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P. Ferreira da Silva (CERN) Course on Physics at the LHC LIP, 13th-15th March 2023

Outline

- From collision remnants to physics
- Connecting the dots: tracking
- Si-based detectors
- Calorimetry for pedestrians
- Getting data on tape: trigger systems



2nd part

Calorimetry for pedestrians

Recall: we measure what collapses in the detector



Purpose of a calorimeter

Calorimeters measure the total energy of a particle, but they are versatile

- can measure position, angle and timing
- particle identification from shower/cascade properties
- infer energy of neutrinos after energy balance

General properties

- length of showers induced in calorimeters increase logarithmically with E
- energy resolution improves with E
- fast signals, easy to reconstruct (unlike tracking) ⇒ trigger

Almost impossible to do high energy physics without calorimeters

(a very brief) historical overview

Nuclear Physics in the 50's usage of semi-conductor devices improving the energy measurement of radiation energy

Cosmic Rays (1958) - the first sampling calorimeter

Particle Physics: adoption of electromagnetic and some times hadronic calorimeters as crucial components in experiments

- Uranium/compensation (1975) uniformize response to e/y and hadrons to improve resolution
- 4π calorimeters
- High precision calorimetry with crystals, liquid Argon, scintillating fibers

Particle flow calorimeters for HL-LHC, CLIC/ILC (weighing more on reconstruction than hardware...)



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ATLAS calorimetry system



CMS calorimetry system

Steel + Quartz fibres ~2,000 Channels

FORWARD CALORIMETER

CRYSTAL ELECTROMAGNETIC CALORIMETER (ECAL) ~76,000 scintillating PbWO₄ crystals

HADRON CALORIMETER (HCAL) Brass + Plastic scintillator ~7,000 channels

Calorimetry in LHCb



Plastic+metal sandwiches

Calorimetry in ALICE



Electromagnetic calorimeters

e/gloose energy interacting with nuclei and atomic electrons



e.m. showers will evolve very similarly independently on how they start

• subsequent e or ywill branch according to these interactions

Processes initiated by electrons



0.56cm for Lead

Processes initiated by electrons



Processes initiated by photons

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Electromagnetic showers

High energy e/I will start a cascade of pair production and bremmstrahlung

• multiplicative regime until secondaries start falling below E



e- in bubble chamber (70% Ne: 30% H2) under 3T field

Electromagnetic showers

High energy e/y will start a cascade of pair production and bremmstrahlung

• multiplicative regime until secondaries start falling below E



showers from two different energy photons in bubble chambers

A toy model for electromagnetic showers



Start with a pair conversion followed by radiation,... $E \rightarrow E/2 \rightarrow E/4 \rightarrow ...$

Scaling properties

$$N(x) = 2^{x/X_0}$$

$$E(x) = E_0 / 2^{x/X_0}$$

Splitting energy reaches EC limit, shower starts to be absorbed

$$x_{max} = X_0 \log_2 \frac{E}{E_c}$$

$$E_{max} = E_0 / E_c$$

not so far from reality

Detailed simulation of an electromagnetic shower



Spread in the transverse plane

Particles disperse with respect to initial axis

decay openings

.

- multiple scattering of charged particles
- yin the region of minimal absorption traveling longer



Define the Moliere radius as

lateral size containing 90% of the shower energy

$$R_M = \frac{21 \ MeV}{E_c} X_0 \propto \frac{A}{Z}$$





Electromagnetic energy resolutions

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Some challenges in maintaining energy resolution

Intercalibration between cells needs to attain 1% level or better

• use $\eta/\pi^0 \rightarrow \gamma\gamma$, Z \rightarrow ee and ϕ symmetry in minimum bias events

Track radiation damage / recovery of the crystals with a laser

• inject light into crystals and normalize to PN diodes





A comparison of different e.m. calorimeters

| Technology (Experiment) | Depth | Energy resolution | Date |
|---|---------------------|--|--------|
| NaI(Tl) (Crystal Ball) | $20X_{0}$ | $2.7\%/E^{1/4}$ | 1983 |
| $Bi_4Ge_3O_{12}$ (BGO) (L3) | $22X_0$ | $2\%/\sqrt{E}\oplus 0.7\%$ | 1993 |
| CsI (KTeV) | $27X_0$ | $2\%/\sqrt{E}\oplus 0.45\%$ | 1996 |
| CsI(Tl) (BaBar) | 16–18 <i>X</i> 0 | $2.3\%/E^{1/4}\oplus 1.4\%$ | 1999 |
| CsI(Tl) (BELLE) | $16X_0$ | 1.7% for $E_{\gamma} > 3.5 \text{ GeV}$ | 1998 |
| PbWO ₄ (PWO) (CMS) | $25X_0$ | $3\%/\sqrt{E}\oplus 0.5\%\oplus 0.2/E$ | 1997 |
| Lead glass (OPAL) | $20.5X_0$ | $5\%/\sqrt{E}$ | 1990 |
| Liquid Kr (NA48) | $27X_0$ | $3.2\%/\sqrt{E} \oplus \ 0.42\% \oplus 0.09/E$ | 7 1998 |
| Scintillator/depleted U (ZEUS) | 20-30X ₀ | $18\%/\sqrt{E}$ | 1988 |
| Scintillator/Pb (CDF) | $18X_0$ | $13.5\%/\sqrt{E}$ | 1988 |
| Scintillator fiber/Pb spaghetti (KLOE) | $15X_{0}$ | $5.7\%/\sqrt{E}\oplus 0.6\%$ | 1995 |
| Liquid Ar/Pb (NA31) | $27X_0$ | $7.5\%/\sqrt{E}\oplus 0.5\%\oplus 0.1/E$ | 1988 |
| Liquid Ar/Pb (SLD) | $21X_0$ | $8\%/\sqrt{E}$ | 1993 |
| Liquid Ar/Pb (H1) | $20 - 30X_0$ | $12\%/\sqrt{E}\oplus1\%$ | 1998 |
| Liquid Ar/depl. U (DØ) | $20.5X_0$ | $16\%/\sqrt{E}\oplus 0.3\%\oplus 0.3/E$ | 1993 |
| Liquid Ar/Pb accordion (ATLAS) | $25X_{0}$ | $10\%/\sqrt{E}\oplus 0.4\%\oplus 0.3/E$ | 1996 |



Hadronic showers

What is an hadronic shower?



Charged pions, kaons, protons, neutrons, etc... Products of strong interactions will start "mixed" showers Requires longer containment than e.m showers

Particle spectra in a proton shower



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Particle spectra in a proton shower



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Particle spectra in a proton shower



Hadronic showers are unique

There are never two alike and need to be analyzed case-by-case

- hardware compensation: enhance the nuclear energy through materials
- high granularity calorimeter: enable feature extraction and cluster-by-cluster calibration
- dual-readout: measure the e.m. energy fraction
- particle flow: calorimeter identifies particle type, energy used only if no track





e.m. (hadronic) component is shown in red (blue)

Containment of an hadronic shower

The interaction length quantifies the mean distance before undergoing a nuclear interaction

Interaction length (λ) is significantly larger than the radiation length (X₀)

$$\lambda = 35 \ A^{1/3} \mathrm{g/cm}^2$$

e.m. shower



hadronic shower



Characteristics of different materials



Energy reconstruction I

Need to gather energy spread in time: integrate pulse shape by weighting / fitting

- calorimeters often need more time to integrate signals with respect to tracking devices
- hadron showers: slow neutron component can appear significantly delayed in time (>100ns)



Energy reconstruction II

Need to gather energy spread in space : clustering algorithms are needed

- algorithm needs to be adapted to the particle, segmentation, material upfront, shower components
- often several iterations needed, depending on how busy an event is



typical PF algorithms (implemented in Pandora)

Resolutions and response - ATLAS TileCal

Typically hadronic calorimeters exhibit

- non-linearity, different response to e/yand hadrons (compensation)
- significantly poorer resolutions compared to e.m. Calorimeters
- Both characteristics are present in the ATLAS TileCal





Resolutions and response - CMS HCAL

- Performance is mainly driven by materials used, segmentation, depth
 - but also material upfront and readout
 - partially compensated by reconstruction (next slide)





Recall: particle flow algorithm is a reconstruction paradigm



Compensating resolution performance with particle flow

Particle flow optimizes the usage of the detector

- most energy energy ends-up being estimated by tracks and the electromagnetic calorimeter
- recover linearity and significantly improve in energy resolution


CMS High Granularity Calorimeter for Phase-2 of the LHC

Based on a CERN seminar by D. Barney – April 2018

High-Luminosity LHC

The main physics goal is SM and Higgs coupling measurements at the TeV scale

- Focus on jets: boosted, heavy-flavour, vector boson fusion (forward)
- Unprecedented integrated luminosity 3-4 ab⁻¹
- instantaneous luminosity leveled throughout a fill @ 5 x 10^{34} cm⁻²s⁻¹ $\Rightarrow \ge 140$ pileup events

Good jet measurements are crucial at HL-LHC ⇒ focus on <u>calorimetry</u>



Drastic change of environment for detectors



78 pileup events in Run 1/2. Expect **140-200 @ HL-LHC**

Improving jet measurements: two paths

Dual (or triple) readout calorimeters can identify:

- EM component from Cerenkov light for relativistic particls
- Hadronic component from scintillation light
 - \Rightarrow optimal energy resolution, driven by hardware
 - e.g. **DREAM** calorimeter







Fine sampling calorimeters loose stochastically in resolution but:

- Allow fine separation of nearby showers
- Imaging from hit spray
 - \Rightarrow fine-grained particle ID, pileup subtraction,
 - driven by software
 - e.g. **CALICE** calorimeter



Particle flow: calorimeters are integrated in the full detector

For a Particle-Flow calorimeter

Privilege granularity over energy resolution (recall matching of tracks to calorimetric hits)

- Lateral granularity should be below Molière radius (otherwise obtain large overlapping showers which would render discrimination of signal from pileup impossible)
- Dense absorbers (contain showers) and thin

Sophisticated software needed!

- but we have come a long way with •
 - heterogenous computing (CPU+GPU)
 - smarter clustering algorithms
 - machine learning regression/classification



Can almost use your eyes to separate the clusters from different particles





Designing HGCAL for HL-LHC



A 47-layer calorimeter with >6M channels

Active Elements:

- Hexagonal modules based on Si sensors in CE-E and high-radiation regions of CE-H
- Scintillating tiles with SiPM readout in low-radiation regions of CE-H





A 47-layer calorimeter with >6M channels



- HGCAL covers 1.5 < h< 3.0
- Full system maintained at -30°C
- ~600m² of silicon sensors
- ~500m² of scintillators
- 6M Si channels, 0.5 or 1.1 cm² cell size
 - Data readout from all layers
 - Trigger readout from alternate layers in CE-E and all layers in CE-H
- ~27000 Si modules









A 47-layer calorimeter with >6M channels



Dummy cassette is installed in a cold box to study heattransfer characteristics – works well!



Plans for cassette installation (CE-E)



Final assembly steps



Rescue engineer in the middle! Then attach CE-E to CE-H, then rotate whole CE to vertical for lowering 220 tonnes!

Lowering to the cavern (100m underground)



← Crawler crane (rented)

- ~1400 tonnes, transported in 75 trucks!
- Needs large roof openings
- Can move around the site

Linear winch crane (custom made) \rightarrow

- Similar in principle to original CMS crane
- Calorimeter can be rotated in this system (no need for separate rotating table)



A glimpse of the on-detector electronics





Front-end electronics are in charge of the sensor readout

 Energy measured using a 10b <u>fast-shaping ADC</u> (<100 fC), or using a 12b <u>TDC for time-over-threshold (measure "discharge" time</u>, >100 fC)

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Time measured from the moment charge > threshold through TDC O(30 ps)

Challenging! Low noise, fast shaping, accommodate data in 12.5 ns latency, high-speed readout, low consumption (<20 mW) high radiation resistence (~2MGy and $10^{16} n_{eq}/cm^2$)...

Specifically designed for HGCAL with contributes from engineering and physics

Physics performance: e.m. showers will be narrow



Physics performance: e.m. showers will be narrow



Beam-test results indicate performance within specifications and good agreement with simulation.

Physics performance: imaging VBF H \rightarrow $\gamma\gamma$

Photon from H decay (175 GeV) + jet $[2\pi + 1\gamma]$ (720 GeV) Showers from the two photons are visible in the layers of the electromagnetic part - CE-E (mml) L5 L8 L2 Layer 11 Layer 14 Layer 17 L11 L14 L17 $\Delta R \sim 0.2$ -200 、-30 -50 -600 Layer 23 Layer 26 Layer 20 (illus), 1.1. L20 L23 L26 -20 -30

Physics performance: imaging VBF $H \rightarrow gg$



A new level of particle flow

Open door to unleash your imagination

- develop robust (human-driven) clustering algorithms
- aim to finer reconstruction with end-to-end machine learned reconstruction \downarrow •



CMS Simulation Preliminary

Getting data on tape: trigger systems

Recall: the proton-proton cross section



Why do we trigger?

Data rates at hadron colliders are too high

- most events are expected not to be interesting anyway
- save to tape only relevant physics
- need a trigger = online selection system which reduces rates by a factor of ~10⁵

| Collider | Crossing rate (kHz) | Event size (MB) | Trigger rate | Raw data rate (PB/year) | Data rate after trigger (PB/year) |
|----------|------------------------|--------------------|-----------------|-------------------------------|--|
| LEP | 45 | 0.1 | 5 Hz | 10 ² | ~0.01 |
| Tevatron | 2.5 | 0.25 | 50-100 Hz | I0 ^₄ | 0.1 |
| HERA | 10 | 0.1 | 5 Hz | I0 ^₄ | 0.01 |
| LHC | 40 | I | 100-200 Hz | 10 ⁵ | I |

How do we trigger?



Trigger system

Mass storage

Performs real-time selection based on a subset of the data to record Collects the data from all the sub-detectors and trigger systems and sends them to mass storage for offline analysis

Readout+decisions=dead-time

- Signals are random but incoming at an approximate fixed rate
- Need a busy logic
 - Active while trigger decides whether the event should be kept or not
 - Induces a deadtime in the system





System tends to be inefficient for long readout times

Solution: de-randomize with a buffer

- A fast, intermediate buffer can be introduced
 - Works as a FIFO queue

(First In First Out)

8663100→ 8663100→

- Smooths fluctuations = derandomizes
- Decouples the slow readout from the fast front-end

 A moderate size buffer is able to retain good efficiency



Trigger system architecture for bunched collisions

- The ADC are synchronous with beam crossings
- Trigger output is stochastic
 - FIFO is needed to derandomize

ATLAS LHC Run I architecture

- May need to accommodate several levels with increased complexity
- If first layer latency is smaller than bunch crossing than the combined latency is v_{L1} x t_{L2}



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CMS architecture

- Add trigger level between readout and storage
- CPU Farm used for high level trigger
- Can access some/all processed data
- Perform partial/full reconstruction



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Be fast = keep it to the point, details come later

Can only use a sub-set of information

- Typically energy sums, threshold flags, coarser detector, tracklets
- Resolutions (energy and position) are coarser by definition



Tracking at L1 (muon case)

Reconstruct segments in each muon chamber Combine segments to form track and measure p_T (rough)





Combining information from different sub-detectors



Accommodate several sources

- Busy logic needs to be included
- Can perform a global OR
- Or combine certain trigger objects and apply simple topological cuts
- High level quantities (masses, square roots are expensive! Avoid if possible

Overall L1 trigger latency



Event building

- Parallelize the sum of the parts of the event to build = slicing
- At CMS 8 independent "slices" are used in order to achieve a 100 kHz rate



High level trigger

- After event is built can be shipped to a farm for processing before storage
- Events are independent : easy to parallelize
- Keep out rate at ~300Hz / latency at ~40-50 ms, can afford to use
 - high granularity of the detectors
 - offline reconstruction-like algorithms

ATLAS HLT farm:





LHCb readout switch:

Trigger/DAQ performance in LHC experiments

- Typical values for LHC run I
 - May depend on luminosity
- Notice that the final bandwidth has to be kept
 - total trigger rate must not exceed allocated bandwidth
 - prescale triggers if needed

| Collider | ATLAS | CMS | LHCb | ALICE |
|----------------------------------|--------------|-----|-------|----------|
| LI latency [µs] | 2.5 | 3.2 | 4 | 1.2/6/88 |
| LI output rate [kHz] | 75 | 100 | 1000 | 2 |
| FE readout bandwidth [GB/s] | 120 | 100 | 40 | 25 |
| Max. average latency at HLT [ms] | 40 (EF 1000) | 50 | 20 | |
| Event building bandwidth [ms] | 4 | 100 | 40 | 25 |
| Trigger output rate [Hz] | 200 | 300 | 2000 | 50 |
| Output bandwidth [MB/s] | 300 | 300 | 100 | 1200 |
| Event size [MB] | 1.5 | I | 0.035 | Up to 20 |

Wrap-up



Summary I

Hunting for new physics: wide variety of final states to be reconstructed

- general purpose detectors attempt to cover all signatures, rejecting background
- choice of technology: trade-off between particle identification, resolution and budget

Particle flow as a paradigm

- use the best out of the detectors for optimal performance
- yields a close 1:1 physics reconstruction of the hard process final state

Magnetic field and tracking play a crucial role and set the base

- B field is at the heart of the experiment
- tracking detectors are at the base of the reconstruction
Summary II

Calorimeters make the particles collapse to measure its energy, direction, time

- electromagnetic interactions have scaling properties, easy to reconstruct
- hadronic interactions depend on energy, particle, have distinct properties
- best performance conjugates careful detector design and reconstruction
- calorimeters provide most input to the trigger: coarse, fast information

Trigger systems take decisions based on a preview of (parts of) the event

- layered structure to allow to store ~1-1.5MB events at a rate of 300-200 Hz
- first layers usually implemented in hardware, last layer in CPU farms

- W. R. Leo, "<u>Techniques for Nuclear and Particle Physics Experiments</u>", Springer
- H. Spieler, "<u>Semiconductor Detector Systems</u>", Oxford Science Publications
- R. Wigmans, "<u>Calorimetry</u>", Oxford University Press
- Fabjan and Gianotti, "<u>Calorimetry for particle physics</u>", Rev. Mod. Phys. 75, 1243
- Particle Data Group, "<u>Experimental Methods and Colliders</u>", Chin. Phys. C, 40, 100001 (2016)
- CMS Collaboration, "The Phase-2 Upgrade of the CMS Endcap Calorimeter", CMS-TDR-019

Backup

JINST 3 (2008) 508004

The magnet is the heart of an experiment I

Goal: measure 1 TeV muons with $\delta pT/pT=10\%$ without charge error

- $\frac{\sigma_{p_T}}{p_T} = \frac{8p_T}{0.3Bl^2}\sigma_s$ this implies ~50µm uncertainty in measuring s
- either use "continuous tracking" or "extreme field"

From Ampere's theorem:
$$\oint ec{B} \cdot dec{s} = \mu_0 I o B = \mu_0 n I$$

 \Rightarrow n= 2168 (120) turns per coil in CMS (ATLAS)

- special design needed for superconducting cable in CMS
- size limited by magnetic pressure (P≈6.4 MPa)







The magnet is the heart of an experiment II



| | ATLAS | CMS |
|------------|--|--|
| В | 0.6T (8 coils, 2x2x30 turns) | 4T (1 coil,2168 turns/m) |
| Challenges | spatial/alignment precision over large surface 1.5GJ energy stored | design and winding of the cable 2.7GJ energy stored |
| Drawbacks | limited pointing capabilities non-trivial B additional solenoid (2T) needed for tracking space needed | limits space available for calorimetry no photomultipliers for calorimeters multiple scattering in iron core poor bending at large angles |

Radiation levels: a challenge for detectors and electronics

Activation of materials, impurities, loss of transparency/response, spurious hits ...

• additional shielding/moderators needed to limit radiation impact in the detectors



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~1 million trigger cells (TC) in HGCAL, c.f. <10000 in present CMS endcap calorimeters



Stage-1: Dynamical clustering techniques based on the Nearest Neighbour TCs to generate 2D-clusters in each HGCal trigger layer.

Stage-2: Generation of 3D-clusters relying on the longitudinal development of the shower, exploiting the projected position of each 2D-cluster to identify its direction.

The Stage-1 \rightarrow Stage-2 data transmission is x24 time-multiplexed to allow all data from one endcap to be processed by one FPGA



CERN EP Seminar, April 2018

D. Barney (CERN)