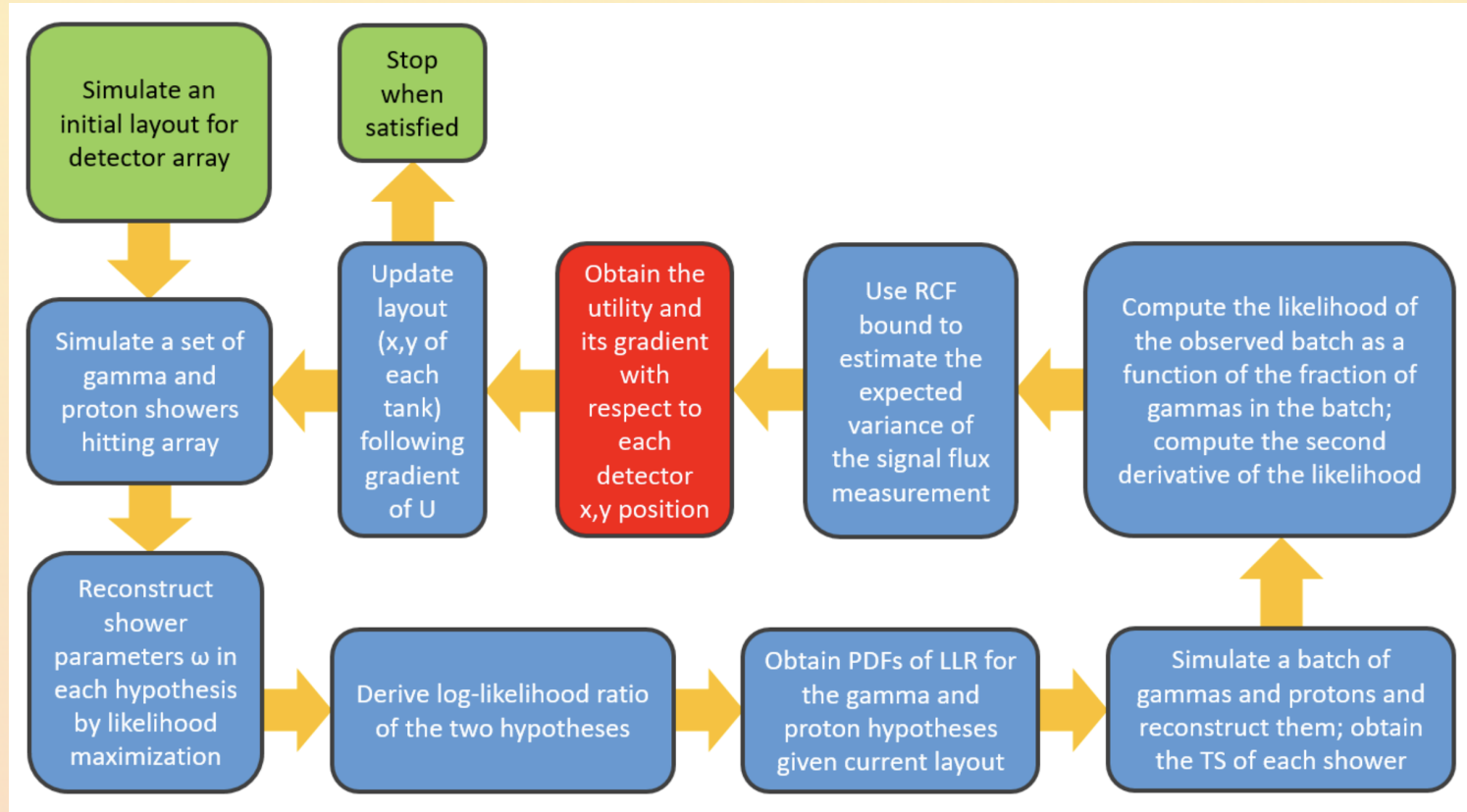


...and where to find place them

- Constraints on the total budget
 - High fill factor: better energy resolution, low sensitivity to $> 1\text{PeV}$ photons
 - Low fill factor: higher sensitivity to $> 1\text{PeV}$ photons, but poor energy reconstruction



SWGO array optimization pipeline



SWGO array optimization

- Stable and virtually identical results regardless of starting point
 - Very clear minimum reached

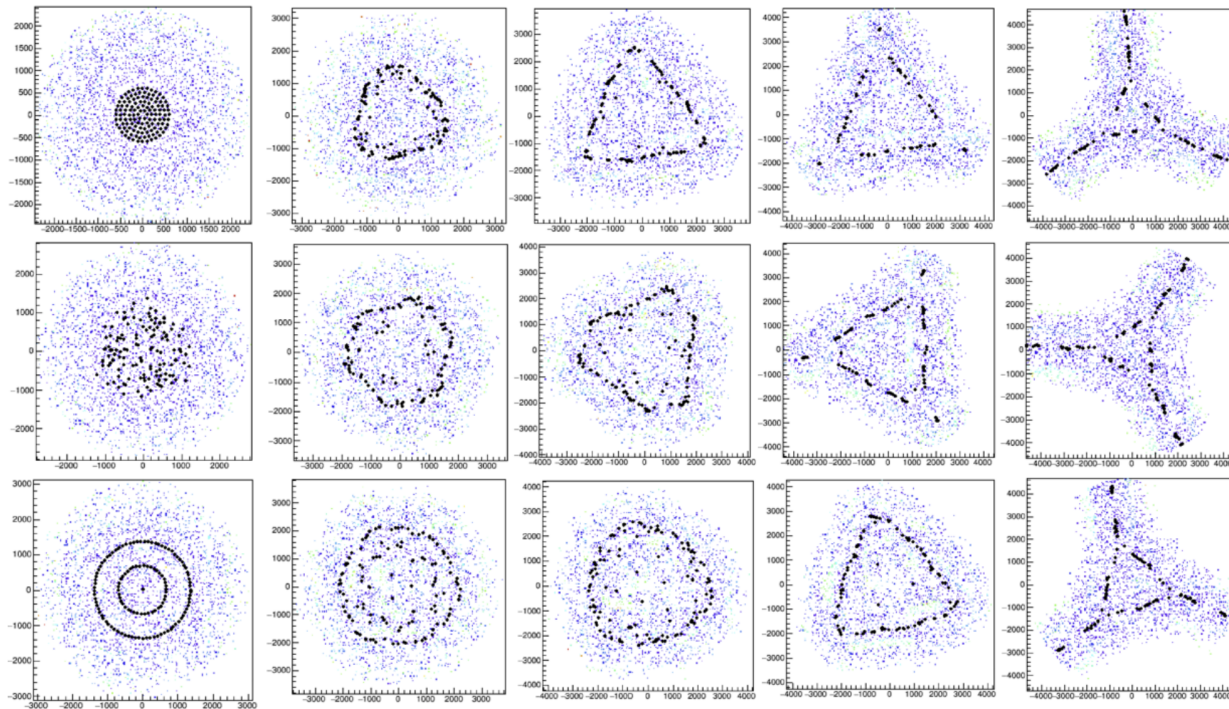
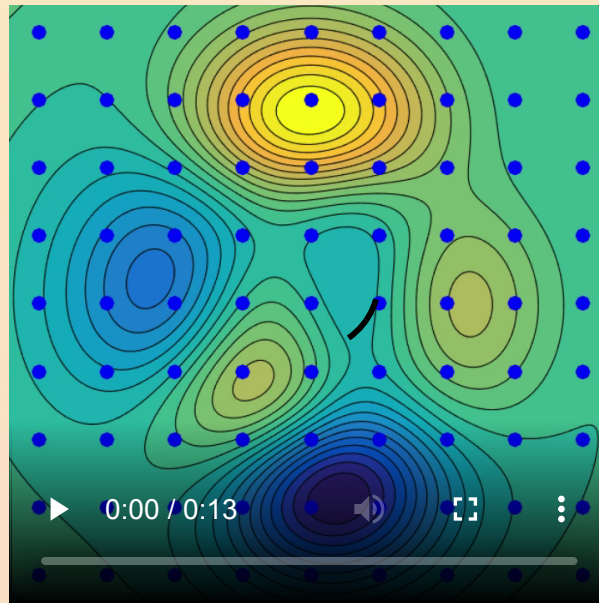


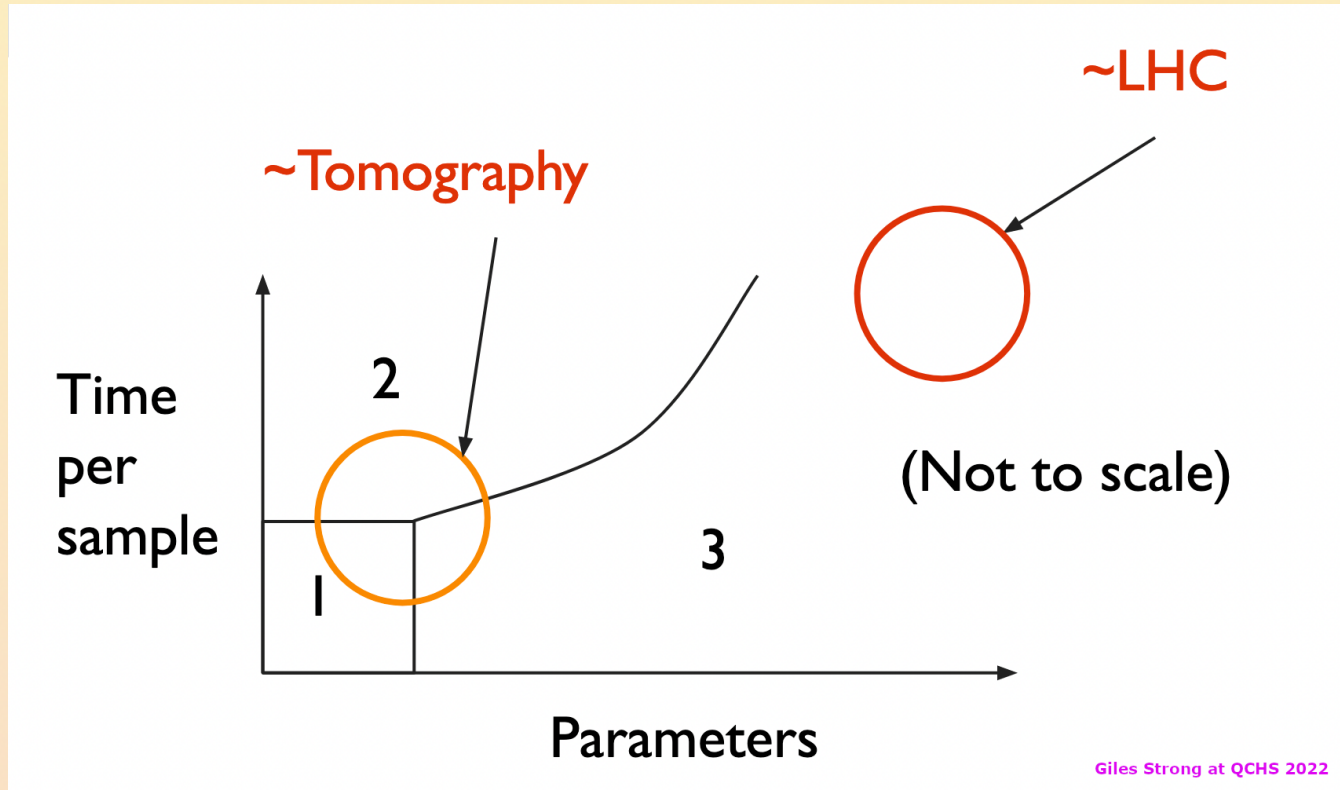
Figure 14: Convergence of three initial layouts (top to bottom: packed ball, wide random ball, two annuli) during a 500-epochs training. From left to right, the configurations of 126 units (129 in the bottom one) are shown at epoch 1,50,150,300, 500. See the text for more detail.

Experimental design: present and future

- Gradient descent applied to experiment design works!!!
 - Discreteness and stochasticity mostly solvable or avoidable
- What now?



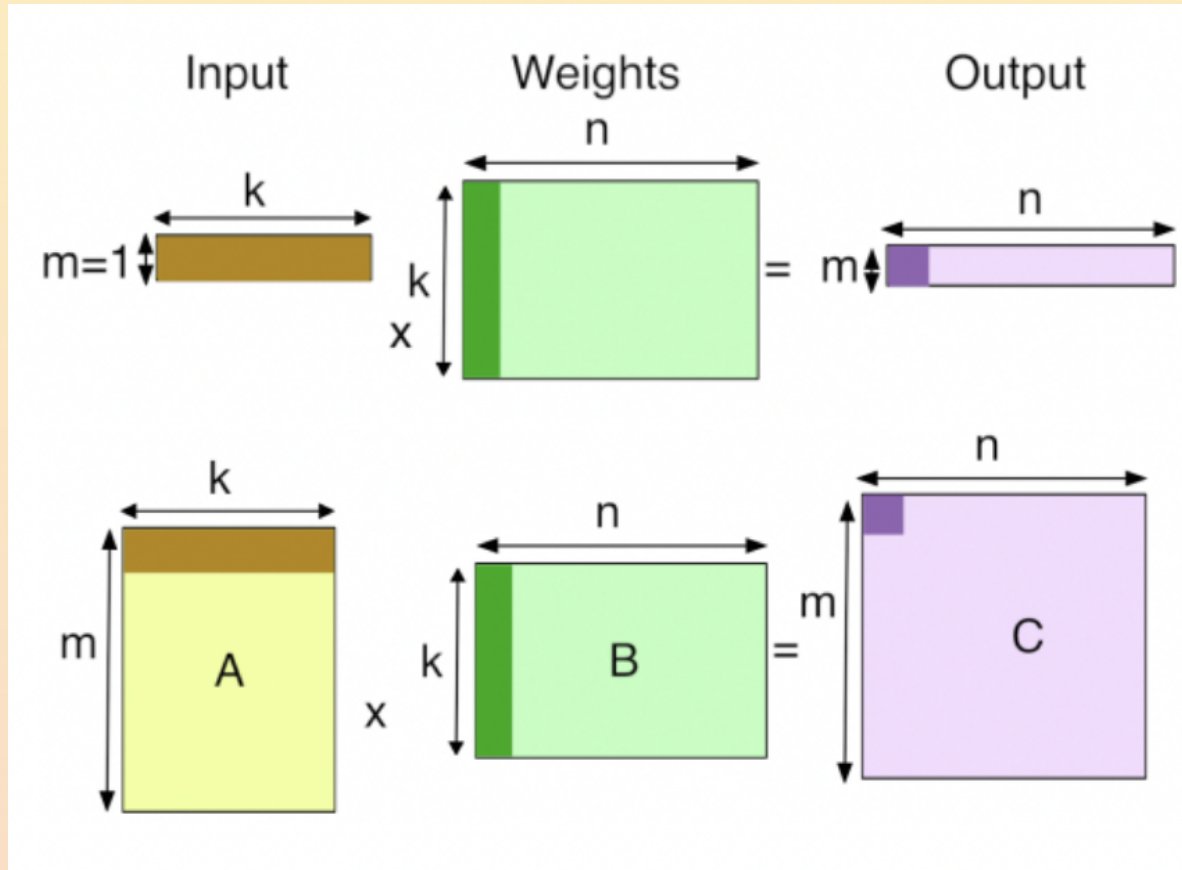
Method of choice depends on scale



1. Grid/random search
2. Bayesian opt, simulated annealing, genetic algos, ...
3. [Gradient-based optimization](#) (Newton, BFGS, [gradient descent](#), ...)

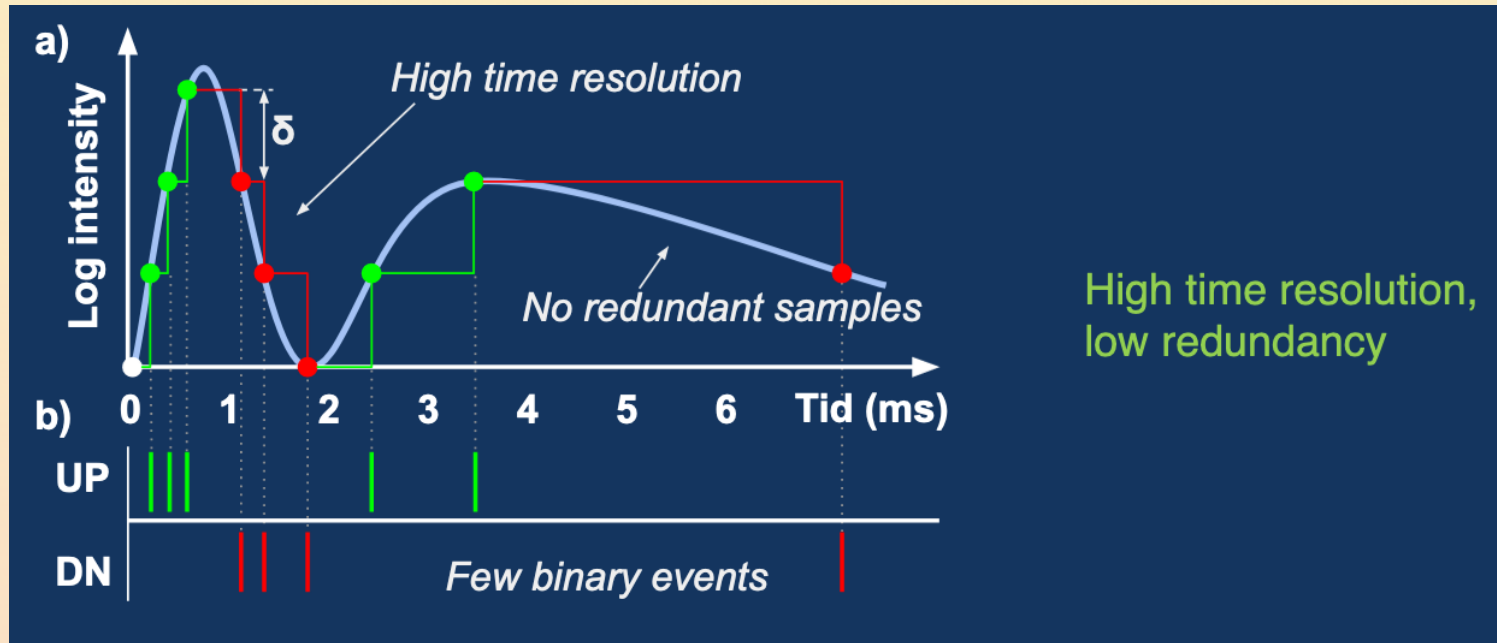
From perceptron-based networks...

- Matrix multiplication



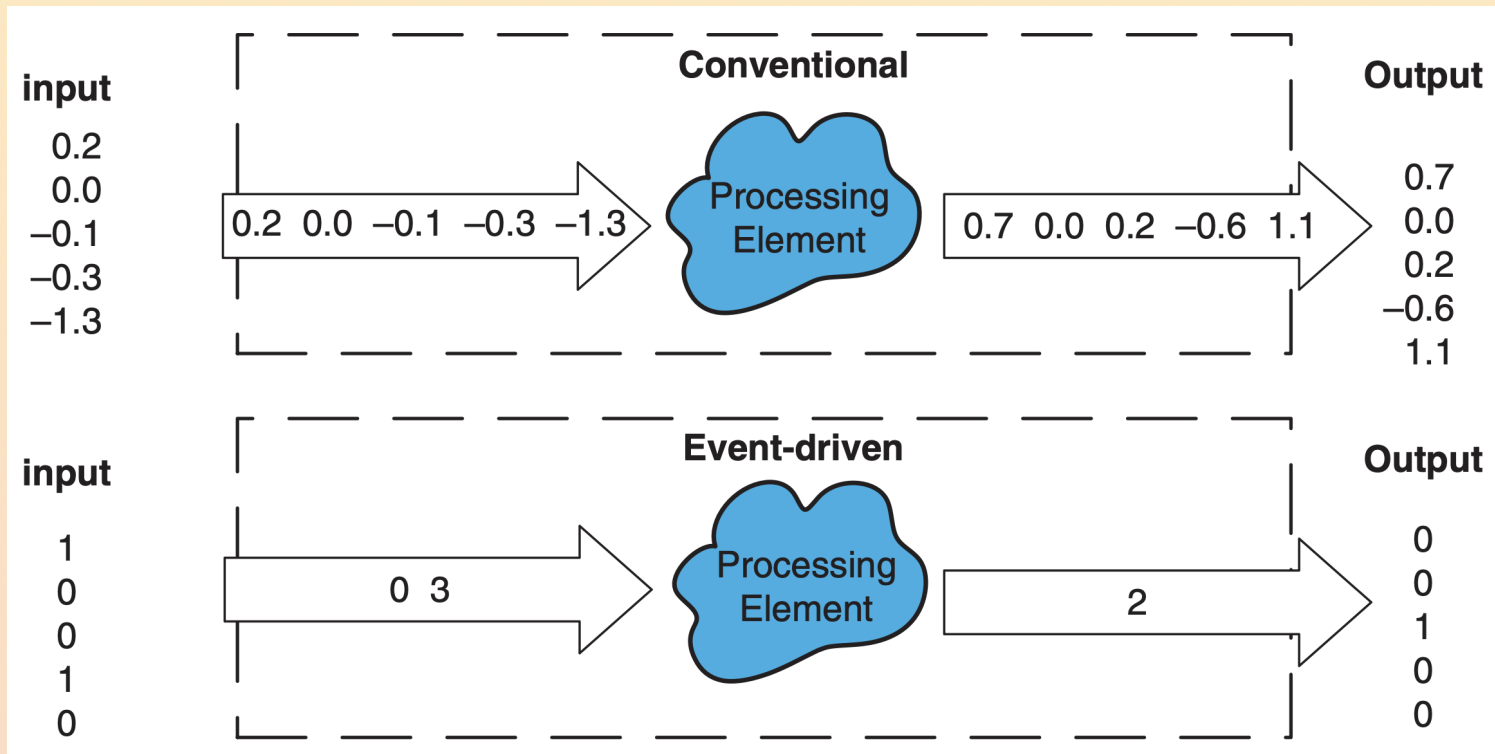
...to spiking neural networks

- Event-driven computations
 - "when a spike occurs, compute something"



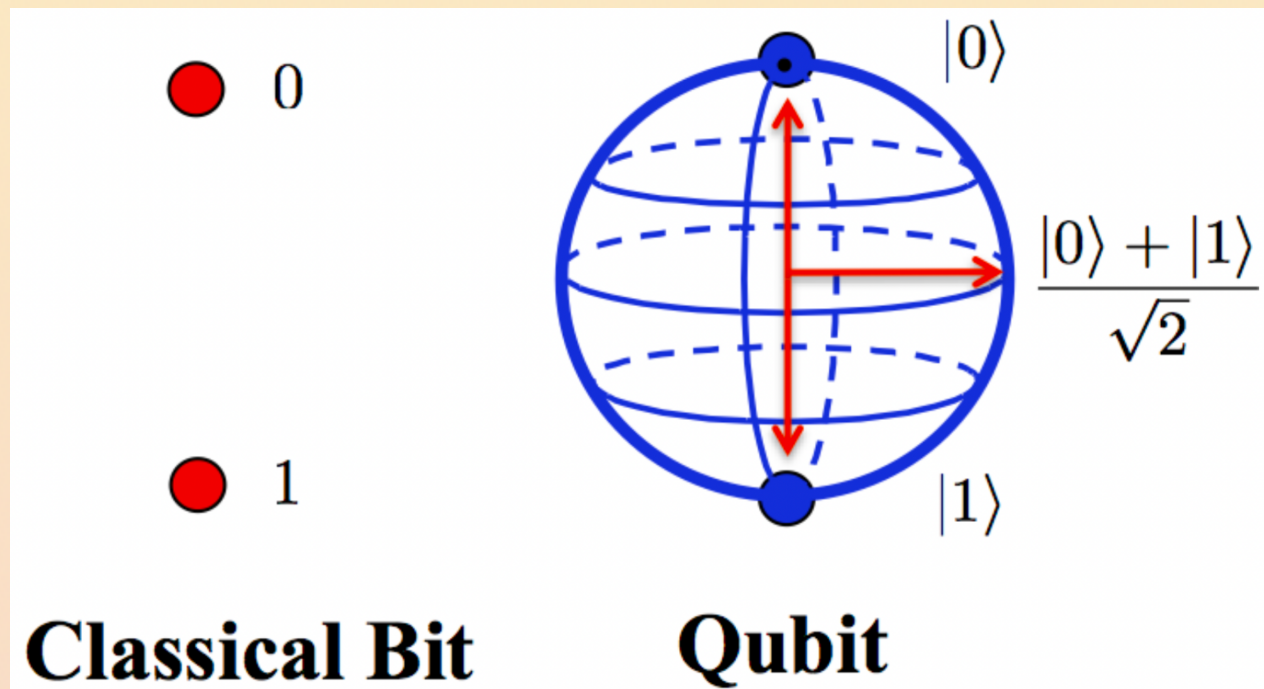
The energy advantage

- Perceptron-based networks: matrix multiplication
 - Sparsity doesn't affect much the throughput and energy consumption
- Spiking neural networks: event-driven computations
 - Sparser inputs require less computations, therefore less time and energy



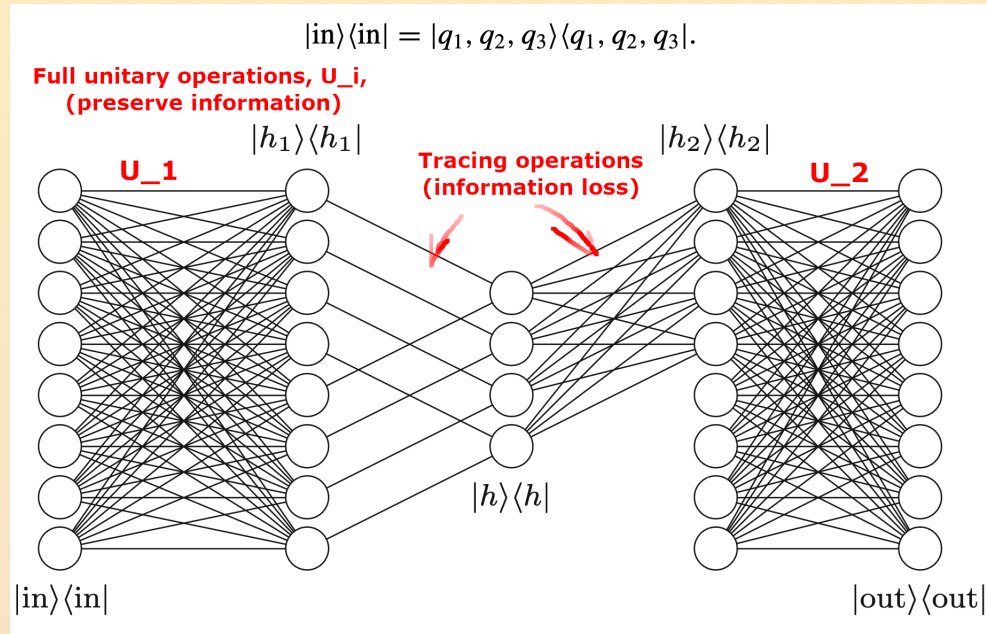
Encode information with Qubits

- Random bit (Bernoulli random variable) whose description is not governed by classical probability theory but by quantum mechanics
- Not only "because it can take real values in $[0, 1]$ ": complex numbers as coefficients α and β create **interference**
 - Interference is not reproducible with classical bits



Represent neural networks

- Qubit operations can represent rather naturally neural networks



- Gradient descent exploits intrinsic **analytic differentiability** of quantum circuits

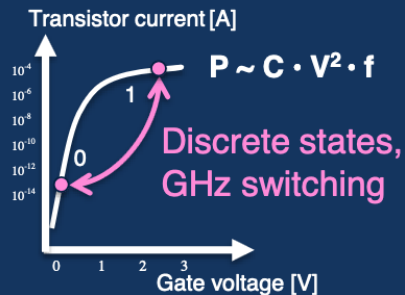
$$\begin{aligned}
 \partial_\mu \langle \psi(x, \theta) | \sigma_z | \psi(x, \theta) \rangle &= \langle 0 | \dots \partial_\mu e^{-i\mu\sigma} \dots \sigma_z \dots e^{i\mu\sigma} \dots | 0 \rangle \\
 &\quad + \langle 0 | \dots e^{-i\mu\sigma} \dots \sigma_z \dots \partial_\mu e^{i\mu\sigma} \dots | 0 \rangle \\
 &= \langle 0 | \dots (-i\sigma) e^{-i\mu\sigma} \dots \sigma_z \dots e^{i\mu\sigma} \dots | 0 \rangle \\
 &\quad + \langle 0 | \dots e^{-i\mu\sigma} \dots \sigma_z \dots (i\sigma) e^{i\mu\sigma} \dots | 0 \rangle \\
 &= \langle 0 | \dots (1 - i\sigma) e^{-i\mu\sigma} \dots \sigma_z \dots (1 + i\sigma) e^{i\mu\sigma} \dots | 0 \rangle \\
 &\quad + \langle 0 | \dots (1 + i\sigma) e^{-i\mu\sigma} \dots \sigma_z \dots (1 - i\sigma) e^{i\mu\sigma} \dots | 0 \rangle
 \end{aligned}$$

Need for new paradigm

- If you are interested in Neuromorphic computing or Quantum computing, drop me a line!

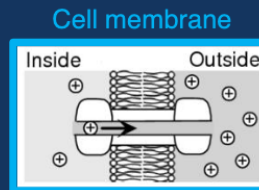
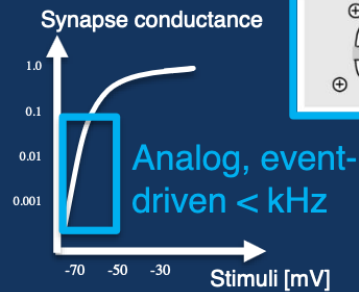
Conventional computers

mimic logical and analytical thinking

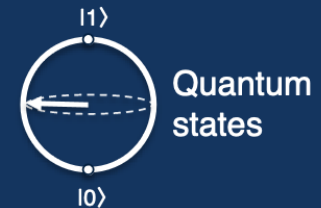


Neuromorphic processors

mimic the senses, learning and perception



Quantum processors
use quantum superpositions for probabilistic inference



Technology readiness?

The MODE Collaboration

<https://mode-collaboration.github.io/>

- Joint effort
 - Particle physicists
 - Nuclear physicists
 - Astrophysicists
 - Computer scientists
 - Mathematicians
- If you are interested, join us!!!

At INFN and Università di Padova Dr. **Tommaso Dorigo**, Dr. **Pablo De Castro Manzano**, Dr. **Federica Fanzago**, Dr. **Lukas Layer**, Dr. **Giles Strong**, Dr. **Mia Tosi**, and Dr. **Hevjin Yazar**

At Université catholique de Louvain Dr. **Andrea Giammanco**, Prof. **Christophe Delaere**, and Mr. **Maxime Lagrange**

At Universidad de Oviedo and ICTEA Dr. **Pietro Vischia**

At Université Clermont Auvergne, Prof. **Julien Donini**, and Mr. **Federico Nardi** (joint with Università di Padova)

At the Higher School of Economics of Moscow, Prof. **Andrey Ustyuzhanin**, Dr. **Alexey Boldyrev**, Dr. **Denis Derkach**, and Dr. **Fedor Ratnikov**

At the Instituto de Física de Cantabria, Dr. **Pablo Martínez Ruiz del Árbol**

At CERN, Dr. **Sofia Vallecorsa**

At Karlsruher Institut für Technologie, Dr. **Jan Kieseler**

At University of Oxford Dr. **Atilim Gunes Baydin**

At New York University Prof. **Kyle Cranmer**

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At SLAC Dr. **Ryan Roussel**

At Lulea University of Technology Prof. **Fredrik Sandin** and Prof. **Marcus Liwicki**

At IGFAE and Universidad de Santiago de Compostela Prof. **Xabier Cid Vidal**

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The Steering Board of the MODE Collaboration includes:

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- [Second installment](#) in Kolymbari (Greece)
 - [37 talks](#), [9 posters](#), one data challenge with prizes, recordings will be online soon
- [Third installment](#) in Princeton (USA)
- You are all invited to the [Fourth installment](#), to be held in Valencia (Spain), 23-25 September 2024!!!



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Thank you!

